

# **GENESYS**

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# Voice Microservices Events and Models Reference

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Find links to all the topics in this guide.

#### **Related documentation:**

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This document introduces you to the agent- and call-related events and models that you might encounter in a Genesys Voice Microservices deployment. You will find the following information in this guide:

- A list of call events and their descriptions.
- A list of agent state and DN events and their descriptions.
- A collection of common call models and flows.

#### **Topics**

Learn about the topics that Voice Microservices use for event streaming.

Topics

#### **Events**

Learn about the events produced by Voice Microservices.

- Agent state and DN events
- Call treatment events
- Call routing events
- Call handling and transfer/conference events
- Event attributes

## Call models

Learn about the Voice Microservices call models.

- Basic call models
- Releasing calls
- Holding, transferring, and conferencing
- Predictive dialing
- Monitoring calls
- Working with queues

# Voice Microservices topics for event streaming

## Contents

- 1 Events stored in each topic
  - 1.1 Events for the voice-agentstate topic
  - 1.2 Events for the voice-callthread topic

Learn about the topics that Voice Microservices use for event streaming.

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Voice Microservices use the following topics for event streaming:

- voice-agentstate
  - To consume agent-related events, a client's consumer must subscribe to the voice-agentstate topic.
  - The event key uses the "{tenant\_id}:{agent\_id}" template.
- voice-callthread
  - To consume call-related events, a client's consumer must subscribe to the voice-callthread topic. Genesys recommends that you avoid using the **callthread** consumer group name for subscription.
  - The event key uses the "{tenant id}:{callthread id}" template.

## Events stored in each topic

This section lists the events for each Voice Microservices topic.

Voice Microservices events are in JSON format. This is a sample of the EventAgentLogin event and its attributes:

```
{ "id": EventAgentLogin, AgentID, ThisDN, AgentWorkMode, Extensions: {}}
```

The word "group", where used in this documentation, does not refer to any part of the topic or event structure. The group names are used to collect together similar events based on the purpose of events and the type of information they convey.

#### Events for the voice-agentstate topic

For information about the events in the voice-agentstate topic, including event descriptions and specific event attributes, see Agent state and DN events.

This is the list of events in the **Agent state and DN** group:

- EventAgentLogin
- EventAgentLogout
- EventAgentNotReady
- EventAgentReady
- EventDNBackInService
- EventDNDOff
- EventDNDOn
- EventDNOutOfService
- EventForwardCancel
- EventForwardSet

- EventMuteOff
- EventMuteOn
- EventOffHook
- EventOnHook

#### Events for the voice-callthread topic

For information about the events in the voice-callthread topic, including event descriptions and specific event attributes, see the following pages:

- Call handling and transfer/conference events
- Call routing events
- · Call treatment events

This is the list of events in the **Call handling and transfer/conference** group:

- EventAbandoned
- EventDestinationBusy
- EventDialing
- EventDiverted
- EventEstablished

- EventHeld
- EventNetworkReached
- EventPartyAdded
- EventPartyChanged
- EventPartyDeleted

EventQueued

EventReleased

EventRetrieved

EventRinging

This is the list of events in the **Call routing** group:

- EventRouteRequest
- EventRouteUsed

This is the list of events in the **Call treatment** group:

- EventTreatmentApplied
- EventTreatmentEnd
- EventTreatmentNotApplied

## Agent state and DN events

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- 1 EventAgentLogin
- 2 EventAgentLogout
- 3 EventAgentReady
- 4 EventAgentNotReady
- 5 EventDNOutOfService
- 6 EventDNBackInService
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- 8 EventDNDOff
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Find information about the agent state and DN events that Voice Microservices produce.

#### **Related documentation:**

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Agent state and DN events are stored in the voice-agentstate topic.

Voice Microservices support the following agent state and DN events, which are described on this page. Click the attribute names in the tables below to see fuller descriptions of the attributes.

- EventAgentLogin
- EventAgentLogout
- EventAgentNotReady
- EventAgentReady
- EventDNBackInService
- EventDNDOff
- EventDNDOn
- EventDNOutOfService
- EventForwardCancel
- EventForwardSet

- EventMuteOff
- EventMuteOn
- EventOffHook
- EventOnHook

## EventAgentLogin

The agent has logged in to the ACD group specified by **ThisQueue**. Multiple agent logins are allowed for the same DN and agent ID combination (since EventAgentLogin does not indicate by itself a transition of agent state).

**AgentID** must be present if the agent is logged in through Voice Microservices or if the information is available.

If present, the **Extensions** attribute might include a ReasonCode value specifically used to communicate hardware reasons.

Event attribute	Short description
Event attribute	Short description

<sup>&</sup>quot;> id (mandatory) The event name."> Server (mandatory) A unique identifier

assigned by Voice Microservices to the connection between a client and Voice Microservices." > ThisDN (mandatory) The directory number of the most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> time (mandatory) The structure specifies event generation time that is expressed in elapsed seconds and microseconds since 00:00 GMT, January 1, 1970 (zero hour)."> Agent ID (optional) This parameter uniquely identifies the ACD agent." > CustomerID (optional) A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated."> Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request."> Reasons (optional) A pointer to an additional data structure that provides reasons for and results of actions taken by the user of ThisDN." > ReferenceID (optional) (Use is internal to Voice Microservices.) **ReferenceID** is the identifier generated by Voice Microservices or a TSetReferenceID() function call and attached to the request a client sends to Voice Microservices."> ThisQueue (optional) The directory number of the most significant ACD group with respect to the event in question.

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## EventAgentLogout

The agent has logged out of the ACD group specified by **ThisQueue**.

On CTI platforms that support agent login for multiple queues, this event signals that the agent has been moved to the Logged Out state, and is therefore used only for an agent's final logout.e

**AgentID** must be present if the agent is logged in through Voice Microservices or if the information is available.

If present, the **Extensions** attribute might include a ReasonCode value specifically used to communicate hardware reasons.

Event attribute	Short description
Event attribute	Short description

"> id (mandatory) The event name."> Server (mandatory) A unique identifier assigned by Voice Microservices to the connection between a client and Voice Microservices."> ThisDN (mandatory) The directory number of the most significant telephony object (except an ACD group or trunk group) with respect to

the event in question."> time (mandatory) The structure specifies event generation time that is expressed in elapsed seconds and microseconds since 00:00 GMT, January 1, 1970 (zero hour)."> Agent ID (optional) This parameter uniquely identifies the ACD agent."> CustomerID (optional) A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated."> Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request."> Reasons (optional) A pointer to an additional data structure that provides reasons for and results of actions taken by the user of ThisDN."> ReferenceID (optional) (Use is internal to Voice Microservices.) ReferenceID is the identifier generated by Voice Microservices or a TSetReferenceID() function call and attached to the request a client sends to Voice Microservices."> ThisQueue (optional) The directory number of the most significant ACD group with respect to the event in question.

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## EventAgentReady

The agent is ready to receive ACD calls.

**AgentID** must be present if the agent is logged in through Voice Microservices or if the information is available.

If present, the **Extensions** attribute might include a ReasonCode value specifically used to communicate hardware reasons.

Event attribute	Short description
Event attribute	Short description

"> AgentWorkMode (mandatory) This attribute indicates the agent/supervisor-related current work mode."> id (mandatory) The event name."> Server (mandatory) A unique identifier assigned by Voice Microservices to the connection between a client and Voice Microservices."> ThisDN (mandatory) The directory number of the most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> time (mandatory) The structure specifies event generation time that is expressed in elapsed seconds and microseconds since 00:00 GMT, January 1, 1970 (zero hour)."> CustomerID (optional) A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated."> Extensions

(optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request."> Reasons (optional) A pointer to an additional data structure that provides reasons for and results of actions taken by the user of ThisDN."> ReferenceID (optional) (Use is internal to Voice Microservices.) ReferenceID is the identifier generated by Voice Microservices or a TSetReferenceID() function call and attached to the request a client sends to Voice Microservices."> ThisQueue (optional) The directory number of the most significant ACD group with respect to the event in question.

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## EventAgentNotReady

The agent is not ready to receive ACD calls.

**AgentID** must be present if the agent is logged in through Voice Microservices or if the information is available.

If present, the **Extensions** attribute might include a ReasonCode value specifically used to communicate hardware reasons.

Event attribute	Short description
Event attribute	Short description

"> id (mandatory) The event name."> Server (mandatory) A unique identifier assigned by Voice Microservices to the connection between a client and Voice Microservices." > ThisDN (mandatory) The directory number of the most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> time (mandatory) The structure specifies event generation time that is expressed in elapsed seconds and microseconds since 00:00 GMT, January 1, 1970 (zero hour)."> AgentWorkMode (optional) This attribute indicates the agent/supervisor-related current work mode."> CustomerID (optional) A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated."> Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request." > Reasons (optional) A pointer to an additional data structure that provides reasons for and results of actions taken by the user of ThisDN." > ReferenceID (optional) (Use is internal to Voice Microservices.) **ReferenceID** is the identifier generated by Voice Microservices

or a TSetReferenceID() function call and attached to the request a client sends to Voice Microservices."> ThisQueue (optional) The directory number of the most significant ACD group with respect to the event in question.

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#### EventDNOutOfService

The DN specified in the **ThisDN** attribute is out of service and cannot make or receive calls. This event is generated when an out-of-service state is first detected or when a new client registers on a DN known to be out of service.

When a DN is out of service, only the following Voice Microservices requests can be issued for it: client registration and unregistration, queries, agent login, and private service requests.

Voice Microservices return a TERR\_OUT\_OF\_SERVICE error if called on to attempt a supported operation that cannot progress on an out-of-service DN.

When a DN goes out of service, Voice Microservices notify the user about the termination of active calls or change an agent state (not ready/logout) using normal events. The other applications should rely only on those events to change the DN/agent state.

Event attribute	Short description
Event attribute	Short description

"> id (mandatory) The event name."> ThisDN (mandatory) The directory number of the most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request.

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## **EventDNBackInService**

The DN specified in the **ThisDN** attribute is back in service and can make or receive calls. This event is generated when a DN, which has been out of service and for which the EventDNOutOfService was previously distributed, returns to service.

In the absence of EventDNOutOfService and EventDNBackInService, all clients should assume, for backward-compatibility reasons, that the DN is in service.

Between EventDNOutOfService and EventDNBackInService, the client is not able to perform any requests, and no events should be expected during this outage. Genesys recommends that you perform TQueryAddress() after EventDNBackInService to ensure synchronization between Voice Microservices and the client.

Event attribute	Short description
Event attribute	Short description

"> id (mandatory) The event name."> ThisDN (mandatory) The directory number of the most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request.

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## EventDNDOn

The Do-Not-Disturb (DND) feature has been turned on for the telephony object specified by ThisDN.

Event attribute	Short description
Event attribute	Short description

"> id (mandatory) The event name."> Server (mandatory) A unique identifier assigned by Voice Microservices to the connection between a client and Voice Microservices."> ThisDN (mandatory) The directory number of the most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> time (mandatory) The structure specifies event generation time that is expressed in elapsed seconds and microseconds since 00:00 GMT, January 1, 1970 (zero hour)."> CustomerID (optional) A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated."> Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request."> Reasons (optional) A pointer to an additional data structure that provides reasons for and results of actions taken by the user of ThisDN."> ReferenceID (optional) (Use is internal to Voice Microservices.) ReferenceID is the identifier generated by Voice Microservices or a TSetReferenceID() function call and attached to the

request a client sends to Voice Microservices.

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#### EventDNDOff

The Do-Not-Disturb (DND) feature has been turned off for the telephony object specified by **ThisDN**.

Event attribute	Short description
Event attribute	Short description

"> id (mandatory) The event name."> Server (mandatory) A unique identifier assigned by Voice Microservices to the connection between a client and Voice Microservices." > ThisDN (mandatory) The directory number of the most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> time (mandatory) The structure specifies event generation time that is expressed in elapsed seconds and microseconds since 00:00 GMT, January 1, 1970 (zero hour)."> CustomerID (optional) A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated."> Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request."> Reasons (optional) A pointer to an additional data structure that provides reasons for and results of actions taken by the user of ThisDN." > ReferenceID (optional) (Use is internal to Voice Microservices.) **ReferenceID** is the identifier generated by Voice Microservices or a TSetReferenceID() function call and attached to the request a client sends to Voice Microservices.

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## EventForwardSet

The Forwarding feature has been turned on for the telephony object specified by **ThisDN**.

The InfoStatus event attribute has a value of either CallForwardingStatus or

SendAllCallsStatus in the EventForwardSet event.

The **OtherDN** event attribute specifies the target party when the Forward feature is in progress.

Event attribute	Short description
Event attribute	Short description

"> id (mandatory) The event name."> Server (mandatory) A unique identifier assigned by Voice Microservices to the connection between a client and Voice Microservices." > ThisDN (mandatory) The directory number of the most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> time (mandatory) The structure specifies event generation time that is expressed in elapsed seconds and microseconds since 00:00 GMT, January 1, 1970 (zero hour)."> CustomerID (optional) A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated."> Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request."> InfoStatus (optional) The InfoType information about the telephony object specified by **ThisDN** and/or **ThisQueue**."> OtherDN (optional) The directory number of the second most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> Reasons (optional) A pointer to an additional data structure that provides reasons for and results of actions taken by the user of ThisDN."> ReferenceID (optional) (Use is internal to Voice Microservices.) **ReferenceID** is the identifier generated by Voice Microservices or a TSetReferenceID() function call and attached to the request a client sends to Voice Microservices.

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## EventForwardCancel

The Forwarding feature has been turned off for the telephony object specified by **ThisDN**.

Event attribute	Short description
Event attribute	Short description

"> id (mandatory) The event name."> Server (mandatory) A unique identifier assigned by Voice Microservices to the connection between a client and Voice Microservices."> ThisDN (mandatory) The directory number of the most

significant telephony object (except an ACD group or trunk group) with respect to the event in question."> time (mandatory) The structure specifies event generation time that is expressed in elapsed seconds and microseconds since 00:00 GMT, January 1, 1970 (zero hour)."> CustomerID (optional) A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated."> Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request."> Reasons (optional) A pointer to an additional data structure that provides reasons for and results of actions taken by the user of ThisDN."> ReferenceID (optional) (Use is internal to Voice Microservices.) ReferenceID is the identifier generated by Voice Microservices or a TSetReferenceID() function call and attached to the request a client sends to Voice Microservices.

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### EventOffHook

The telephony object specified by **ThisDN** has gone off-hook.

Event attribute	Short description
Event attribute	Short description

"> id (mandatory) The event name."> Server (mandatory) A unique identifier assigned by Voice Microservices to the connection between a client and Voice Microservices." > ThisDN (mandatory) The directory number of the most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> time (mandatory) The structure specifies event generation time that is expressed in elapsed seconds and microseconds since 00:00 GMT, January 1, 1970 (zero hour)."> CallHistory (optional) Information about transferring/routing of the call through a multisite contact center network." > CallID (optional) This attribute contains the call identification provided by the switch, which uniquely identifies a call." > CallState (optional) The current status of the call the event relates to." > CallType (optional) The type of call in question." > ConnID (optional) A current connection identifier of the call to which this event relates." > CustomerID (optional) A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated."> Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that

cannot be described by the other parameters in an event or a request.">
NetworkCallID (optional) In the case of network routing, the call identifier assigned by the switch where the call initially arrived."> NetworkNodeID (optional) In the case of network routing, the identifier of the switch where the call initially arrived."> ThisTrunk (optional) The identifier of the most significant trunk with respect to the event in question."> UserData (optional) Specifies the pointer to the call-related user data.

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### EventOnHook

The telephony object specified by **ThisDN** has gone on-hook.

Event attribute	Short description
Event attribute	Short description

"> id (mandatory) The event name."> Server (mandatory) A unique identifier assigned by Voice Microservices to the connection between a client and Voice Microservices." > ThisDN (mandatory) The directory number of the most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> time (mandatory) The structure specifies event generation time that is expressed in elapsed seconds and microseconds since 00:00 GMT, January 1, 1970 (zero hour)."> CallHistory (optional) Information about transferring/routing of the call through a multisite contact center network." > CallID (optional) This attribute contains the call identification provided by the switch, which uniquely identifies a call."> ConnID (optional) A current connection identifier of the call to which this event relates."> CustomerID (optional) A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated."> Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request." > NetworkCallID (optional) In the case of network routing, the call identifier assigned by the switch where the call initially arrived."> NetworkNodeID (optional) In the case of network routing, the identifier of the switch where the call initially arrived."> ThisDNRole (optional) The role of the telephony object specified by **ThisDN** in the event in question."> ThisTrunk (optional) The identifier of the most significant trunk with respect to the event in question." > UserData (optional) Specifies the pointer to the call-related user

data.

