

# **GENESYS**

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# Voice Microservices Events and Models Reference

**Predictive dialing** 

# Contents

- 1 Predictive call
  - 1.1 Abnormal call flow
- 2 Predictive call with routing
  - 2.1 Abnormal call flow
- 3 Predictive call (connected to a device specified in Extensions)
  - 3.1 Abnormal call flow

Learn about call models and flows for predictive dialing.

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- •

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For simplicity, the examples on this page use abbreviated attribute values. For example, ConnID **1**, which – in actual events – displays as ConnID>@metainformation>.

The following comments and abbreviations are used in the call models:

- OPT—Optional.
- DIAL—Might be a dialed number or is not present if Voice Microservices have no information about the other party.

## Predictive call

The following table describes a predictive call.

Party A	Party B (ACD Group)	Party C
	Make predictive call (TMakePredictiveCall)	
	EventDialing  ConnID 1 ThisDN B ThisQueue B ThisDNRole Origination OtherDN C *DIAL OtherDNRole Destination	
		Answer
	EventQueued  ConnID 1 ThisDN B ThisQueue B ThisDNRole Origination CallState OK / AnsweringMachineDetected a	

	EventDiverted  ConnID 1 ThisDN B ThisQueue B ThisDNRole Origination OtherDN C OtherDNRole Destination ThirdPartyDN A *OPT ThirdPartyDNRole Origination *OPT	
EventRinging  ConnID 1 ThisDN A ThisDNRole Origination OtherDN C OtherDNRole Destination CallState OK		
Answer (TAnswerCall)		
EventEstablished  ConnID 1 ThisDN A ThisDNRole Origination OtherDN C OtherDNRole Destination		
	Release Phase (ConnID 1)	

a. If the switch reports that a call is connected to an answering machine, Voice Microservices also attach a key-value pair AnswerClass=AM to the call's UserData.

## Abnormal call flow

Interruption point	Party A	Party B	Party C
*		EventReleased  ConnID 1 ThisDN B OtherDN C CallState a	
**		EventAbandoned  ConnID 1 ThisDN B OtherDN C CallState OK	
***	EventAbandoned  ConnID 1 ThisDN A OtherDN C CallState OK		

a. **CallState** in this case can be any of the following:

- CallStateGeneralError
- CallStateSystemError
- CallStateBusy
- CallStateNoAnswer
- CallStateAnsweringMachineDetected
- CallStateFaxDetected
- CallStateAllTrunksBusy
- CallStateQueueFull
- CallStateDropped
- CallStateSitDetected
- CallStateSitInvalidnum
- CallStateSitVacant
- CallStateSitIntercept
- CallStateSitUnknown
- CallStateSitNocircuit
- CallStateSitReorder

# Predictive call with routing

The following table describes a predictive call with routing.

Party A	Party B (ACD Group)	Party C
	Make Predictive Call (TMakePredictiveCall)	
	EventDialing  ConnID 1 ThisDN B ThisQueue B ThisDNRole Origination OtherDN C *DIAL OtherDNRole Destination	
		Answer
	EventQueued  ConnID 1 ThisDN B ThisQueue B ThisDNRole Origination CallState OK / FaxDetected / AnsweringMachineDetected a	
	EventRouteRequest	

	ConnID 1 ThisDN B ThisQueue B ThisDNRole Origination OtherDN C OtherDNRole Destination	
	Route call to A (TRouteCall)	
	EventRouteUsed  ConnID 1 ThisDN B ThisDNRole Origination OtherDN C OtherDNRole Destination ThirdPartyDN A *OPT ThirdPartyDNRole Origination *OPT  EventDiverted ConnID 1 ThisDN B	
	ThisDN B ThisQueue B ThisDNRole Origination OtherDN C OtherDNRole Destination ThirdPartyDN A *OPT ThirdPartyDNRole Origination *OPT	
EventRinging  ConnID 1 ThisDN A ThisDNRole Origination OtherDN C OtherDNRole Destination CallState OK		
Answer (TAnswerCall)		
EventEstablished  ConnID 1 ThisDN A ThisDNRole Origination OtherDN C OtherDNRole Destination		
	Release Phase (ConnID 1)	

a. If the switch reports that a call is connected to an answering machine, Voice Microservices also attach a key-value pair AnswerClass=AM to the call's UserData.

## Abnormal call flow

Interruption point	Party A	Party B	Party C
		EventReleased	
*		ConnID 1 ThisDN B OtherDN C	

		CallState <sup>a</sup>	
** and ***		EventAbandoned  ConnID 1 ThisDN B OtherDN C CallState OK	
***	EventAbandoned  ConnID 1 ThisDN A OtherDN C CallState OK		

### a. CallState in this case can be any of the following:

- CallStateGeneralError
- CallStateSystemError
- CallStateBusy
- CallStateNoAnswer
- CallStateAnsweringMachineDetected
- CallStateFaxDetected
- CallStateAllTrunksBusy
- CallStateQueueFull
- CallStateDropped
- CallStateSitDetected
- CallStateSitInvalidnum
- CallStateSitVacant
- CallStateSitIntercept
- CallStateSitUnknown
- CallStateSitNocircuit
- CallStateSitReorder

# Predictive call (connected to a device specified in Extensions)

The following table describes a predictive call (connected to a device specified in extensions).

Party B (ACD Group Specified in the Extensions of TMakePredictiveCall)	Party C (Routing Point or ACD Group)	Party D
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		Make predictive call	
		(TMakePredictiveCall) EventDialing	
		ConnID 1 ThisDN C ThisQueue C ThisDNRole Origination OtherDN D *DIAL OtherDNRole Destination	
			Answer
		ConnID 1 ThisDN C ThisQueue C ThisDNRole Origination CallState OK/ AnsweringMachine- Detected	
		EventDiverted  ConnID 1 ThisDN C ThisQueue C ThisDNRole Origination OtherDN D OtherDNROle Destination ThirdPartyDN B ThirdPartyDNRole Origination	
	EventQueued  ConnID 1 This DN B ThisQueue B ThisDNRole Origination OtherDN D OtherDNRole Destination		
	EventDiverted  ConnID 1 ThisDN B ThisQueue B ThisDNRole Origination OtherDN D OtherDNRole Destination ThirdPartyDN A *OPT ThirdPartyDNRole Origination *OPT		
EventRinging  ConnID 1 ThisDN A ThisDNRole Origination OtherDN D OtherDNRole Destination CallState OK			
Answer (TAnswerCall)			

EventEstablished  ConnID 1 ThisDN A ThisDNRole Origination OtherDN D OtherDNRole Destination			
I	Release Phase (ConnID 1	)	

#### Abnormal call flow

Interruption point	Party A	Party B	Party C	Party D
*			EventReleased  ConnID 1 ThisDN C OtherDN D CallState a	
**		EventAbandoned  ConnID 1 ThisDN B OtherDN D CallState OK		
***	EventAbandoned  ConnID 1 ThisDN A OtherDN D CallState OK			

## a. CallState in this case can be any of the following:

- CallStateGeneralError
- CallStateSystemError
- CallStateBusy
- CallStateNoAnswer
- CallStateAnsweringMachineDetected
- CallStateFaxDetected
- CallStateAllTrunksBusy
- CallStateQueueFull
- CallStateDropped
- CallStateSitDetected
- CallStateSitInvalidnum
- CallStateSitVacant

- CallStateSitIntercept
- CallStateSitUnknown
- CallStateSitNocircuit
- CallStateSitReorder