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### EventMuteOn

A party identified by **ThisDN** is now in the Mute mode.

Event attribute	Short description
Event attribute	Short description

"> ConnID (mandatory) A current connection identifier of the call to which this event relates." > id (mandatory) The event name." > ThisDNRole (mandatory) The role of the telephony object specified by **ThisDN** in the event in question."> ThisDN (mandatory) The directory number of the most significant telephony object (except an ACD group or trunk group) with respect to the event in question." > CustomerID (optional) A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated." > Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request." > NetworkCallID (optional) In the case of network routing, the call identifier assigned by the switch where the call initially arrived." > NetworkNodeID (optional) In the case of network routing, the identifier of the switch where the call initially arrived." > Reasons (optional) A pointer to an additional data structure that provides reasons for and results of actions taken by the user of ThisDN."> ReferenceID (optional) (Use is internal to Voice Microservices.) **ReferenceID** is the identifier generated by Voice Microservices or a TSetReferenceID() function call and attached to the request a client sends to Voice Microservices." > UserData (optional) Specifies the pointer to the callrelated user data.

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#### **EventMuteOff**

A party identified by **ThisDN** is no longer in Mute (microphone-disabled) mode. The **ReferenceID** attribute is set to indicate the corresponding TSetMuteOff() function.

Event attribute	Short description
Event attribute	Short description

"> ConnID (mandatory) A current connection identifier of the call to which this event relates." > id (mandatory) The event name." > ThisDNRole (mandatory) The role of the telephony object specified by **ThisDN** in the event in question."> ThisDN (mandatory) The directory number of the most significant telephony object (except an ACD group or trunk group) with respect to the event in question." > CustomerID (optional) A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated." > Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request." > NetworkCallID (optional) In the case of network routing, the call identifier assigned by the switch where the call initially arrived." > NetworkNodeID (optional) In the case of network routing, the identifier of the switch where the call initially arrived." > Reasons (optional) A pointer to an additional data structure that provides reasons for and results of actions taken by the user of ThisDN."> ReferenceID (optional) (Use is internal to Voice Microservices.) **ReferenceID** is the identifier generated by Voice Microservices or a TSetReferenceID() function call and attached to the request a client sends to Voice Microservices." > UserData (optional) Specifies the pointer to the callrelated user data.

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## Call treatment events

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- 1 EventTreatmentApplied
- 2 EventTreatmentEnd
- 3 EventTreatmentNotApplied

Find information about the call treatment events that Voice Microservices produce.

#### **Related documentation:**

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Call treatment events are stored in the voice-callthread topic.

Voice Microservices support the following call treatment events, which are described on this page. Click the attribute names in the tables below to see fuller descriptions of the attributes.

- EventTreatmentApplied
- EventTreatmentEnd
- EventTreatmentNotApplied

## EventTreatmentApplied

The call has been treated and the Treatment Device (TD) is processing the treatment instruction.

Event attribute	Short description
Event attribute	Short description

"> CallID (mandatory) This attribute contains the call identification provided by the switch, which uniquely identifies a call."> CallThreadID (mandatory) The call thread identifier of the call."> CallType (mandatory) The type of call in question."> ConnID (mandatory) A current connection identifier of the call to which this event relates."> CustomerID (mandatory) A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated."> Extensions (mandatory) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request."> id (mandatory) The event name."> Server (mandatory) A unique identifier assigned by Voice Microservices to the connection between a client and Voice Microservices."> ThisDNRole (mandatory) The role of the telephony object specified by **ThisDN** in the event in question."> ThisDN (mandatory) The

directory number of the most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> time (mandatory) The structure specifies event generation time that is expressed in elapsed seconds and microseconds since 00:00 GMT, January 1, 1970 (zero hour)."> TreatmentType (mandatory) The type of treatment to be applied to the telephony object in question." > NetworkCallID (optional) In the case of network routing, the call identifier assigned by the switch where the call initially arrived."> NetworkNodeID (optional) In the case of network routing, the identifier of the switch where the call initially arrived." > Reasons (optional) A pointer to an additional data structure that provides reasons for and results of actions taken by the user of ThisDN." > ReferenceID (optional) (Use is internal to Voice Microservices.) **ReferenceID** is the identifier generated by Voice Microservices or a TSetReferenceID() function call and attached to the request a client sends to Voice Microservices." > TransferConnID (optional) Containes the **ConnID** of the call for which transfer or conference was initiated."> TreatmentParms (optional) Contains parameters to be used for the treatment." > UserData (optional) Specifies the pointer to the call-related user data.

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## EventTreatmentEnd

The call has been treated and the Treatment Device (TD) is waiting for another instruction.

This event does not appear in cases of continuing treatments like Silence or RingBack.

The **CollectedDigits** and **LastCollectedDigit** attributes are present if **TreatmentType** is either CollectDigits or PlayAnnouncementAndCollectDigits.

The following key-value pairs are set for all treatment types:

- For all treatment types where an announcement was played, INTERRUPTED is set to:
  - NO, if the announcement was not interrupted.
  - KEYPAD, if it was interrupted by keypad entry.
  - VOICE, if it was interrupted by the caller speaking something.
- For all treatment types where digits are to be collected from the caller, COMPLETION\_STATUS is set to:
  - NORMAL, if the treatment completed normally (optional).
  - TIMEOUT, if the digit collection timed out before all required digits could be collected.
  - CANCELLED, if the treatment was cancelled by a request from router.

- For **TreatmentType**=DigitsVerification only, the following key-value pairs apply:
  - VERIFICATION\_STATUS (the result of digits verification) is set to 1 if verification succeed, 0 if it did not.
  - ATTEMPTS is set to the number of digit-collection attempts made.
- For **TreatmentType**=RecordUserAnnouncement, the following key-value pair applies:
  - USER\_ANN\_ID is set to the message identifier, an integer, recorded by the user specified with USER ID.

Event attribute	Short description
Event attribute	Short description

"> CallID (mandatory) This attribute contains the call identification provided by the switch, which uniquely identifies a call."> CallThreadID (mandatory) The call thread identifier of the call." > CallType (mandatory) The type of call in question." > ConnID (mandatory) A current connection identifier of the call to which this event relates." > CustomerID (mandatory) A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated."> id (mandatory) The event name."> Server (mandatory) A unique identifier assigned by Voice Microservices to the connection between a client and Voice Microservices." > ThisDN (mandatory) The directory number of the most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> time (mandatory) The structure specifies event generation time that is expressed in elapsed seconds and microseconds since 00:00 GMT, January 1, 1970 (zero hour)."> TreatmentType (mandatory) The type of treatment to be applied to the telephony object in question." > CollectedDigits (optional) A pointer to the digits that have been collected from the calling party." > Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request."> LastCollectedDigit (optional) The last digit collected from the calling party."> NetworkCallID (optional) In the case of network routing, the call identifier assigned by the switch where the call initially arrived." > NetworkNodeID (optional) In the case of network routing, the identifier of the switch where the call initially arrived."> Reasons (optional) A pointer to an additional data structure that provides reasons for and results of actions taken by the user of ThisDN." > ReferenceID (optional) (Use is internal to Voice Microservices.) ReferenceID is the identifier generated by Voice Microservices or a TSetReferenceID() function call and attached to the request a client sends to Voice Microservices." > TransferConnID (optional) Containes the ConnID of the call for which transfer or conference was initiated."> TreatmentParms (optional) Contains parameters to be used for the treatment." > UserData (optional) Specifies the pointer to the call-related user data.

## EventTreatmentNotApplied

The call has not been treated for some reason. The reason is returned in **ErrorCode** and **ErrorMessage** parameters.

Event attribute	Short description
Event attribute	Short description

"> CallID (mandatory) This attribute contains the call identification provided by the switch, which uniquely identifies a call."> CallThreadID (mandatory) The call thread identifier of the call." > CallType (mandatory) The type of call in question." > ConnID (mandatory) A current connection identifier of the call to which this event relates." > CustomerID (mandatory) A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated."> ErrorCode (mandatory) This attribute contains a value that indicates why a client request failed."> id (mandatory) The event name." > ReferenceID (mandatory) (Use is internal to Voice Microservices.) **ReferenceID** is the identifier generated by Voice Microservices or a TSetReferenceID() function call and attached to the request a client sends to Voice Microservices." > Server (mandatory) A unique identifier assigned by Voice Microservices to the connection between a client and Voice Microservices."> ThisDN (mandatory) The directory number of the most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> time (mandatory) The structure specifies event generation time that is expressed in elapsed seconds and microseconds since 00:00 GMT, January 1, 1970 (zero hour)."> TreatmentType (mandatory) The type of treatment to be applied to the telephony object in question."> ErrorMessage (optional) A pointer to the character string containing additional information about an error."> Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request." > NetworkCallID (optional) In the case of network routing, the call identifier assigned by the switch where the call initially arrived." > NetworkNodeID (optional) In the case of network routing, the identifier of the switch where the call initially arrived." > Reasons (optional) A pointer to an additional data structure that provides reasons for and results of actions taken by the user of ThisDN."> TransferConnID (optional) Containes the **ConnID** of the call for which transfer or conference was initiated."> TreatmentParms (optional) Contains parameters to be used for the treatment." > UserData (optional) Specifies the pointer to the call-related user data.

Call treatment events	
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## Call routing events

## Contents

- 1 EventRouteRequest
- 2 EventRouteUsed

Find information about the call routing events that Voice Microservices produce.

#### **Related documentation:**

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- •

#### RSS:

For private edition

Call routing events are stored in the voice-callthread topic.

Voice Microservices support the following call routing events, which are described on this page. Click the attribute names in the tables below to see fuller descriptions of the attributes.

- EventRouteRequest
- EventRouteUsed

## EventRouteRequest

The call has been placed on the routing point specified by **ThisDN**, and the switch is waiting for routing instructions.

The **PreviousConnID** attribute must appear if a call with **CallType**=Consult has been placed on a routing point.

ThisDN and ThisQueue attributes must have equal values.

Event attribute	Short description
Event attribute	Short description

"> CallID (mandatory) This attribute contains the call identification provided by the switch, which uniquely identifies a call."> CallThreadID (mandatory) The call thread identifier of the call."> CallType (mandatory) The type of call in question."> ConnID (mandatory) A current connection identifier of the call to which this event relates."> id (mandatory) The event name."> Server (mandatory) A unique identifier assigned by Voice Microservices to the connection between a client and Voice Microservices."> ThisDN (mandatory) The directory number of the most significant telephony object (except an ACD group

or trunk group) with respect to the event in question."> ThisQueue (mandatory) The directory number of the most significant ACD group with respect to the event in question."> time (mandatory) The structure specifies event generation time that is expressed in elapsed seconds and microseconds since 00:00 GMT, January 1, 1970 (zero hour)." > ANI (optional) Automatic Number Identification. Indicates the telephony-company charge number." > CallHistory (optional) Information about transferring/routing of the call through a multisite contact center network." > CollectedDigits (optional) A pointer to the digits that have been collected from the calling party."> CustomerID (optional) A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated." > DNIS (optional) The directory number to which the inbound call has been made." > Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request."> LastCollectedDigit (optional) The last digit collected from the calling party."> NetworkCallID (optional) In the case of network routing, the call identifier assigned by the switch where the call initially arrived."> NetworkNodeID (optional) In the case of network routing, the identifier of the switch where the call initially arrived." > OtherDNRole (optional) The role of the telephony object specified by **OtherDN** in the event in question."> OtherDN (optional) The directory number of the second most significant telephony object (except an ACD group or trunk group) with respect to the event in guestion."> OtherQueue (optional) The directory number of the second most significant ACD group with respect to the event in question." > OtherTrunk (optional) The identifier of the second most significant trunk group with respect to the event in question."> PreviousConnID (optional) This attribute links two associated calls."> ThirdPartyDN (optional) The directory number of the third most significant telephony object (except an ACD group or trunk group) with respect to the event in question." > ThisTrunk (optional) The identifier of the most significant trunk with respect to the event in question." > UserData (optional) Specifies the pointer to the call-related user data.

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## EventRouteUsed

The call has been routed as requested in the function TRouteCall() or has been default routed by the switch after the routing timeout has expired (that is, there was no routing instruction from the computer domain within the specified timeout).

The **ThirdPartyDN** attribute specifies the destination DN or dialing number. It is:

- Mandatory if routing was done by Voice Microservices.
- Absent if the call was rejected. Optional in other cases.

For the EventRouteUsed event, **ThirdPartyDNRole**=Destination.

The **OtherDN** attribute is used to specify the target party when the forward feature is in progress.

ThisDN and ThisQueue attributes must have equal values.

Event attribute	Short description
Event attribute	Short description

"> CallID (mandatory) This attribute contains the call identification provided by the switch, which uniquely identifies a call."> CallThreadID (mandatory) The call thread identifier of the call." > CallType (mandatory) The type of call in question." > ConnID (mandatory) A current connection identifier of the call to which this event relates." > id (mandatory) The event name." > Server (mandatory) A unique identifier assigned by Voice Microservices to the connection between a client and Voice Microservices." > ThisDN (mandatory) The directory number of the most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> ThisOueue (mandatory) The directory number of the most significant ACD group with respect to the event in question."> time (mandatory) The structure specifies event generation time that is expressed in elapsed seconds and microseconds since 00:00 GMT, January 1, 1970 (zero hour)." > ANI (optional) Automatic Number Identification. Indicates the telephony-company charge number." > CallHistory (optional) Information about transferring/routing of the call through a multisite contact center network." > CallState (optional) The current status of the call the event relates to." > CustomerID (optional) A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated." > DNIS (optional) The directory number to which the inbound call has been made."> Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request." > NetworkCallID (optional) In the case of network routing, the call identifier assigned by the switch where the call initially arrived." > NetworkNodeID (optional) In the case of network routing, the identifier of the switch where the call initially arrived."> OtherDN (optional) The directory number of the second most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> Reasons (optional) A pointer to an additional data structure that provides reasons for and results of actions taken by the user of ThisDN."> ReferenceID (optional) (Use is internal to Voice Microservices.) **ReferenceID** is the identifier generated by Voice Microservices or a TSetReferenceID() function call and attached to the request

a client sends to Voice Microservices."> ThirdPartyDNRole (optional) The role of the telephony object specified by **ThirdPartyDN** in the event in question."> ThirdPartyDN (optional) The directory number of the third most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> ThisTrunk (optional) The identifier of the most significant trunk with respect to the event in question."> UserData (optional) Specifies the pointer to the call-related user data.

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# Call handling and transfer/conference events

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- 1 EventAbandoned
- 2 EventDestinationBusy
- 3 EventDialing
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- 5 EventEstablished
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- 11 EventQueued
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- 14 EventRinging

Find information about the call handling and transfer/conference events that Voice Microservices produce.

#### **Related documentation:**

- •
- •

#### RSS:

For private edition

Call handling and transfer/conference events are stored in the voice-callthread topic.

Voice Microservices support the following call handling and transfer/conference events, which are described on this page. Click the attribute names in the tables below to see fuller descriptions of the attributes.

- EventAbandoned
- EventDestinationBusy
- EventDialing
- EventDiverted
- EventEstablished

- EventHeld
- EventNetworkReached
- EventPartyAdded
- EventPartyChanged
- EventPartyDeleted

- EventQueued
- EventReleased
- EventRetrieved
- EventRinging

### EventAbandoned

The caller abandoned the call before it was answered.

The **PreviousConnID** attribute must appear if the value of **CallType** is Consult.

The **ThisQueue** attribute must appear for an ACD call.

Event attribute	Short description
Event attribute	Short description

"> CallID (mandatory) This attribute contains the call identification provided by the switch, which uniquely identifies a call."> CallState (mandatory) The current status of the call the event relates to."> CallThreadID (mandatory) The call

thread identifier of the call." > CallType (mandatory) The type of call in question." > ConnID (mandatory) A current connection identifier of the call to which this event relates." > id (mandatory) The event name." > Server (mandatory) A unique identifier assigned by Voice Microservices to the connection between a client and Voice Microservices." > ThisDNRole (mandatory) The role of the telephony object specified by **ThisDN** in the event in question."> ThisDN (mandatory) The directory number of the most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> time (mandatory) The structure specifies event generation time that is expressed in elapsed seconds and microseconds since 00:00 GMT, January 1, 1970 (zero hour)." > ANI (optional) Automatic Number Identification. Indicates the telephony-company charge number." > CallHistory (optional) Information about transferring/routing of the call through a multisite contact center network."> CustomerID (optional) A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated."> DNIS (optional) The directory number to which the inbound call has been made."> Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request."> NetworkCallID (optional) In the case of network routing, the call identifier assigned by the switch where the call initially arrived." > NetworkNodeID (optional) In the case of network routing, the identifier of the switch where the call initially arrived."> OtherDNRole (optional) The role of the telephony object specified by **OtherDN** in the event in question."> OtherDN (optional) The directory number of the second most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> OtherQueue (optional) The directory number of the second most significant ACD group with respect to the event in question."> OtherTrunk (optional) The identifier of the second most significant trunk group with respect to the event in question."> PreviousConnID (optional) This attribute links two associated calls."> ThisQueue (optional) The directory number of the most significant ACD group with respect to the event in question." > ThisTrunk (optional) The identifier of the most significant trunk with respect to the event in question."> UserData (optional) Specifies the pointer to the call-related user data.

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## EventDestinationBusy

The called party specified by **OtherDN** is busy with another call.

For scenarios initiated with RequestMakeCall, the **CallState** attribute might have values that clarify the reason for the destination being busy, for instance CallStateSitInvalidNum.

The **PreviousConnID** attribute must be included if the value of **CallType** is Consult.

Event attribute	Short description
Event attribute	Short description

"> CallID (mandatory) This attribute contains the call identification provided by the switch, which uniquely identifies a call."> CallThreadID (mandatory) The call thread identifier of the call." > CallType (mandatory) The type of call in question." > ConnID (mandatory) A current connection identifier of the call to which this event relates."> id (mandatory) The event name."> Server (mandatory) A unique identifier assigned by Voice Microservices to the connection between a client and Voice Microservices." > ThisDNRole (mandatory) The role of the telephony object specified by **ThisDN** in the event in question."> ThisDN (mandatory) The directory number of the most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> time (mandatory) The structure specifies event generation time that is expressed in elapsed seconds and microseconds since 00:00 GMT, January 1, 1970 (zero hour)."> ANI (optional) Automatic Number Identification. Indicates the telephony-company charge number." > CallHistory (optional) Information about transferring/routing of the call through a multisite contact center network."> CallState (optional) The current status of the call the event relates to."> CustomerID (optional) A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated."> DNIS (optional) The directory number to which the inbound call has been made."> Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request." > NetworkCallID (optional) In the case of network routing, the call identifier assigned by the switch where the call initially arrived." > NetworkNodeID (optional) In the case of network routing, the identifier of the switch where the call initially arrived." > OtherDN (optional) The directory number of the second most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> OtherQueue (optional) The directory number of the second most significant ACD group with respect to the event in question." > OtherTrunk (optional) The identifier of the second most significant trunk group with respect to the event in question."> PreviousConnID (optional) This attribute links two associated calls." > ThisQueue (optional) The directory number of the most significant ACD group with respect to the event in question." > UserData (optional) Specifies the pointer to the call-related user data.

### EventDialing

An attempt to make a call on behalf of the telephony object specified by ThisDN is in progress.

CallType can be Unknown.

**OtherDN** is either a dialed number or not present if Voice Microservices have no information about the other party. **OtherDNRole** appears if the attribute **OtherDN** is present.

The **PreviousConnID** attribute must appear if the value of **CallType** is Consult.

**ThisQueue** must appear in predictive dialing and be equal to **ThisDN**.

Event attribute	Short description
Event attribute	Short description

"> CallID (mandatory) This attribute contains the call identification provided by the switch, which uniquely identifies a call."> CallThreadID (mandatory) The call thread identifier of the call." > CallType (mandatory) The type of call in question." > ConnID (mandatory) A current connection identifier of the call to which this event relates." > id (mandatory) The event name." > Server (mandatory) A unique identifier assigned by Voice Microservices to the connection between a client and Voice Microservices." > ThisDNRole (mandatory) The role of the telephony object specified by **ThisDN** in the event in question."> ThisDN (mandatory) The directory number of the most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> time (mandatory) The structure specifies event generation time that is expressed in elapsed seconds and microseconds since 00:00 GMT, January 1, 1970 (zero hour)."> CallHistory (optional) Information about transferring/routing of the call through a multisite contact center network." > CustomerID (optional) A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated."> DNIS (optional) The directory number to which the inbound call has been made."> Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request." > NetworkCallID (optional) In the case of network routing, the call identifier assigned by the switch where the call initially arrived."> NetworkNodeID (optional) In the case of network routing, the identifier of the switch where the call initially arrived."> OtherDNRole (optional) The role of the telephony object specified by **OtherDN** in the event in question."> OtherDN (optional) The directory number of the second most significant telephony object

(except an ACD group or trunk group) with respect to the event in question.">
OtherQueue (optional) The directory number of the second most significant ACD group with respect to the event in question."> OtherTrunk (optional) The identifier of the second most significant trunk group with respect to the event in question."> PreviousConnID (optional) This attribute links two associated calls."> Reasons (optional) A pointer to an additional data structure that provides reasons for and results of actions taken by the user of ThisDN."> ReferenceID (optional) (Use is internal to Voice Microservices.) ReferenceID is the identifier generated by Voice Microservices or a TSetReferenceID() function call and attached to the request a client sends to Voice Microservices."> ThisQueue (optional) The directory number of the most significant ACD group with respect to the event in question."> UserData (optional) Specifies the pointer to the call-related user data.

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#### EventDiverted

The call has been diverted from the queue to another telephony object.

The **PreviousConnID** attribute must be included if the value of **CallType** is Consult.

The **ThirdPartyDN** and **ThirdPartyQueue** attributes must be present if the value of **CallState** is Redirected. In all other call scenarios, **ThirdPartyDN** must be present only if such information is provided by a CTI link.

**ThisDN** and **ThisQueue** attributes must have equal values.

Event attribute	Short description
Event attribute	Short description

"> CallID (mandatory) This attribute contains the call identification provided by the switch, which uniquely identifies a call."> CallState (mandatory) The current status of the call the event relates to."> CallType (mandatory) The type of call in question."> ConnID (mandatory) A current connection identifier of the call to which this event relates."> id (mandatory) The event name."> Server (mandatory) A unique identifier assigned by Voice Microservices to the connection between a client and Voice Microservices."> ThisDNRole (mandatory) The role of the telephony object specified by **ThisDN** in the event in question."> ThisDN (mandatory) The directory number of the most significant telephony object (except an ACD group or trunk group) with respect to the event in

question." > ThisQueue (mandatory) The directory number of the most significant ACD group with respect to the event in question."> time (mandatory) The structure specifies event generation time that is expressed in elapsed seconds and microseconds since 00:00 GMT, January 1, 1970 (zero hour)." > CallHistory (optional) Information about transferring/routing of the call through a multisite contact center network." > CollectedDigits (optional) A pointer to the digits that have been collected from the calling party." > CustomerID (optional) A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated."> Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request."> NetworkCallID (optional) In the case of network routing, the call identifier assigned by the switch where the call initially arrived."> NetworkNodeID (optional) In the case of network routing, the identifier of the switch where the call initially arrived." > OtherDNRole (optional) The role of the telephony object specified by OtherDN in the event in question." > OtherDN (optional) The directory number of the second most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> OtherQueue (optional) The directory number of the second most significant ACD group with respect to the event in question." > OtherTrunk (optional) The identifier of the second most significant trunk group with respect to the event in guestion."> PreviousConnID (optional) This attribute links two associated calls."> ThirdPartyDNRole (optional) The role of the telephony object specified by ThirdPartyDN in the event in question."> ThirdPartyDN (optional) The directory number of the third most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> ThirdPartyQueue (optional) The directory number of the third most significant ACD group with respect to the event in question." > ThisTrunk (optional) The identifier of the most significant trunk with respect to the event in question."> UserData (optional) Specifies the pointer to the call-related user data.

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### EventEstablished

For the application associated with the calling party: the telephony object specified by **OtherDN** has answered (either the calling party answered or the switch simulated an answer if option auto-answer is set on the switch) and the connection has been established. For the application associated with the called party: the call associated with **ConnID** has been established.

The **PreviousConnID** attribute must appear if the value of **CallType** is Consult.

Event attribute	Short description
Event attribute	Short description

"> CallID (mandatory) This attribute contains the call identification provided by the switch, which uniquely identifies a call."> CallThreadID (mandatory) The call thread identifier of the call." > CallType (mandatory) The type of call in question." > ConnID (mandatory) A current connection identifier of the call to which this event relates."> id (mandatory) The event name."> Server (mandatory) A unique identifier assigned by Voice Microservices to the connection between a client and Voice Microservices." > ThisDNRole (mandatory) The role of the telephony object specified by **ThisDN** in the event in question."> ThisDN (mandatory) The directory number of the most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> time (mandatory) The structure specifies event generation time that is expressed in elapsed seconds and microseconds since 00:00 GMT, January 1, 1970 (zero hour)."> ANI (optional) Automatic Number Identification. Indicates the telephony-company charge number."> CallHistory (optional) Information about transferring/routing of the call through a multisite contact center network."> CallState (optional) The current status of the call the event relates to."> CollectedDigits (optional) A pointer to the digits that have been collected from the calling party." > CustomerID (optional) A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated." > DNIS (optional) The directory number to which the inbound call has been made." > Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request." > NetworkCallID (optional) In the case of network routing, the call identifier assigned by the switch where the call initially arrived." > NetworkNodeID (optional) In the case of network routing, the identifier of the switch where the call initially arrived."> OtherDNRole (optional) The role of the telephony object specified by **OtherDN** in the event in question." > OtherDN (optional) The directory number of the second most significant telephony object (except an ACD group or trunk group) with respect to the event in guestion." > OtherQueue (optional) The directory number of the second most significant ACD group with respect to the event in question."> OtherTrunk (optional) The identifier of the second most significant trunk group with respect to the event in question."> PreviousConnID (optional) This attribute links two associated calls." > Reasons (optional) A pointer to an additional data structure that provides reasons for and results of actions taken by the user of ThisDN." > ReferenceID (optional) (Use is internal to Voice Microservices.) **ReferenceID** is the identifier generated by Voice Microservices or a TSetReferenceID() function call and attached to the request a client sends to Voice Microservices." > ThisQueue (optional) The directory number of the most

significant ACD group with respect to the event in question."> UserData (optional) Specifies the pointer to the call-related user data.

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#### EventHeld

The call has been placed on hold.

The **PreviousConnID** attribute must be included if the value of **CallType** is Consult.

Event attribute	Short description
Event attribute	Short description

"> CallID (mandatory) This attribute contains the call identification provided by the switch, which uniquely identifies a call."> CallThreadID (mandatory) The call thread identifier of the call." > CallType (mandatory) The type of call in question." > ConnID (mandatory) A current connection identifier of the call to which this event relates." > id (mandatory) The event name." > Server (mandatory) A unique identifier assigned by Voice Microservices to the connection between a client and Voice Microservices." > ThisDNRole (mandatory) The role of the telephony object specified by **ThisDN** in the event in question."> ThisDN (mandatory) The directory number of the most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> time (mandatory) The structure specifies event generation time that is expressed in elapsed seconds and microseconds since 00:00 GMT, January 1. 1970 (zero hour)."> ANI (optional) Automatic Number Identification. Indicates the telephony-company charge number." > CallHistory (optional) Information about transferring/routing of the call through a multisite contact center network."> CustomerID (optional) A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated."> DNIS (optional) The directory number to which the inbound call has been made."> Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request." > NetworkCallID (optional) In the case of network routing, the call identifier assigned by the switch where the call initially arrived." > NetworkNodeID (optional) In the case of network routing, the identifier of the switch where the call initially arrived."> OtherDNRole (optional) The role of the telephony object specified by **OtherDN** in the event in question."> OtherDN (optional) The directory number of the second most significant telephony object

(except an ACD group or trunk group) with respect to the event in question.">
OtherQueue (optional) The directory number of the second most significant ACD group with respect to the event in question."> OtherTrunk (optional) The identifier of the second most significant trunk group with respect to the event in question."> PreviousConnID (optional) This attribute links two associated calls."> Reasons (optional) A pointer to an additional data structure that provides reasons for and results of actions taken by the user of ThisDN."> ReferenceID (optional) (Use is internal to Voice Microservices.) ReferenceID is the identifier generated by Voice Microservices or a TSetReferenceID() function call and attached to the request a client sends to Voice Microservices."> ThisQueue (optional) The directory number of the most significant ACD group with respect to the event in question."> UserData (optional) Specifies the pointer to the call-related user data.

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#### EventNetworkReached

The call has reached the public network interface.

The **PreviousConnID** attribute must be included if the value of **CallType** is Consult.

Event attribute	Short description
Event attribute	Short description

"> CallID (mandatory) This attribute contains the call identification provided by the switch, which uniquely identifies a call."> CallThreadID (mandatory) The call thread identifier of the call."> CallType (mandatory) The type of call in question."> ConnID (mandatory) A current connection identifier of the call to which this event relates."> id (mandatory) The event name."> Server (mandatory) A unique identifier assigned by Voice Microservices to the connection between a client and Voice Microservices."> ThisDNRole (mandatory) The role of the telephony object specified by **ThisDN** in the event in question."> ThisDN (mandatory) The directory number of the most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> time (mandatory) The structure specifies event generation time that is expressed in elapsed seconds and microseconds since 00:00 GMT, January 1, 1970 (zero hour)."> ANI (optional) Automatic Number Identification. Indicates the telephony-company charge number."> CallHistory (optional) Information about transferring/routing of the call through a multisite contact center network.">

CustomerID (optional) A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated."> DNIS (optional) The directory number to which the inbound call has been made."> Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request." > NetworkCallID (optional) In the case of network routing, the call identifier assigned by the switch where the call initially arrived." > NetworkNodeID (optional) In the case of network routing, the identifier of the switch where the call initially arrived."> OtherDNRole (optional) The role of the telephony object specified by **OtherDN** in the event in question."> OtherDN (optional) The directory number of the second most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> OtherTrunk (optional) The identifier of the second most significant trunk group with respect to the event in question."> PreviousConnID (optional) This attribute links two associated calls." > ThisTrunk (optional) The identifier of the most significant trunk with respect to the event in question."> UserData (optional) Specifies the pointer to the call-related user data.

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## EventPartyAdded

One or more parties has been added to the call as a result of a conference.

Voice MCS always distributes EventPartyAdded for every party. If only one party is added (as in the case of a simple conference call), the corresponding telephony object is specified in **OtherDN**. Similarly, if more than one party is added to a call and there are multiple EventPartyAdded messages, one for each party on the consultation call joining the main call, then the corresponding telephony object is specified in **OtherDN**.

The **ThirdPartyDN** and **ThirdPartyDNRole** attributes are not present if the switch does not distribute them to Voice Microservices.

Event attribute	Short description
Event attribute	Short description

"> CallThreadID (mandatory) The call thread identifier of the call."> CallType (mandatory) The type of call in question."> ConnID (mandatory) A current connection identifier of the call to which this event relates."> id (mandatory) The event name."> Server (mandatory) A unique identifier assigned by Voice Microservices to the connection between a client and Voice Microservices.">

ThirdPartyDNRole (mandatory) The role of the telephony object specified by ThirdPartyDN in the event in question."> ThirdPartyDN (mandatory) The directory number of the third most significant telephony object (except an ACD group or trunk group) with respect to the event in guestion."> ThisDNRole (mandatory) The role of the telephony object specified by **ThisDN** in the event in question." > ThisDN (mandatory) The directory number of the most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> time (mandatory) The structure specifies event generation time that is expressed in elapsed seconds and microseconds since 00:00 GMT, January 1, 1970 (zero hour)." > ANI (optional) Automatic Number Identification. Indicates the telephony-company charge number." > CallHistory (optional) Information about transferring/routing of the call through a multisite contact center network." > CallState (optional) The current status of the call the event relates to."> CustomerID (optional) A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated." > DNIS (optional) The directory number to which the inbound call has been made." > Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request." > NetworkCallID (optional) In the case of network routing, the call identifier assigned by the switch where the call initially arrived." > NetworkNodeID (optional) In the case of network routing, the identifier of the switch where the call initially arrived."> OtherDNRole (optional) The role of the telephony object specified by **OtherDN** in the event in question." > OtherDN (optional) The directory number of the second most significant telephony object (except an ACD group or trunk group) with respect to the event in question." > OtherQueue (optional) The directory number of the second most significant ACD group with respect to the event in question."> OtherTrunk (optional) The identifier of the second most significant trunk group with respect to the event in question." > ThisQueue (optional) The directory number of the most significant ACD group with respect to the event in question." > ThisTrunk (optional) The identifier of the most significant trunk with respect to the event in question." > UserData (optional) Specifies the pointer to the call-related user data.

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### EventPartyChanged

The telephony object specified by **OtherDN** has replaced the telephony object specified by **OtherDN** 

in the previously received event; or the **PreviousConnID** of the call has been given a new value, **ConnID**.

The value of **CallState** can be either Transferred or Conferenced.

The **OtherDN**, **OtherDNRole**, **OtherTrunk**, **ThirdPartyDNRole** attributes must not appear if the **CallState** is Conferenced.

The **ThirdPartyDN** attribute is not present if the switch does not distribute it to Voice Microservices.

Event attribute	Short description
Event attribute	Short description

"> CallID (mandatory) This attribute contains the call identification provided by the switch, which uniquely identifies a call."> CallState (mandatory) The current status of the call the event relates to." > CallThreadID (mandatory) The call thread identifier of the call." > CallType (mandatory) The type of call in question." > ConnID (mandatory) A current connection identifier of the call to which this event relates." > id (mandatory) The event name." > PreviousConnID (mandatory) This attribute links two associated calls." > Server (mandatory) A unique identifier assigned by Voice Microservices to the connection between a client and Voice Microservices." > ThirdPartyDNRole (mandatory) The role of the telephony object specified by **ThirdPartyDN** in the event in question."> ThirdPartyDN (mandatory) The directory number of the third most significant telephony object (except an ACD group or trunk group) with respect to the event in question." > ThisDNRole (mandatory) The role of the telephony object specified by **ThisDN** in the event in question."> ThisDN (mandatory) The directory number of the most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> time (mandatory) The structure specifies event generation time that is expressed in elapsed seconds and microseconds since 00:00 GMT, January 1, 1970 (zero hour)." > ANI (optional) Automatic Number Identification, Indicates the telephony-company charge number." > CallHistory (optional) Information about transferring/routing of the call through a multisite contact center network." > CustomerID (optional) A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated."> DNIS (optional) The directory number to which the inbound call has been made."> Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request." > NetworkCallID (optional) In the case of network routing, the call identifier assigned by the switch where the call initially arrived."> NetworkNodeID (optional) In the case of network routing, the identifier of the switch where the call initially arrived."> OtherDNRole (optional) The role of the telephony object specified by **OtherDN** in the event in question."> OtherDN (optional) The directory number of the second most significant telephony object (except an ACD group or trunk group) with respect to the event in question.">

OtherTrunk (optional) The identifier of the second most significant trunk group with respect to the event in question."> ThisQueue (optional) The directory number of the most significant ACD group with respect to the event in question."> ThisTrunk (optional) The identifier of the most significant trunk with respect to the event in question."> UserData (optional) Specifies the pointer to the call-related user data.

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### EventPartyDeleted

The telephony object specified by **OtherDN** has been deleted from the conference call in question.

The **CallState** attribute indicates whether a call is still considered as a conference (that is, the number of parties in the call is more than two).

Event attribute	Short description
Event attribute	Short description

"> CallID (mandatory) This attribute contains the call identification provided by the switch, which uniquely identifies a call."> CallState (mandatory) The current status of the call the event relates to." > CallThreadID (mandatory) The call thread identifier of the call." > CallType (mandatory) The type of call in question." > ConnID (mandatory) A current connection identifier of the call to which this event relates." > id (mandatory) The event name." > Server (mandatory) A unique identifier assigned by Voice Microservices to the connection between a client and Voice Microservices." > ThisDNRole (mandatory) The role of the telephony object specified by **ThisDN** in the event in question."> ThisDN (mandatory) The directory number of the most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> time (mandatory) The structure specifies event generation time that is expressed in elapsed seconds and microseconds since 00:00 GMT, January 1, 1970 (zero hour)." > ANI (optional) Automatic Number Identification. Indicates the telephony-company charge number."> CallHistory (optional) Information about transferring/routing of the call through a multisite contact center network."> CustomerID (optional) A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated."> DNIS (optional) The directory number to which the inbound call has been made."> Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other

parameters in an event or a request." > NetworkCallID (optional) In the case of network routing, the call identifier assigned by the switch where the call initially arrived." > NetworkNodeID (optional) In the case of network routing, the identifier of the switch where the call initially arrived." > OtherDNRole (optional) The role of the telephony object specified by **OtherDN** in the event in question."> OtherDN (optional) The directory number of the second most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> OtherQueue (optional) The directory number of the second most significant ACD group with respect to the event in question." > OtherTrunk (optional) The identifier of the second most significant trunk group with respect to the event in question." > Reasons (optional) A pointer to an additional data structure that provides reasons for and results of actions taken by the user of ThisDN."> ReferenceID (optional) (Use is internal to Voice Microservices.) ReferenceID is the identifier generated by Voice Microservices or a TSetReferenceID() function call and attached to the request a client sends to Voice Microservices."> ThirdPartyDNRole (optional) The role of the telephony object specified by **ThirdPartyDN** in the event in guestion."> ThirdPartyDN (optional) The directory number of the third most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> ThisQueue (optional) The directory number of the most significant ACD group with respect to the event in question." > ThisTrunk (optional) The identifier of the most significant trunk with respect to the event in question." > UserData (optional) Specifies the pointer to the call-related user data.

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### EventQueued

The call has been queued in the ACD group specified by **ThisQueue**.

The **PreviousConnID** attribute must be included if the value of **CallType** is Consult.

**ThisDN** and **ThisQueue** attributes must have equal values.

Event attribute	Short description
Event attribute	Short description

"> CallID (mandatory) This attribute contains the call identification provided by the switch, which uniquely identifies a call."> CallType (mandatory) The type of call in question."> ConnID (mandatory) A current connection identifier of the call

to which this event relates."> id (mandatory) The event name."> Server (mandatory) A unique identifier assigned by Voice Microservices to the connection between a client and Voice Microservices." > ThisDNRole (mandatory) The role of the telephony object specified by **ThisDN** in the event in question."> ThisDN (mandatory) The directory number of the most significant telephony object (except an ACD group or trunk group) with respect to the event in question." > ThisQueue (mandatory) The directory number of the most significant ACD group with respect to the event in question."> time (mandatory) The structure specifies event generation time that is expressed in elapsed seconds and microseconds since 00:00 GMT, January 1, 1970 (zero hour)." > ANI (optional) Automatic Number Identification. Indicates the telephony-company charge number." > CallHistory (optional) Information about transferring/routing of the call through a multisite contact center network." > CallState (optional) The current status of the call the event relates to." > CollectedDigits (optional) A pointer to the digits that have been collected from the calling party."> CustomerID (optional) A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated."> DNIS (optional) The directory number to which the inbound call has been made."> Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request." > LastCollectedDigit (optional) The last digit collected from the calling party."> NetworkCallID (optional) In the case of network routing, the call identifier assigned by the switch where the call initially arrived." > NetworkNodeID (optional) In the case of network routing, the identifier of the switch where the call initially arrived."> OtherDNRole (optional) The role of the telephony object specified by **OtherDN** in the event in question."> OtherDN (optional) The directory number of the second most significant telephony object (except an ACD group or trunk group) with respect to the event in guestion."> OtherQueue (optional) The directory number of the second most significant ACD group with respect to the event in question." > OtherTrunk (optional) The identifier of the second most significant trunk group with respect to the event in question."> PreviousConnID (optional) This attribute links two associated calls."> ThirdPartyDN (optional) The directory number of the third most significant telephony object (except an ACD group or trunk group) with respect to the event in question." > ThisTrunk (optional) The identifier of the most significant trunk with respect to the event in question."> UserData (optional) Specifies the pointer to the call-related user data.

#### EventReleased

The telephony object specified by **ThisDN** has disconnected or has been dropped from the call.

The **OtherDN**, **OtherDNRole**, **OtherQueue**, and **OtherTrunk** attributes do not appear if the release is from a conference. In all other call scenarios, the attribute must be present only if such information is provided by a CTI link.

The **PreviousConnID** attribute must be included if the value of **CallType** is Consult.

The appearance of **ThirdPartyDN** depends on the following conditions:

- If information about the new destination is available from the switch at the moment when EventReleased is generated, then **ThirdPartyDN** is mandatory. Or, if Voice Microservices have initiated a single-step transfer, redirection, or previously set the forwarding target, this attribute is also mandatory.
- If a call has gone through a single-step transfer, been redirected, or forwarded by another application (not the Voice Microservices in question), the **ThirdPartyDN** attribute is absent.

Event attribute	Short description
Event attribute	Short description

"> CallID (mandatory) This attribute contains the call identification provided by the switch, which uniquely identifies a call."> CallState (mandatory) The current status of the call the event relates to." > CallThreadID (mandatory) The call thread identifier of the call." > CallType (mandatory) The type of call in question." > ConnID (mandatory) A current connection identifier of the call to which this event relates." > id (mandatory) The event name." > Server (mandatory) A unique identifier assigned by Voice Microservices to the connection between a client and Voice Microservices." > ThisDNRole (mandatory) The role of the telephony object specified by **ThisDN** in the event in question."> ThisDN (mandatory) The directory number of the most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> time (mandatory) The structure specifies event generation time that is expressed in elapsed seconds and microseconds since 00:00 GMT, January 1, 1970 (zero hour)." > ANI (optional) Automatic Number Identification, Indicates the telephony-company charge number."> CallHistory (optional) Information about transferring/routing of the call through a multisite contact center network."> Cause (optional) For network calls, the reason for transitions to certain states — Routing and NoParty." > Collected Digits (optional) A pointer to the digits that have been collected from the calling party."> CustomerID (optional) A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated."> DNIS (optional) The directory number to which the inbound call has been made." > Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request.">

NetworkCallID (optional) In the case of network routing, the call identifier assigned by the switch where the call initially arrived." > NetworkNodelD (optional) In the case of network routing, the identifier of the switch where the call initially arrived." > OtherDNRole (optional) The role of the telephony object specified by OtherDN in the event in question." > OtherDN (optional) The directory number of the second most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> OtherQueue (optional) The directory number of the second most significant ACD group with respect to the event in question." > OtherTrunk (optional) The identifier of the second most significant trunk group with respect to the event in question."> PreviousConnID (optional) This attribute links two associated calls."> Reasons (optional) A pointer to an additional data structure that provides reasons for and results of actions taken by the user of ThisDN."> ReferenceID (optional) (Use is internal to Voice Microservices.) **ReferenceID** is the identifier generated by Voice Microservices or a TSetReferenceID() function call and attached to the request a client sends to Voice Microservices."> ThirdPartyDN (optional) The directory number of the third most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> ThisQueue (optional) The directory number of the most significant ACD group with respect to the event in question." > ThisTrunk (optional) The identifier of the most significant trunk with respect to the event in question." > UserData (optional) Specifies the pointer to the call-related user data.

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### EventRetrieved

The call has been retrieved from hold.

In all call scenarios, the **OtherDN**, **OtherDNRole**, **OtherQueue**, and **OtherTrunk** attributes must be present only if the information is provided by a CTI link.

The value for the **ThisDNRole** and **ThisQueue** attributes is the same as that for the events preceding EventRetrieved (EventEstablished and EventRinging) for the same call. For non-ACD calls, **ThisQueue** is not reported.

Event attribute	Short description
Event attribute	Short description

"> CallID (mandatory) This attribute contains the call identification provided by the switch, which uniquely identifies a call."> CallState (mandatory) The current

status of the call the event relates to." > CallThreadID (mandatory) The call thread identifier of the call."> CallType (mandatory) The type of call in question." > ConnID (mandatory) A current connection identifier of the call to which this event relates." > id (mandatory) The event name." > Server (mandatory) A unique identifier assigned by Voice Microservices to the connection between a client and Voice Microservices." > ThisDNRole (mandatory) The role of the telephony object specified by **ThisDN** in the event in question."> ThisDN (mandatory) The directory number of the most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> time (mandatory) The structure specifies event generation time that is expressed in elapsed seconds and microseconds since 00:00 GMT, January 1, 1970 (zero hour)."> ANI (optional) Automatic Number Identification. Indicates the telephony-company charge number."> CallHistory (optional) Information about transferring/routing of the call through a multisite contact center network."> CustomerID (optional) A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated."> DNIS (optional) The directory number to which the inbound call has been made."> Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request." > NetworkCallID (optional) In the case of network routing, the call identifier assigned by the switch where the call initially arrived." > NetworkNodeID (optional) In the case of network routing, the identifier of the switch where the call initially arrived."> OtherDNRole (optional) The role of the telephony object specified by **OtherDN** in the event in question."> OtherDN (optional) The directory number of the second most significant telephony object (except an ACD group or trunk group) with respect to the event in guestion."> OtherQueue (optional) The directory number of the second most significant ACD group with respect to the event in question." > OtherTrunk (optional) The identifier of the second most significant trunk group with respect to the event in question." > Reasons (optional) A pointer to an additional data structure that provides reasons for and results of actions taken by the user of ThisDN."> ReferenceID (optional) (Use is internal to Voice Microservices.) **ReferenceID** is the identifier generated by Voice Microservices or a TSetReferenceID() function call and attached to the request a client sends to Voice Microservices."> ThisQueue (optional) The directory number of the most significant ACD group with respect to the event in question."> ThisTrunk (optional) The identifier of the most significant trunk with respect to the event in question."> UserData (optional) Specifies the pointer to the call-related user data.

## EventRinging

A call has been delivered to the telephony object specified by **ThisDN**.

The **PreviousConnID** attribute must appear if the value of **CallType** is Consult.

The **ThisQueue** attribute must appear for an ACD call.

Event attribute	Short description
Event attribute	Short description

"> CallID (mandatory) This attribute contains the call identification provided by the switch, which uniquely identifies a call."> CallState (mandatory) The current status of the call the event relates to."> CallThreadID (mandatory) The call thread identifier of the call."> CallType (mandatory) The type of call in question." > ConnID (mandatory) A current connection identifier of the call to which this event relates." > id (mandatory) The event name." > Server (mandatory) A unique identifier assigned by Voice Microservices to the connection between a client and Voice Microservices." > ThisDNRole (mandatory) The role of the telephony object specified by **ThisDN** in the event in guestion."> ThisDN (mandatory) The directory number of the most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> time (mandatory) The structure specifies event generation time that is expressed in elapsed seconds and microseconds since 00:00 GMT, January 1, 1970 (zero hour)." > ANI (optional) Automatic Number Identification. Indicates the telephony-company charge number." > CallHistory (optional) Information about transferring/routing of the call through a multisite contact center network."> Cause (optional) For network calls, the reason for transitions to certain states — Routing and NoParty." > Collected Digits (optional) A pointer to the digits that have been collected from the calling party."> CustomerID (optional) A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated." > DNIS (optional) The directory number to which the inbound call has been made." > Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request."> NetworkCallID (optional) In the case of network routing, the call identifier assigned by the switch where the call initially arrived."> NetworkNodeID (optional) In the case of network routing, the identifier of the switch where the call initially arrived." > OtherDNRole (optional) The role of the telephony object specified by **OtherDN** in the event in question."> OtherDN (optional) The directory number of the second most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> OtherQueue (optional) The directory number of the second most significant ACD group with respect to the event in question." > OtherTrunk (optional) The identifier of the

second most significant trunk group with respect to the event in question.">
PreviousConnID (optional) This attribute links two associated calls."> Reasons (optional) A pointer to an additional data structure that provides reasons for and results of actions taken by the user of ThisDN."> ReferenceID (optional) (Use is internal to Voice Microservices.) ReferenceID is the identifier generated by Voice Microservices or a TSetReferenceID() function call and attached to the request a client sends to Voice Microservices."> ThirdPartyDN (optional) The directory number of the third most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> ThisQueue (optional) The directory number of the most significant ACD group with respect to the event in question."> UserData (optional) Specifies the pointer to the call-related user data.

# Event attributes

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Learn about the attributes that make up the events.

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• ErrorCode	• Reasons	• UserData

## Agent ID

Events that use the attribute	<ul> <li>Mandatory: This attribute is not mandatory for any events.</li> <li>Optional: EventAgentLogin, EventAgentLogout</li> </ul>
Description	This parameter uniquely identifies the ACD agent.

### AgentWorkMode

Events that use the attribute	<ul><li>Mandatory: EventAgentReady</li><li>Optional: EventAgentNotReady</li></ul>
Description	This attribute indicates the agent/supervisor-related current work mode.

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### ANI

Events that use the attribute	<ul> <li>Mandatory: This attribute is not mandatory for any events.</li> <li>Optional: EventAbandoned, EventDestinationBusy, EventEstablished, EventHeld, EventNetworkReached, EventPartyAdded, EventPartyChanged, EventPartyDeleted, EventQueued, EventReleased, EventRetrieved, EventRinging, EventRouteRequest, EventRouteUsed</li> </ul>
Description	Automatic Number Identification. Indicates the telephony-company charge number.

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### CallHistory

Events that use the attribute	<ul> <li>Mandatory: This attribute is not mandatory for any events.</li> <li>Optional: EventOffHook, EventOnHook, EventAbandoned, EventDestinationBusy, EventDialing, EventDiverted, EventEstablished, EventHeld, EventNetworkReached, EventPartyAdded, EventPartyChanged, EventPartyDeleted, EventQueued, EventReleased, EventRetrieved, EventRinging, EventRouteRequest, EventRouteUsed</li> </ul>
Description	Information about transferring/routing of the call through a multisite contact center network. Typically used to keep track of a call in multisite contact centers.

#### CallID

Events that use the attribute	<ul> <li>Mandatory: EventAbandoned, EventDestinationBusy, EventDialing, EventDiverted, EventEstablished, EventHeld, EventNetworkReached, EventPartyChanged, EventPartyDeleted, EventQueued, EventReleased, EventRetrieved, EventRinging, EventRouteRequest, EventRouteUsed, EventTreatmentApplied, EventTreatmentEnd, EventTreatmentNotApplied</li> <li>Optional: EventOffHook, EventOnHook</li> </ul>
Description	This attribute contains the call identification provided by the switch, which uniquely identifies a call. As opposed to <b>ConnID</b> that is assigned by Voice Microservices, <b>CallID</b> is created by the switch when the incoming call arrives, or when agent/system out-dial calls are created. The attribute must be present if the switch generates and distributes the corresponding parameter to Voice Microservices. ( <b>CallID</b> is zero as long as the switch does not provide that information to Voice Microservices.)

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### CallState

Events that use the attribute	<ul> <li>Mandatory: EventAbandoned, EventDiverted, EventPartyChanged, EventPartyDeleted, EventReleased, EventRetrieved, EventRinging</li> <li>Optional: EventOffHook, EventDestinationBusy, EventEstablished, EventPartyAdded, EventQueued, EventRouteUsed</li> </ul>
Description	The current status of the call the event relates to.

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### CallThreadID

Events that use the attribute	<ul> <li>Mandatory: EventAbandoned, EventDestinationBusy, EventDialing, EventEstablished, EventHeld, EventNetworkReached, EventPartyAdded, EventPartyChanged, EventPartyDeleted, EventReleased, EventRetrieved, EventRinging, EventRouteRequest, EventRouteUsed, EventTreatmentApplied, EventTreatmentEnd, EventTreatmentNotApplied</li> <li>Optional: This attribute is not optional for any events.</li> </ul>
Description	The call thread identifier of the call.

### CallType

Events that use the attribute	<ul> <li>Mandatory: EventAbandoned, EventDestinationBusy, EventDialing, EventDiverted, EventEstablished, EventHeld, EventNetworkReached, EventPartyAdded, EventPartyChanged, EventPartyDeleted, EventQueued, EventReleased, EventRetrieved, EventRinging, EventRouteRequest, EventRouteUsed, EventTreatmentApplied, EventTreatmentEnd, EventTreatmentNotApplied</li> <li>Optional: EventOffHook</li> </ul>
Description	The type of call in question.

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#### Cause

Events that use the attribute	<ul><li>Mandatory: This attribute is not mandatory for any events.</li><li>Optional: EventReleased, EventRinging</li></ul>
Description	For network calls, the reason for transitions to certain states — Routing and NoParty. This helps clarify delivery failure, such as Busy or NoAnswer.

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## CollectedDigits

Events that use the attribute	<ul> <li>Mandatory: This attribute is not mandatory for any events.</li> <li>Optional: EventDiverted, EventEstablished, EventQueued, EventReleased, EventRinging, EventRouteRequest, EventTreatmentEnd</li> </ul>
Description	A pointer to the digits that have been collected from the calling party.

#### ConnID

#### • Mandatory: EventMuteOff, EventMuteOn, EventAbandoned, EventDestinationBusy, EventDialing, EventDiverted, EventEstablished, EventHeld, EventNetworkReached, EventPartyAdded, EventPartyChanged, EventPartyDeleted, **Events that use the** EventQueued, EventReleased, EventRetrieved, EventRinging, attribute EventRouteRequest, EventRouteUsed, EventTreatmentApplied, EventTreatmentEnd, EventTreatmentNotApplied • Optional: EventOffHook, EventOnHook A current connection identifier of the call to which this event relates. **Connection ID structure** Byte **Bits** 0 1 2 3 5 6 7 0 Global Server Identifier Reserved Global Server Identifier 1 2 Local Connection Identifier 3 Local Connection Identifier **Description** 4 Local Connection Identifier 5 Local Connection Identifier 6 Local Connection Identifier 7 Local Connection Identifier **ConnID Parameters** Reserved (bits 0 and 1): Bits reserved for future usage. Global Server Identifier (bits 2-15): 0 is a global server identifier. Local Connection Identifier (bits 16-63): Local identifier of the call this event relates to.

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#### CustomerID

	<ul> <li>Mandatory: EventTreatmentApplied, EventTreatmentEnd, EventTreatmentNotApplied</li> </ul>
Events that use the attribute	<ul> <li>Optional: EventAgentLogin, EventAgentLogout, EventAgentNotReady, EventAgentReady, EventDNDOff, EventDNDOn, EventForwardCancel, EventForwardSet, EventMuteOff, EventMuteOn, EventOffHook, EventOnHook, EventAbandoned, EventDestinationBusy, EventDialing, EventDiverted, EventEstablished, EventHeld, EventNetworkReached,</li> </ul>

	EventPartyAdded, EventPartyChanged, EventPartyDeleted, EventQueued, EventReleased, EventRetrieved, EventRinging, EventRouteRequest, EventRouteUsed
Description	A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated. The attribute must be present in every event for a multitenant contact center.

### **DNIS**

Events that use the attribute	<ul> <li>Mandatory: This attribute is not mandatory for any events.</li> <li>Optional: EventAbandoned, EventDestinationBusy, EventDialing, EventEstablished, EventHeld, EventNetworkReached, EventPartyAdded, EventPartyChanged, EventPartyDeleted, EventQueued, EventReleased, EventRetrieved, EventRinging, EventRouteRequest, EventRouteUsed</li> </ul>
Description	Directory Number Information Service. The directory number to which the inbound call has been made.

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### ErrorCode

Events that use the attribute	<ul> <li>Mandatory: EventTreatmentNotApplied</li> <li>Optional: This attribute is not optional for any events.</li> </ul>
Description	This attribute contains a value that indicates why a client request failed.

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## ErrorMessage

Events that use the attribute	<ul><li>Mandatory: This attribute is not mandatory for any events.</li><li>Optional: EventTreatmentNotApplied</li></ul>
-------------------------------	---

ription A pointer to the character string containing additional information about an error.
---

### Extensions

Events that use the attribute	<ul> <li>Mandatory: EventTreatmentApplied</li> <li>Optional: EventAgentLogin, EventAgentLogout, EventAgentNotReady, EventAgentReady, EventDNBackInService, EventDNDOff, EventDNDOn, EventDNOutOfService, EventForwardCancel, EventForwardSet, EventMuteOff, EventMuteOn, EventOffHook, EventOnHook, EventAbandoned, EventDestinationBusy, EventDialing, EventDiverted, EventEstablished, EventHeld, EventNetworkReached, EventPartyAdded, EventPartyChanged, EventPartyDeleted, EventQueued, EventReleased, EventRetrieved, EventRinging, EventRouteRequest, EventRouteUsed, EventTreatmentEnd, EventTreatmentNotApplied</li> </ul>
Description	A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request. Extensions that are specific to particular events are noted with their event information in the Events section. Some extensions for requests permit tuning of Voice Microservices operations.  If present, the <b>Extensions</b> attribute can include a ReasonCode value specifically used to communicate hardware reasons.

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### id

Events that use the attribute	<ul> <li>Mandatory: EventAgentLogin, EventAgentLogout, EventAgentNotReady, EventAgentReady, EventDNBackInService, EventDNDOff, EventDNDOn, EventDNOutOfService, EventForwardCancel, EventForwardSet, EventMuteOff, EventMuteOn, EventOffHook, EventOnHook, EventAbandoned, EventDestinationBusy, EventDialing, EventDiverted, EventEstablished, EventHeld, EventNetworkReached, EventPartyAdded, EventPartyChanged, EventPartyDeleted, EventQueued, EventReleased, EventRetrieved, EventRinging, EventRouteRequest, EventRouteUsed, EventTreatmentApplied, EventTreatmentEnd, EventTreatmentNotApplied</li> <li>Optional: This attribute is not optional for any events.</li> </ul>
Description	The event name.

### InfoStatus

Events that use the attribute	<ul><li>Mandatory: This attribute is not mandatory for any events.</li><li>Optional: EventForwardSet</li></ul>
Description	The InfoType information about the telephony object specified by <b>ThisDN</b> and/or <b>ThisQueue</b> .

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### Last Collected Digit

Events that use the attribute	<ul> <li>Mandatory: This attribute is not mandatory for any events.</li> <li>Optional: EventQueued, EventRouteRequest, EventTreatmentEnd</li> </ul>
Description	The last digit collected from the calling party.

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## ${\bf Monitor Next Call Type}$

Events that use the attribute	<ul> <li>Mandatory: This attribute is not mandatory for any events.</li> <li>Optional: This attribute is not optional for any events.</li> </ul>
Description	Indicates whether to monitor one (MonitorOneCall (0)) or all (MonitorAllCalls (1)) of the next calls.

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### NetworkCallID

Events that use the	Mandatory: This attribute is not mandatory for any events.
attribute	Optional: EventMuteOff, EventMuteOn, EventOffHook, EventOnHook,

	EventAbandoned, EventDestinationBusy, EventDialing, EventDiverted, EventEstablished, EventHeld, EventNetworkReached, EventPartyAdded, EventPartyChanged, EventPartyDeleted, EventQueued, EventReleased, EventRetrieved, EventRinging, EventRouteRequest, EventRouteUsed, EventTreatmentApplied, EventTreatmentEnd, EventTreatmentNotApplied
Description	In the case of network routing, the call identifier assigned by the switch where the call initially arrived.

### NetworkNodeID

Events that use the attribute	<ul> <li>Mandatory: This attribute is not mandatory for any events.</li> <li>Optional: EventMuteOff, EventMuteOn, EventOffHook, EventOnHook, EventAbandoned, EventDestinationBusy, EventDialing, EventDiverted, EventEstablished, EventHeld, EventNetworkReached, EventPartyAdded, EventPartyChanged, EventPartyDeleted, EventQueued, EventReleased, EventRetrieved, EventRinging, EventRouteRequest, EventRouteUsed, EventTreatmentApplied, EventTreatmentEnd, EventTreatmentNotApplied</li> </ul>
Description	In the case of network routing, the identifier of the switch where the call initially arrived.

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#### OtherDN

Events that use the attribute	<ul> <li>Mandatory: This attribute is not mandatory for any events.</li> <li>Optional: EventForwardSet, EventAbandoned, EventDestinationBusy, EventDialing, EventDiverted, EventEstablished, EventHeld, EventNetworkReached, EventPartyAdded, EventPartyChanged, EventPartyDeleted, EventQueued, EventReleased, EventRetrieved, EventRinging, EventRouteRequest, EventRouteUsed</li> </ul>
Description	The directory number of the second most significant telephony object (except an ACD group or trunk group) with respect to the event in question. The application does not have to be registered to this directory number to receive the event in question.

### OtherDNRole

Events that use the attribute	<ul> <li>Mandatory: This attribute is not mandatory for any events.</li> <li>Optional: EventAbandoned, EventDialing, EventDiverted, EventEstablished, EventHeld, EventNetworkReached, EventPartyAdded, EventPartyChanged, EventPartyDeleted, EventQueued, EventReleased, EventRetrieved, EventRinging, EventRouteRequest</li> </ul>
Description	The role of the telephony object specified by <b>OtherDN</b> in the event in question.

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### OtherQueue

Events that use the attribute	<ul> <li>Mandatory: This attribute is not mandatory for any events.</li> <li>Optional: EventAbandoned, EventDestinationBusy, EventDialing, EventDiverted, EventEstablished, EventHeld, EventPartyAdded, EventPartyDeleted, EventQueued, EventReleased, EventRetrieved, EventRinging, EventRouteRequest</li> </ul>
Description	The directory number of the second most significant ACD group with respect to the event in question.

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### OtherTrunk

Events that use the attribute	<ul> <li>Mandatory: This attribute is not mandatory for any events.</li> <li>Optional: EventAbandoned, EventDestinationBusy, EventDialing, EventDiverted, EventEstablished, EventHeld, EventNetworkReached, EventPartyAdded, EventPartyChanged, EventPartyDeleted, EventQueued, EventReleased, EventRetrieved, EventRinging, EventRouteRequest</li> </ul>
Description	The identifier of the second most significant trunk group with respect to the event in question.

### PreviousConnID

Events that use the attribute	<ul> <li>Mandatory: EventPartyChanged</li> <li>Optional: EventAbandoned, EventDestinationBusy, EventDialing, EventDiverted, EventEstablished, EventHeld, EventNetworkReached, EventQueued, EventReleased, EventRinging, EventRouteRequest</li> </ul>
Description	This attribute links two associated calls. For example, events related to an original call include the connection ID of a consultation call; events related to a consultation call include the connection ID of the original call. For more information, see ConnID.  WARNING: When EventPartyChanged is generated for the party that is still only involved in an
	When EventPartyChanged is generated for the party that is still only involved in an original call (that is, ConnID has not been changed during a two-step operation), the PreviousConnID attribute is equal to ConnID of the original call.

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### Reasons

Events that use the attribute	<ul> <li>Mandatory: This attribute is not mandatory for any events.</li> <li>Optional: EventAgentLogin, EventAgentLogout, EventAgentNotReady, EventAgentReady, EventDNDOff, EventDNDOn, EventForwardCancel, EventForwardSet, EventMuteOff, EventMuteOn, EventDialing, EventEstablished, EventHeld, EventPartyDeleted, EventReleased, EventRetrieved, EventRinging, EventRouteUsed, EventTreatmentApplied, EventTreatmentEnd, EventTreatmentNotApplied</li> </ul>
Description	A pointer to an additional data structure that provides reasons for and results of actions taken by the user of <b>ThisDN</b> . Any <b>Reasons</b> attribute that appears in an event is taken directly from the corresponding request (see ReferenceID in events that correspond to requests). There is no other source for the information found in the content of the <b>Reasons</b> attribute. That is, no <b>Reasons</b> attribute should be expected for an event that is unsolicited. An event with no reference ID has no identifiable request that prompted it.  Switch information of a similar nature to the Genesys <b>Reasons</b> attribute is sometimes available, but those switch reasons are passed in the <b>Extensions</b> attribute.

#### ReferenceID

# **Events that use the attribute**

- Mandatory: EventTreatmentNotApplied
- Optional: EventAgentLogin, EventAgentLogout, EventAgentNotReady, EventAgentReady, EventDNDOff, EventDNDOn, EventForwardCancel, EventForwardSet, EventMuteOff, EventMuteOn, EventDialing, EventEstablished, EventHeld, EventPartyDeleted, EventReleased, EventRetrieved, EventRinging, EventRouteUsed, EventTreatmentApplied, EventTreatmentEnd

(Use is internal to Voice Microservices.) **ReferenceID** is the identifier generated by Voice Microservices or a TSetReferenceID() function call and attached to the request a client sends to Voice Microservices. Every time a client sends a request to Voice Microservices, it uses the current **ReferenceID** (increasing it by one each time). In response, Voice Microservices generate an event. The resulting event includes the same **ReferenceID** that was attached to the request only in the response to the client who initiated the request, as acknowledgment that the request has been fulfilled. If the request fails, **EventError** is sent only to the requestor.

For more information, see the following table, which lists the events in which you will find the **ReferenceID** corresponding to that found with the request that prompted its assignment initially.

Event

#### ReferenceID in events that correspond to requests

Peguest

#### Description

Request	Event	
General Requests		
TOpenServer	Not Applicable	
TOpenServerEx	Not Applicable	
TDispatch	Not Applicable	
TCloseServer	Not Applicable	
TScanServer	Not Applicable	
TScanServerEx	Not Applicable	
TSetInputMask	EventACK	
Registration Requests		
TRegisterAddress <sup>a</sup>	EventRegistered	
TUnregisterAddress <sup>a</sup>	EventUnregistered	
Call Handling Requests		
TAnswerCall	EventEstablished	
TClearCall	EventReleased	
THoldCall	EventHeld	
TMakeCall	EventDialing	
TMakePredictiveCall	EventDialing	
TReleaseCall	EventReleased	

TRetrieveCall	EventRetrieved	
TRedirectCall	EventReleased	
Transfer/Conference Requests		
TInitiateConference	EventDialing	
TInitiateTransfer	EventDialing	
TCompleteConference	EventReleased	
TCompleteTransfer	First arriving EventReleased	
TDeleteFromConference	EventPartyDeleted or EventReleased	
TReconnectCall	EventRetrieved	
TMergeCalls	EventReleased	
TMuteTransfer	EventDialing	
TAlternateCall	EventHeld	
TSingleStepConference	EventPartyAdded or EventRinging	
TSingleStepTransfer	EventReleased	
Call-Routing Requests		
TRouteCall	EventRouteUsed	
Call Trea	tment Requests	
	EventTreatmentApplied+	
TApplyTreatment	EventTreatmentEnd or EventTreatmentNotApplied	
TGiveMusicTreatment	EventTreatmentApplied	
TGiveRingBackTreatment	EventTreatmentApplied	
TGiveSilenceTreatment	EventTreatmentApplied	
DTM	1F Requests	
TCollectDigits	EventDigitsCollected	
TSendDTMF	EventDTMFSent	
Voice-Mail Requests		
TOpenVoiceFile	EventVoiceFileOpened	
TCloseVoiceFile	EventVoiceFileClosed	
TLoginMailBox	EventMailBoxLogin	
TLogoutMailBox	EventMailBoxLogout	
TPlayVoice	EventVoiceFileEndPlay	
Agent and D	N Feature Requests	
TAgentLogin	EventAgentLogin	
TAgentLogout	EventAgentLogout or EventQueueLogout	
TAgentSetReady	EventAgentReady	

TAgentSetNotReady	EventAgentNotReady	
TCallSetForward	EventForwardSet	
TCallCancelForward	EventForwardCancel	
TMonitorNextCall	EventMonitoringNextCall	
TCancelMonitoring	EventMonitoringCancelled	
TSetMuteOff	EventMuteOff	
TSetMuteOn	EventMuteOn	
TListenDisconnect	EventListenDisconnected	
TListenReconnect	EventListenReconnected	
TSetDNDOn	EventDNDOn	
TSetDNDOff	EventDNDOff	
TSetMessageWaitingOn	EventMessageWaitingOn	
TSetMessageWaitingOff	EventMessageWaitingOff	
Query Requests		
TQueryAddress <sup>a</sup>	EventAddressInfo	
TQueryCall <sup>a</sup>	EventPartyInfo	
TQueryLocation <sup>a</sup>	EventLocationInfo	
TQueryServer <sup>a</sup>	EventServerInfo	
TQuerySwitch <sup>a</sup>	EventSwitchInfo	
User-	Data Requests	
TAttachUserData	EventAttachedDataChanged	
TUpdateUserData	EventAttachedDataChanged	
TDeleteUserData	EventAttachedDataChanged	
TDeleteAllUserData	EventAttachedDataChanged	
Special Requests		
TReserveAgent	EventAgentReserved	
TSendUserEvent	EventACK	
TSendEvent	EventACK	
TSendEventEx	EventACK	
TSetCallAttributes	EventCallInfoChanged	
TPrivateService	EventPrivateInfo or EventAck	

#### Server

Events that use the attribute	<ul> <li>Mandatory: EventAgentLogin, EventAgentLogout,         EventAgentNotReady, EventAgentReady, EventDNDOff, EventDNDOn,         EventForwardCancel, EventForwardSet, EventOffHook, EventOnHook,         EventAbandoned, EventDestinationBusy, EventDialing,         EventDiverted, EventEstablished, EventHeld, EventNetworkReached,         EventPartyAdded, EventPartyChanged, EventPartyDeleted,         EventQueued, EventReleased, EventRetrieved, EventRinging,         EventRouteRequest, EventRouteUsed, EventTreatmentApplied,         EventTreatmentEnd, EventTreatmentNotApplied</li> <li>Optional: This attribute is not optional for any events.</li> </ul>
Description	A unique identifier assigned by Voice Microservices to the connection between a client and Voice Microservices.

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## Third Party DN

Events that use the attribute	<ul> <li>Mandatory: EventPartyAdded, EventPartyChanged</li> <li>Optional: EventDiverted, EventPartyDeleted, EventQueued, EventReleased, EventRinging, EventRouteRequest, EventRouteUsed</li> </ul>
Description	The directory number of the third most significant telephony object (except an ACD group or trunk group) with respect to the event in question. The application does not have to be registered to this directory number to receive the event in question.

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## Third Party DNR ole

Events that use the attribute	<ul> <li>Mandatory: EventPartyAdded, EventPartyChanged</li> <li>Optional: EventDiverted, EventPartyDeleted, EventRouteUsed</li> </ul>
Description	The role of the telephony object specified by <b>ThirdPartyDN</b> in the event in question.

## ThirdPartyQueue

Events that use the attribute	<ul> <li>Mandatory: This attribute is not mandatory for any events.</li> <li>Optional: EventDiverted</li> </ul>
Description	The directory number of the third most significant ACD group with respect to the event in question.

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### ThisDN

Events that use the attribute	<ul> <li>Mandatory: EventAgentLogin, EventAgentLogout,         EventAgentNotReady, EventAgentReady, EventDNBackInService,         EventDNDOff, EventDNDOn, EventDNOutOfService,         EventForwardCancel, EventForwardSet, EventMuteOff, EventMuteOn,         EventOffHook, EventOnHook, EventAbandoned,         EventDestinationBusy, EventDialing, EventDiverted,         EventEstablished, EventHeld, EventNetworkReached,         EventPartyAdded, EventPartyChanged, EventPartyDeleted,         EventQueued, EventReleased, EventRetrieved, EventRinging,         EventRouteRequest, EventRouteUsed, EventTreatmentApplied,         EventTreatmentEnd, EventTreatmentNotApplied</li> <li>Optional: This attribute is not optional for any events.</li> </ul>
Description	The directory number of the most significant telephony object (except an ACD group or trunk group) with respect to the event in question. The application must be registered to this directory number to receive the event in question.

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### ThisDNRole

Events that use the attribute	<ul> <li>Mandatory: EventMuteOff, EventMuteOn, EventAbandoned, EventDestinationBusy, EventDialing, EventDiverted, EventEstablished, EventHeld, EventNetworkReached, EventPartyAdded, EventPartyChanged, EventPartyDeleted, EventQueued, EventReleased, EventRetrieved, EventRinging, EventTreatmentApplied</li> <li>Optional: EventOnHook</li> </ul>
Description	The role of the telephony object specified by <b>ThisDN</b> in the event in question.

## ThisQueue

Events that use the attribute	<ul> <li>Mandatory: EventDiverted, EventQueued, EventRouteRequest, EventRouteUsed</li> <li>Optional: EventAgentLogin, EventAgentLogout, EventAgentNotReady, EventAgentReady, EventAbandoned, EventDestinationBusy, EventDialing, EventEstablished, EventHeld, EventPartyAdded, EventPartyChanged, EventPartyDeleted, EventReleased, EventRetrieved, EventRinging</li> </ul>
Description	The directory number of the most significant ACD group with respect to the event in question.

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### ThisTrunk

Events that use the attribute	<ul> <li>Mandatory: This attribute is not mandatory for any events.</li> <li>Optional: EventOffHook, EventOnHook, EventAbandoned, EventDiverted, EventNetworkReached, EventPartyAdded, EventPartyChanged, EventPartyDeleted, EventQueued, EventReleased, EventRetrieved, EventRouteRequest, EventRouteUsed</li> </ul>
Description	The identifier of the most significant trunk with respect to the event in question.

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### time

Events that use the attribute	<ul> <li>Mandatory: EventAgentLogin, EventAgentLogout, EventAgentNotReady, EventAgentReady, EventDNDOff, EventDNDOn, EventForwardCancel, EventForwardSet, EventOffHook, EventOnHook, EventAbandoned, EventDestinationBusy, EventDialing, EventDiverted, EventEstablished, EventHeld, EventNetworkReached, EventPartyAdded, EventPartyChanged, EventPartyDeleted, EventQueued, EventReleased, EventRetrieved, EventRinging, EventRouteRequest, EventRouteUsed, EventTreatmentApplied, EventTreatmentEnd, EventTreatmentNotApplied</li> </ul>
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	Optional: This attribute is not optional for any events.
Description	The structure specifies event generation time that is expressed in elapsed seconds and microseconds since 00:00 GMT, January 1, 1970 (zero hour).

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## TransferConnID

Events that use the attribute	<ul> <li>Mandatory: This attribute is not mandatory for any events.</li> <li>Optional: EventTreatmentApplied, EventTreatmentEnd, EventTreatmentNotApplied</li> </ul>
Description	Containes the <b>ConnID</b> of the call for which transfer or conference was initiated.

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### TreatmentParms

Events that use the attribute	<ul> <li>Mandatory: This attribute is not mandatory for any events.</li> <li>Optional: EventTreatmentApplied, EventTreatmentEnd, EventTreatmentNotApplied</li> </ul>
Description	Contains parameters to be used for the treatment.

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## TreatmentType

Events that use the attribute	<ul> <li>Mandatory: EventTreatmentApplied, EventTreatmentEnd, EventTreatmentNotApplied</li> <li>Optional: This attribute is not optional for any events.</li> </ul>
Description	The type of treatment to be applied to the telephony object in question.

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### UserData

Events that use the attribute	<ul> <li>Mandatory: This attribute is not mandatory for any events.</li> <li>Optional: EventMuteOff, EventMuteOn, EventOffHook, EventOnHook, EventAbandoned, EventDestinationBusy, EventDialing, EventDiverted, EventEstablished, EventHeld, EventNetworkReached, EventPartyAdded, EventPartyChanged, EventPartyDeleted, EventQueued, EventReleased, EventRetrieved, EventRinging, EventRouteRequest, EventRouteUsed, EventTreatmentApplied, EventTreatmentEnd, EventTreatmentNotApplied</li> </ul>
Description	Specifies the pointer to the call-related user data.

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## Basic call models

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This page describes the basic scenarios in which calls arrive in a contact center.

#### **Related documentation:**

- •
- •

#### RSS:

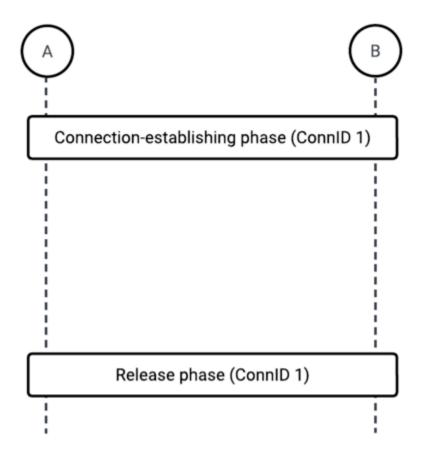
• For private edition

For simplicity, the examples on this page use abbreviated attribute values. For example, ConnID **1**, which – in actual events – displays as ConnID>@metainformation>.

The following comments and abbreviations are used in the call models:

- OPT—Optional.
- DIAL—Might be a dialed number or is not present if Voice Microservices have no information about the other party.

## Simple call model



## Connection-establishing phase for an internal/inbound call

The following table describes the connection-establishing phase for an internal/inbound call.

Party A	Party B
Make call to B (TMakeCall)	
EventDialing  ConnID 1 ThisDN A ThisDNRole Origination OtherDN *DIAL OtherDNRole Destination *DIAL	
	EventRinging  ConnID 1 ThisDN B ThisDNRole Destination

	OtherDN A OtherDNRole Origination CallState OK	
	Answer (TAnswerCall)	
EventEstablished  ConnID 1 ThisDN A ThisDNRole Origination OtherDN B OtherDNRole Destination	EventEstablished  ConnID 1 ThisDN B ThisDNRole Destination OtherDN A OtherDNRole Origination	
Conversation		

Interruption point	Party A	Party B
*	EventReleased  ConnID 1 ThisDN A ThisDNRole Origination CallState OK	
**	EventDestinationBusy  ConnID 1 ThisDN A ThisDNRole Origination CallState a	
***	EventReleased  ConnID 1 ThisDN A ThisDNRole Origination OtherDN B *DIAL OtherDNRole Destination *DIAL CallState OK	EventAbandoned  ConnID 1 ThisDN B OtherDN A CallState OK

a. CallState might have values that clarify the reason for the destination being busy, for instance CallState SitInvalidNum.

## Connection-establishing phase for an internal/inbound call to ACD

The following table describes the connection-establishing phase for an internal/inbound call to ACD.

Party A	Party B (ACD Group)	Party C
Make call to B		

EventDialing  ConnID 1 ThisDN A ThisDNRole Origination OtherDN B *DIAL OtherDNRole Destination *DIAL	EventQueued  ConnID 1 ThisDN B ThisQueue B ThisDNRole Destination OtherDN A OtherDNRole Origination	
	Diverts call to C	
	ConnID 1 ThisDN B ThisQueue B ThisDNRole Destination OtherDN A OtherDNRole Origination ThirdPartyDN C *OPT ThirdPartyDNRole Destination *OPT	
		EventRinging  ConnID 1 ThisDN C ThisQueue B ThisDNRole Destination OtherDN A OtherDN AO OtherDNRole Origination CallState OK
		Answer (TAnswerCall)
EventEstablished		EventEstablished
ConnID 1 ThisDN A ThisDNRole Origination OtherDN C OtherDNRole Destination		ConnID 1 ThisDN C ThisQueue B ThisDNRole Destination OtherDN A OtherDNRole Origination
	Conversation	

Interruption point	Party A	Party B	Party C
*	EventReleased  ConnID 1 ThisDN A OtherDN B CallState OK	EventAbandoned  ConnID 1 ThisDN B OtherDN A CallState OK	
**	EventReleased  ConnID 1 ThisDN A OtherDN B CallState OK		
***	EventReleased		EventAbandoned

ConnID 1 ThisDN A OtherDN C CallState OK	ConnID 1 ThisDN C OtherDN A CallState OK
--	--

## Connection-establishing phase for an internal/inbound call queued to multiple ACDs

The following table describes the connection-establishing phase for an internal/inbound call queued to multiple ACDs.

Party A	Party B (ACD)	Party C (ACD)	Party D
Make internal/ inbound call to B (ACD)			
EventDialing	EventQueued		
ConnID 1 ThisDN A ThisDNRole Origination OtherDN B *DIAL OtherDNRole Destination *DIAL	ConnID 1 ThisDN B ThisQueue B ThisDNRole Destination OtherDN A OtherDNRole Origination		
		EventQueued	
		ConnID 1 ThisDN C ThisQueue C ThisDNRole Destination OtherDN A OtherDNRole Origination	
	Diverts call to D		
	EventDiverted  ConnID 1 ThisDN B ThisDNRole Origination OtherDN C OtherDNRole Destination	EventDiverted  ConnID 1 ThisDN C ThisQueue C ThirdPartyDN D ThirdPartyQueue B CallState Redirected a	
			EventRinging  ConnID 1 ThisDN D ThisQueue B ThisDNRole Destination OtherDN A OtherDNRole Origination CallState OK
			Answer (TAnswerCall)

EventEstablished  ConnID 1 ThisDN A ThisDNRole Origination OtherDN D OtherDNRole Destination CallState OK			EventEstablished  ConnID 1 ThisDN D ThisDNRole Destination OtherDN A OtherDNRole Origination CallState OK
	Conve	rsation	

a. For ACD configurations where calls are distributed to agents assigned directly to ACD groups, CallState with a value of Redirected is present. For ACD configurations where calls are distributed to agents assigned to secondary ACD groups associated with top-level ACD queues, the CallState, with the value Redirected, is not present.

#### Abnormal call flow

Interruption point	Party A	Party B	Party C	Party D
*	EventReleased  ConnID 1 ThisDN A OtherDN B CallState OK	EventAbandoned  ConnID 1 ThisDN B ThisQueue B OtherDN A CallState OK		
**	EventReleased  ConnID 1 ThisDN A OtherDN B CallState OK	EventAbandoned  ConnID 1 ThisDN B ThisQueue B OtherDN A CallState OK	ConnID 1 ThisDN C ThisQueue C OtherDN A CallState OK	
***	EventReleased  ConnID 1 ThisDN A OtherDN D CallState OK			
***	EventReleased  ConnID 1 ThisDN A OtherDN D CallState OK			EventAbandoned  ConnID 1 ThisDN D ThisQueue C OtherDN A CallState OK

## Connection-establishing phase for an internal/inbound call with call parking

The following table describes the connection-establishing phase for an internal/inbound call with call

## parking.

Party A	Party B
Make call to B (TMakeCall)	
EventDialing	
ConnID 1 ThisDN A ThisDNRole Origination OtherDN B *DIAL OtherDNRole Destination *DIAL	
	Call is parked on B
EventDestinationBusy *OPT	EventQueued
ConnID 1 ThisDN A ThisDNRole Origination OtherDN B *DIAL OtherDNRole Destination *DIAL	ConnID 1 ThisDN B ThisDNRole Destination OtherDN A OtherDNRole Origination CallState OK  Call is picked up by B
	EventRinging  ConnID 1 ThisDN B ThisDNRole Destination OtherDN A OtherDNRole Origination CallState OK
	Answer (TAnswerCall)
EventEstablished	EventEstablished
ConnID 1 ThisDN A ThisDNRole Origination OtherDN B OtherDNRole Destination	ConnID 1 ThisDN B ThisDNRole Destination OtherDN A OtherDNRole Origination
Conver	rsation

## Abnormal call flow

Interruption point	Party A	Party B
*	EventReleased  ConnID 1 ThisDN A ThisDNRole Origination OtherDN B *DIAL OtherDNRole Destination *DIAL CallState OK	EventAbandoned  ConnID 1 ThisDN B OtherDN A CallState OK

# Connection-establishing phase for internal/inbound call with routing (RouteQueue case)

The following table describes the connection-establishing phase for an internal/inbound call with routing (RouteQueue case).

Party A	Party B (Routing Point/CDN)	Party C
Make incoming call to information service		
EventDialing  ConnID 1 ThisDN A ThisDNRole Origination OtherDN B OtherDNRole Destination	ConnID 1 ThisDN B ThisQueue B ThisDNRole Destination OtherDN A OtherDNRole Origination  EventRouteRequest ConnID 1 ThisDN B ThisQueue B ThisDNRole Destination OtherDN A OtherDNRole Origination	
	Route call to C <sup>a</sup> (TRouteCall)	
	ConnID 1 ThisDN B ThisDNRole Destination OtherDN A OtherDNRole Origination ThirdPartyDN C *OPT ThirdPartyDNRole Destination *OPT  EventDiverted ConnID 1 ThisDN B ThisQueue B ThisDNRole Destination OtherDN A OtherDNRole Origination ThirdPartyDNRole Origination ThirdPartyDN C *OPT ThirdPartyDNRole Destination *OPT	
		EventRinging  ConnID 1 ThisDN C ThisQueue B ThisDNRole Destination OtherDN A OtherDNRole Origination CallState OK
		Answer (TAnswerCall)
EventEstablished		EventEstablished

ConnID 1 ThisDN A ThisDNRole Origination OtherDN C OtherDNRole Destination	ConnID 1 ThisDN C ThisDNRole Destination OtherDN A OtherDNRole Origination
Co	onversation

a. RouteCall to C (TRouteCall()) might be missing.

#### Abnormal call flow

Interruption point	Party A	Party B	Party C
* and **	EventReleased  ConnID 1 ThisDN A OtherDN B CallState OK	EventAbandoned  ConnID 1 ThisDN B OtherDN A CallState OK	
***	EventReleased  ConnID 1 ThisDN A OtherDN C CallState OK		
***	EventReleased  ConnID 1 ThisDN A OtherDN C CallState OK		EventAbandoned  ConnID 1 ThisDN C OtherDN A CallState OK

# Connection-establishing phase for internal/inbound call with routing

The following table describes the connection-establishing phase for an internal/inbound call with routing.

Party A	Party B (Routing Point/CDN)	Party C
Make incoming call to information service		
EventDialing  ConnID 1  ThisDN A  ThisDNRole Origination  OtherDN B *DIAL  OtherDNRole Destination *DIAL	EventRouteRequest  ConnID 1 ThisDN B ThisDNRole Destination OtherDN A OtherDNRole Origination	

	Route call to C <sup>a</sup> (TRouteCall)	
	EventRouteUsed	
	ConnID 1 ThisDN B ThisDNRole Destination OtherDN A OtherDNRole Origination ThirdPartyDN C  ThirdPartyDNRole Destination *OPT CallState OK/Redirected C	
		EventRinging
		ConnID 1 ThisDN C ThisDNRole Destination OtherDN A OtherDNRole Origination CallState OK
		Answer (TAnswerCall)
EventEstablished		EventEstablished
ConnID 1 ThisDN A ThisDNRole Origination OtherDN C OtherDNRole Destination		ConnID 1 ThisDN C ThisDNRole Destination OtherDN A OtherDNRole Origination
	Conversation	

- a. Not present if a call has been routed by default; that is, a switch did not receive any routing instruction from a computer domain within a timeout configured on the switch side (scripted or otherwise) and therefore processed the call using switch logic.
- b. Content of **ThirdPartyDN** depends on the call scenario:
  - If information about the destination is available at the moment EventRouteUsed is generated, this attribute is mandatory; a DN where the call has been delivered must be reported.
  - If the information is not available, but the call has been routed through Voice Microservices, this attribute is mandatory; a DN where the call has been sent must be reported.
  - If a call has been routed to a default destination or routed by another application, this attribute is optional (depends on switch capabilities).
- c. **CallState** has a value of Redirected (22) if a call has been routed by a switch. For some switches, the attribute **Callstate** might not be present.

Interruption point	Party A	Party B	Party C
	EventReleased	EventAbandoned	
*	ConnID 1 ThisDN A OtherDN B	ConnID 1 ThisDN B OtherDN A	

	CallState <b>OK</b>	CallState <b>OK</b>	
**	EventReleased  ConnID 1 ThisDN A OtherDN C CallState OK	EventAbandoned <sup>a</sup> ConnID 1 ThisDN B OtherDN A CallState OK	
***	EventReleased  ConnID 1 ThisDN A OtherDN C CallState OK		
***	ConnID 1 ThisDN A OtherDN C CallState OK		EventAbandoned  ConnID 1 ThisDN C OtherDN A CallState OK

a. In this case, EventError must be sent after EventAbandoned to make the ReferenceID available.

## Connection-establishing phase for an internal/inbound call with routing outbound

The following table describes the connection-establishing phase for an internal/inbound call with routing outbound.

Party A	Party B (Routing Point)	Party C
Incoming call		
EventDialing	EventRouteRequest	
ConnID 1 ThisDN A ThisDNRole Origination OtherDN B *DIAL OtherDNRole Destination *DIAL	ConnID 1 ThisDN B ThisDNRole Destination OtherDN A OtherDNRole Origination	
	Route call to C <sup>a</sup> (TRouteCall)	
EventNetworkReached  ConnID 1 ThisDN A ThisDNRole Origination OtherDN C *DIAL OtherDNRole Destination *DIAL	ConnID 1 ThisDN B ThisDNRole Destination OtherDN A OtherDNRole Origination ThirdPartyDN C b ThirdPartyDNRole Destination *OPT CallState OK/Redirected c	EventRinging  ConnID 1 ThisDN C ThisDNRole Destination OtherDN A OtherDNRole Origination CallState OK

	Answer (TAnswerCall)
EventEstablished	EventEstablished
ConnID 1 ThisDN A ThisDNRole Origination OtherDN C OtherDNRole Destination	ConnID 1 ThisDN C ThisDNRole Destination OtherDN A OtherDNRole Origination
	Conversation

- a. Not present if a call has been routed by default; that is, a switch did not receive any routing instruction from a computer domain within a timeout configured on the switch side (scripted or otherwise) and therefore processed the call using switch logic.
- b. Content of **ThirdPartyDN** depends on the call scenario:
  - If information about the destination is available at the moment EventRouteUsed is generated, this attribute is mandatory; a DN where the call has been delivered must be reported.
  - If the information is not available, but the call has been routed through Voice Microservices, this attribute is mandatory; a DN where the call has been sent must be reported.
  - If a call has been routed to a default destination or routed by another application, this attribute is optional (depends on switch capabilities).
- c. **CallState** has a value of Redirected (22) if a call has been routed by a switch. For some switches, the attribute **CallState** might not be present.

Interruption point	Party A	Party B	Party C
*	EventReleased  ConnID 1 ThisDN A OtherDN B CallState OK	EventAbandoned  ConnID 1 ThisDN B OtherDN A CallState OK	
**	ConnID 1 ThisDN A OtherDN C CallState OK		EventAbandoned  ConnID 1 ThisDN C OtherDN A CallState OK

## Connection-establishing phase for an outbound call

The following table describes the connection-establishing phase for an outbound call.

Party A	Party B
Make outside call (TMakeCall)	
EventDialing	

ConnID 1 ThisDN A ThisDNRole Origination OtherDN B *DIAL OtherDNRole Destination *DIAL		
EventNetworkReached <sup>a</sup> ConnID 1 ThisDN A ThisDNRole Origination OtherDN B *DIAL OtherDNRole Destination *DIAL		
	Answer	
EventEstablished		
ConnID 1 ThisDN A ThisDNRole Origination OtherDN B *OPT OtherDNRole Destination *OPT		
Conversation		

a. When a switch does not report network reached, Voice Microservices simulate EventNetworkReached right before distributing EventEstablished.

#### Abnormal call flow

Interruption point	Party A
	EventReleased
*	ConnID 1 ThisDN A OtherDN B CallState OK
	EventDestinationBusy ConnID 1
**	ThisDN A OtherDN B CallState a
	EventReleased
***	ConnID 1 ThisDN A OtherDN B CallState OK

a. CallState might have values that clarify the reason for the destination being busy, for instance CallStateSitInvalidNum.

# Connection-establishing phase while on hold (internal/outbound call)

The following table describes the connection-establishing phase for an internal/outbound call while on hold.

Party A	Party B
Call to B	
EventDialing	EventRinging
ConnID 1 ThisDN A ThisDNRole Origination OtherDN B OtherDNRole Destination CallState OK	ConnID 1 ThisDN B ThisDNRole Destination OtherDN A OtherDNRole Origination CallState OK
Hold	
EventHeld	
ConnID 1 ThisDN A OtherDN B	
	Answer
EventEstablished	EventEstablished
ConnID 1 ThisDN A OtherDN B	ConnID 1 ThisDN B OtherDN A
Retrieve	
EventRetrieved	
ConnID 1 ThisDN A OtherDN B CallState OK	

## Releasing calls

## Contents

- 1 Release phase
- 2 Release from conference phase
- 3 Delete from conference phase

Learn about the standard processes by which calls are released.

#### **Related documentation:**

- •
- •

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For simplicity, the examples on this page use abbreviated attribute values. For example, ConnID **1**, which – in actual events – displays as ConnID>@metainformation>.

The following comments and abbreviations are used in the call models:

- OPT—Optional.
- DIAL—Might be a dialed number or is not present if Voice Microservices have no information about the other party.

## Release phase

The following table describes the release phase.

Party A	Party B
Conve	rsation
Release (TReleaseCall)	
EventReleased	EventReleased
ConnID 1 ThisDN A OtherDN B *OPT CallState OK	ConnID 1 ThisDN B OtherDN A *OPT CallState OK

## Release from conference phase

The following table describes the release from conference phase.

Party A	Party B	Party C

Conference		
	Release (TReleaseCall)	
EventPartyDeleted  ConnID 1 ThisDN A OtherDN B OtherDNRole DeletedParty ThirdPartyDN B ThirdPartyDNRole DeletedBy CallState OK/Conferenced a	EventReleased  ConnID 1 ThisDN B CallState OK	EventPartyDeleted  ConnID 1 ThisDN C OtherDN B OtherDNRole DeletedParty ThirdPartyDN B ThirdPartyDNRole DeletedBy CallState OK/Conferenced a
Conversation		

a. If more than two parties remain in the conference call, **CallState** has a value of Conferenced; otherwise, **CallState** has a value of 0K.

## Delete from conference phase

The following table describes the release phase.

Party A	Party B	Party C
Conference		
Delete B (TDeleteFromConference)		
EventPartyDeleted  ConnID 1 ThisDN A OtherDN B OtherDNRole DeletedParty ThirdPartyDN A ThirdPartyDNRole DeletedBy CallState OK/Conferenced a	EventReleased  ConnID 1  ThisDN B  CallState OK	ConnID 1 ThisDN C OtherDN B OtherDNRole DeletedParty ThirdPartyDN A ThirdPartyDNRole DeletedBy CallState OK/Conferenced a
Conversation		

a. If more than two parties remain in the conference call, **CallState** has a value of Conferenced; otherwise, **CallState** has a value of 0K.

## Holding, transferring, and conferencing

#### Contents

- 1 Hold/Retrieve function, consulted party answers
  - 1.1 Abnormal call flow
- 2 Hold/Retrieve function, consulted party does not answer
  - 2.1 Abnormal call flow
- 3 Single-step transfer
  - 3.1 Abnormal call flow
- 4 Single-step transfer (outbound)
  - 4.1 Abnormal call flow
- 5 Mute transfer
  - 5.1 Abnormal call flow
- 6 Two-step transfer: complete after consulted party answers
  - 6.1 Abnormal call flow
- 7 Two-step transfer: complete before consulted party answers (blind)
  - 7.1 Abnormal call flow
- 8 Two-step transfer to ACD
  - 8.1 Abnormal call flow
- 9 Two-step transfer to a Routing Point
  - 9.1 Abnormal call flow
- 10 Single-step conference
- 11 Conference
  - 11.1 Abnormal call flow
- 12 Blind conference (complete before consulted party answers)
  - 12.1 Abnormal call flow

Learn about the functions and events related to placing calls on hold, transferring calls, and creating conference calls.

#### **Related documentation:**

- •
- •

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For simplicity, the examples on this page use abbreviated attribute values. For example, ConnID **1**, which – in actual events – displays as ConnID>@metainformation>.

The following comments and abbreviations are used in the call models:

- OPT—Optional.
- DIAL—Might be a dialed number or is not present if Voice Microservices have no information about the other party.

## Hold/Retrieve function, consulted party answers

Party A	Party B	Party C
	Call-establishing phase (ConnID 1	L)
	Hold (THoldCall)	
	EventHeld	
	ConnID 1 ThisDN B OtherDN A	
	Make call to C (Consultation) (TMakeCall)	
Call-establishing phase (ConnID 2)		
Release phase (ConnID 2)		
	Retrieve call from A (TRetrieveCall)	
	EventRetrieved <sup>a</sup>	

ConnID 1 ThisDN B OtherDN A CallState OK	
Release phase (ConnID 1)	

a. With EventRetrieved, the values for attributes **ThisDNRole** and **ThisQueue** are the same as those for the attributes of the same names, if any, in the events preceding EventRetrieved (EventEstablished and EvenRinging). For non-ACD calls, however, **ThisQueue** is not reported.

#### Abnormal call flow

Interruption point	Party A	Party B
*	EventReleased  ConnID 1 ThisDN A OtherDN B CallState OK	EventReleased  ConnID 1 ThisDN B OtherDN A CallState OK
**	EventReleased  ConnID 1 ThisDN A OtherDN B CallState OK	EventReleased  ConnID 1 ThisDN B OtherDN A CallState OK
***	EventReleased  ConnID 1 ThisDN A OtherDN B CallState OK	EventReleased  ConnID 1 ThisDN B OtherDN A CallState OK

## Hold/Retrieve function, consulted party does not answer

Party A	Party B	Party C
	Call-establishing phase (ConnID	1)
	Hold (THoldCall)	
	EventHeld	
	ConnID 1 ThisDN B OtherDN A	
Unsuccessfo	ıl internal call (party does not ansv	wer) (ConnID 2)
	Retrieve call from A (TRetrieveCall)	

	EventRetrieved <sup>a</sup> ConnID 1 ThisDN B OtherDN A CallState OK	
Release phase (ConnID 1)		

a. With EventRetrieved, the values for attributes **ThisDNRole** and **ThisQueue** are the same as those for the attributes of the same names, if any, in the events preceding EventRetrieved (EventEstablished and EvenRinging). For non-ACD calls, however, **ThisQueue** is not reported.

#### Abnormal call flow

Interruption point	Party A	Party B
*	EventReleased  ConnID 1 ThisDN A OtherDN B CallState OK	EventReleased  ConnID 1 ThisDN B OtherDN A CallState OK
**	EventReleased  ConnID 1 ThisDN A OtherDN B CallState OK	EventReleased  ConnID 1 ThisDN B OtherDN A CallState OK

## Single-step transfer

Party A	Party B	Party C
	Call-establishing phase (ConnID	1)
	Single-step transfer to C (TSingleStepTransfer)	
EventPartyChanged ConnID 1 PreviousConnID 1 ThisDN A OtherDN C ThirdPartyDN B ThirdPartyDNRole TransferredBy CallState Transferred	EventReleased  ConnID 1 ThisDN B ThirdPartyDN C OtherDN A CallState Transferred Cause 1stepTransfer	EventRinging ConnID 1 ThisDN C OtherDN A ThirdPartyDN B ThirdPartyDNRole TransferredBy CallState Transferred
		Answer (TAnswerCall)

	EventEstablished
	ConnID 1 ThisDN C OtherDN A

Interruption point	Party A	Party B	Party C
*	EventReleased  ConnID 1 ThisDN A OtherDN C CallState OK		
**	EventReleased  ConnID 1 ThisDN A OtherDN C CallState OK		EventAbandoned  ConnID 1 ThisDN C OtherDN A CallState OK

## Single-step transfer (outbound)

Party A	Party B	Party C	
	Call-establishing phase (ConnID 1)		
	Single-step transfer to C (TSingleStepTransfer)		
ConnID 1 PreviousConnID 1 ThisDN A OtherDN C ThirdPartyDNRole TransferredBy CallState Transferred  EventNetworkReached ConnID 1 ThisDN A OtherDN C *DIAL OtherDNRole Destination *DIAL	EventReleased  ConnID 1 ThisDN B ThirdPartyDN C OtherDN A CallState Transferred Cause 1stepTransfer	EventRinging ConnID 1 ThisDN C OtherDN A ThirdPartyDN B ThirdPartyDNRole TransferredBy CallState Transferred	
		Answer (TAnswerCall)	
		EventEstablished  ConnID 1 ThisDN C OtherDN A	

Interruption point	Party A	Party B	Party C
*	EventReleased  ConnID 1 ThisDN A OtherDN C CallState OK		
**	ConnID 1 ThisDN A OtherDN C CallState OK		EventAbandoned  ConnID 1 ThisDN C OtherDN A CallState OK

## Mute transfer

Party A	Party B	Party C	
C	Call-establishing phase (ConnID 1)		
	Mute transfer to C (TMuteTransfer*)		
	EventHeld  ConnID 1 ThisDN B OtherDN A		
	EventDialing  ConnID 2 ThisDN B ThisDNRole Origination OtherDN C OtherDNRole Destination	EventRinging  ConnID 2 ThisDN C ThisDNRole Destination OtherDN B OtherDNRole Origination CallState OK	
EventPartyChanged  ConnID 1 PreviousConnID 1 ThisDN A OtherDN C ThirdPartyDN B ThirdPartyDNRole TransferredBy CallState Transferred	ConnID 1 ThisDN B OtherDN A CallState Transferred  EventReleased ConnID 2 ThisDN B ThisDNRole Origination OtherDN C OtherDNRole Destination CallState Transferred	EventPartyChanged  ConnID 1 PreviousConnID 2 ThisDN C OtherDN A ThirdPartyDN B ThirdPartyDNRole TransferredBy CallState Transferred	

	Answer (TAnswerCall)
	EventEstablished
	ConnID 1 ThisDN C OtherDN A
Release phase (ConnID 1)	

Interruption point	Party A	Party B	Party C
*	EventReleased  ConnID 1 ThisDN A OtherDN B CallState OK	EventReleased  ConnID 1 ThisDN B OtherDN A CallState OK	
**	EventReleased  ConnID 1 ThisDN A OtherDN C CallState OK	EventReleased  ConnID 1 ThisDN B OtherDN A CallState OK  EventReleased ConnID 2 ThisDN B OtherDN C CallState OK	EventAbandoned  ConnID 2 ThisDN C OtherDN B CallState OK
***	EventReleased  ConnID 1 ThisDN B OtherDN C CallState OK		EventAbandoned  ConnID 1 ThisDN C OtherDN B CallState OK

## Two-step transfer: complete after consulted party answers

Party A	Party B	Party C	
	Call-establishing phase (ConnID 1)		
	Hold (TInitiateTransfer*)		
	EventHeld  ConnID 1 ThisDN B OtherDN A		
	Consultation call to C (TInitiateTransfer continues)		

	Call-establishing phase (ConnID 2	2)
	Transfer held call to C (TCompleteTransfer)	
EventPartyChanged  ConnID 1 PreviousConnID 1 ThisDN A OtherDN C ThirdPartyDN B ThirdPartyDNRole TransferredBy CallState Transferred	EventReleased  ConnID 1 ThisDN B OtherDN A CallState Transferred  EventReleased ConnID 2 ThisDN B OtherDN C CallState Transferred	EventPartyChanged  ConnID 1 PreviousConnID 2 ThisDN C OtherDN A ThirdPartyDN B ThirdPartyDNRole TransferredBy CallState Transferred
Release phase (ConnID 1)		

Interruption point	Party A	Party B	Party C
*	EventReleased  ConnID 1 ThisDN A OtherDN B CallState OK	EventReleased  ConnID 1 ThisDN B OtherDN A CallState OK	
**	EventReleased  ConnID 1  ThisDN A  OtherDN B  CallState OK	EventReleased  ConnID 1 ThisDN B OtherDN A CallState OK  EventReleased ConnID 2 ThisDN B OtherDN C CallState OK	EventAbandoned  ConnID 2  ThisDN C  OtherDN B  CallState OK

# Two-step transfer: complete before consulted party answers (blind)

Party A	Party B	Party C
	Call-establishing phas	se (ConnID 1)
	Hold (TInitiateTrans	sfer)
	EventHeld	

	ConnID 1 ThisDN B OtherDN A  Consultation call to C (TInitiateTransfer continues)  EventDialing  ConnID 2 ThisDN B ThisDNRole Origination OtherDN C *DIAL OtherDNRole Destination *DIAL	EventRinging  ConnID 2 ThisDN C ThisDNRole Destination OtherDN B OtherDNRole Origination CallState OK
	Transfer held call to C (TCompleteTransfer)	
EventPartyChanged  ConnID 1 PreviousConnID 1 ThisDN A OtherDN C ThirdPartyDN B ThirdPartyDNRole TransferredBy CallState Transferred	EventReleased  ConnID 1 ThisDN B OtherDN A CallState Transferred  EventReleased ConnID 2 ThisDN B OtherDN C CallState Transferred	EventPartyChanged  ConnID 1 PreviousConnID 2 ThisDN C OtherDN A ThirdPartyDN B ThirdPartyDNRole TransferredBy CallState Transferred
		Answer (TAnswerCall)
		EventEstablished  ConnID 1 ThisDN C
	Release phase (ConnID 1)	OtherDN A

If a call appears on the terminating party after transfer completion, the **ConnID** field of EventRinging is equal to the connection ID of the original call (ConnID 1), and EventPartyChanged is not generated.

### Abnormal call flow

Interruption point	Party A	Party B	Party C
*	ConnID 1 ThisDN A OtherDN B CallState OK	ConnID 1 ThisDN B OtherDN A CallState OK	
**	EventReleased	EventReleased	EventAbandoned

	ConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>B</b> CallState <b>OK</b>	ConnID 1 ThisDN B OtherDN A CallState OK  EventReleased ConnID 2 ThisDN B OtherDN C CallState OK	ConnID 2 ThisDN C OtherDN B CallState OK
***	EventReleased  ConnID 1 ThisDN A OtherDN C CallState OK		EventAbandoned  ConnID 1 ThisDN C OtherDN A CallState OK

## Two-step transfer to ACD

Two-step transfer to ACD means that a call is waiting in a queue, and the transfer completed before any ACD agent is available to receive the call.

The following table describes a two-step transfer to ACD.

Party A	Party B	Party C (ACD)	Party D
Call-e	establishing phase (Conr	nID 1)	
	Hold (TInitiateTransfer)		
	EventHeld  ConnID 1 ThisDN B OtherDN A		
	Consultation call to C (TInitiateTransfer continues)		
	ConnID 2 ThisDN B OtherDN C *DIAL	EventQueued  ConnID 2 ThisDN C ThisQueue C OtherDN B	
	Transfer held call to C (TCompleteTransfer)		
EventPartyChanged  ConnID 1 PreviousConnID 1 ThisDN A OtherDN C	EventReleased  ConnID 2 ThisDN B ThisDNRole Origination OtherDN C	EventPartyChanged  ConnID 1 PreviousConnID 2 ThisDN C ThisQueue C	

ThirdPartyDN <b>B</b> ThirdPartyDNRole <b>TransferredBy</b> CallState <b>Transferred</b>	OtherDNRole <b>Destination</b> CallState <b>Transferred</b> EventReleased ConnID <b>1</b> ThisDN <b>B</b> OtherDN <b>A</b> CallState <b>Transferred</b>	OtherDN <b>A</b> ThirdPartyDN <b>B</b> ThirdPartyDNRole <b>TransferredBy</b> CallState <b>Transferred</b>	
		Diverts call to D	
		EventDiverted  ConnID 1 ThisDN C OtherDN A ThirdPartyDN C *OPT ThirdPartyDNRole Destination *OPT	EventRinging  ConnID 1 ThisDN D ThisQueue C OtherDN A CallState OK
			Answer (TAnswerCall)
			EventEstablished  ConnID 1 ThisDN D ThisQueue C OtherDN A CallState OK
	Release phase (ConnID 1	)	

If a call transfer is completed before it is put in an ACD queue, an EventPartyChanged is not generated.

## Abnormal call flow

Interruption point	Party A	Party B	Party C	Party D
*	EventReleased  ConnID 1 ThisDN A OtherDN B CallState OK	EventReleased  ConnID 1 ThisDN B OtherDN A CallState OK		
**	EventReleased  ConnID 1 ThisDN A OtherDN B CallState OK	EventReleased  ConnID 1 ThisDN B OtherDN A CallState OK  EventReleased ConnID 2 ThisDN B OtherDN C CallState OK	EventAbandoned  ConnID 2 ThisDN C OtherDN B CallState OK	
***	EventReleased			EventAbandoned

ConnID 1 ThisDN A OtherDN D CallState OK	ConnID 1 ThisDN D OtherDN A CallState OK
--	--

## Two-step transfer to a Routing Point

Party A	Party B	Party C (ACD)	Party D
Call-establishing phase (ConnID 1)			
	Hold (TInitiateTransfer)		
	EventHeld		
	ConnID <b>1</b> ThisDN <b>B</b> OtherDN <b>A</b>		
	Consultation call to C (TInitiateTransfer continues)		
	EventDialing	EventRouteRequest	
	ConnID 2 ThisDN B ThisDNRole Origination OtherDN C *DIAL OtherDNRole Destination CallType Consult	ConnID 2 ThisDN C ThisDNRole <b>Destination</b> OtherDN <b>B</b> OtherDNRole <b>Origination</b>	
	Transfer held call to C (TCompleteTransfer)		
EventPartyChanged  ConnID 1 PreviousConnID 1 ThisDN A ThisDNRole Origination a OtherDN C ThirdPartyDN B ThirdPartyDNRole TransferredBy CallState Transferred	EventReleased  ConnID 2 ThisDN B ThisDNRole Origination OtherDN C OtherDNRole Destination CallState Transferred  EventReleased ConnID 1 ThisDN B ThisDNRole Destination OtherDN A CallState Transferred	EventPartyChanged  ConnID 1 PreviousConnID 2 ThisDN C OtherDN A ThirdPartyDN B ThirdPartyDNRole TransferredBy CallState Transferred	
		Diverts call to D	
		EventRouteUsed	EventRinging
		ConnID 1 ThisDN C OtherDN A	ConnID 1 ThisDN D OtherDN A CallState OK

	ThirdPartyDN <b>D</b> *OPT	
		Answer (TAnswerCall)
		EventEstablished  ConnID 1 ThisDN D OtherDN A
Release phase (Connl	D 1)	

a. **ThisDNRole** must be Destination if party B is the call originator.

## Abnormal call flow

Interruption point	Party A	Party B	Party C	Party D
*	EventReleased  ConnID 1 ThisDN A OtherDN B CallState OK	EventReleased  ConnID 1 ThisDN B OtherDN A CallState OK		
**	EventReleased  ConnID 1 ThisDN A OtherDN B CallState OK	EventReleased  ConnID 1 ThisDN B OtherDN A CallState OK  EventReleased ConnID 2 ThisDN B OtherDN C CallState OK	EventAbandoned  ConnID 2 ThisDN C OtherDN B CallState OK	
***	EventReleased  ConnID 1 ThisDN A OtherDN C CallState OK		EventAbandoned  ConnID 1 ThisDN C OtherDN A CallState OK	
***	EventReleased  ConnID 1 ThisDN A OtherDN D CallState OK			EventAbandoned  ConnID 1 ThisDN D OtherDN A CallState OK

## Single-step conference

Party A	Party B	Party C

Call-establishing phase (ConnID 1)			
	TSingleStepConference		
EventPartyAdded	EventPartyAdded	EventRinging	
ConnID 1 ThisDN A OtherDN C ThirdPartyDN B a	ConnID <b>1</b> ThisDN <b>B</b> OtherDN <b>C</b> ThirdPartyDN <b>B</b> <sup>a</sup>	ConnID 1 ThisDN C ThisDNRole ConferenceMember CallState OK	
		EventEstablished	
		ConnID 1 ThisDN C ThisDNRole ConferenceMember CallState Conferenced	
Release from conference phase			
Release phase (ConnID 1)			

a. **ThirdPartyDN** has a value of C if Party C initiates the request for a conference.

## Conference

Party A	Party B	Party C
	Call-establishing phase (ConnID 1	.)
	Hold	
	EventHeld  ConnID 1 ThisDN B ThisDNRole Previous Role of DN OtherDN A OtherDNRole Previous Role of DN	
	Consultation call to C	
	Call-establishing phase (ConnID 2	2)
	Conference	
	EventReleased  ConnID 2 ThisDN B OtherDN C CallState Conferenced  EventRetrieved a ConnID 1 ThisDN B OtherDN A CallState Conferenced	

Release from conference phase  Release phase (ConnID 1)				
EventPartyAdded ConnID 1 ThisDN A OtherDN C ThirdPartyDN B ThirdPartyDNRole AddedBy CallState Conferenced	EventPartyAdded ConnID 1 ThisDN B OtherDN b C OtherDNRole NewParty ThirdPartyDN B ThirdPartyDNRole AddedBy CallState Conferenced	EventPartyChanged ConnID 1 PreviousConnID 2 ThisDN C ThirdPartyDN B ThirdPartyDNRole ConferencedBy CallState Conferenced		

a. With EventRetrieved, the values for attributes **ThisDNRole** and **ThisQueue** are the same as those for the attributes of the same names, if any, in the events preceding EventRetrieved (EventEstablished and EventRinging). For non-ACD calls, however, **ThisQueue** is not reported. b. If only one party is added (as in the case of a simple conference call), the corresponding telephony object is specified in **OtherDN**. If more than one party is added, then the corresponding telephony objects are specified in **Extensions**.

#### Abnormal call flow

Interruption point	Party A	Party B
	EventReleased	EventReleased
*	ConnID 1 ThisDN A OtherDN B CallState OK	ConnID 1 ThisDN B OtherDN A CallState OK

## Blind conference (complete before consulted party answers)

Party A	Party B	Party C
	Call-establishing phase (ConnID 1	.)
	Hold	
	EventHeld  ConnID 1 ThisDN B OtherDN A	
	Consultation call to C	
	EventDialing  ConnID 2 ThisDN B ThisDNRole Origination OtherDN C *DIAL OtherDNRole Destination *DIAL CallType Consult	EventRinging  ConnID 2 ThisDN C ThisDNRole Destination OtherDN B OtherDNRole Origination CallType Consult

	Conference	
EventPartyAdded ConnID 1 ThisDN A	EventReleased  ConnID 2 ThisDN B OtherDN C CallState Conferenced  EventRetrieved a ConnID 1 ThisDN B OtherDN A CallState Conferenced  EventPartyAdded ConnID 1 ThisDN B	EventPartyChanged ConnID 1 PreviousConnID 2 ThisDN C
OtherDN C ThirdPartyDN B ThirdPartyDNRole AddedBy CallState Conferenced	OtherDN C ThirdPartyDN B ThirdPartyDNRole AddedBy CallState Conferenced	ThirdPartyDN B ThirdPartyDNRole ConferencedBy CallState Conferenced
		Answer (TAnswerCall)
		EventEstablished
		ConnID 1 ThisDN C CallState Conferenced
	Release from conference phase	
Release phase (ConnID 1)		

a. With EventRetrieved, the values for attributes **ThisDNRole** and **ThisQueue** are the same as those for the attributes of the same names, if any, in the events preceding EventRetrieved (EventEstablished and EventRinging). For non-ACD calls, however, **ThisQueue** is not reported.

If a call appears on the terminating party after completion of conference, the **ConnID** field of EventRinging is equal to the connection ID of the original call (ConnID 1), and EventPartyChanged is not generated.

#### Abnormal call flow

Interruption point	Party A	Party B	Party C
*	EventReleased  ConnID 1 ThisDN A OtherDN B CallState OK	EventReleased  ConnID 1 ThisDN B OtherDN A CallState OK	
**	EventReleased  ConnID 1 ThisDN A OtherDN B *DIAL CallState OK	EventPartyDeleted  ConnID 1 ThisDN B OtherDN A OtherDNRole DeletedParty ThirdPartyDN A ThirdPartyDNRole DeletedBy	

	CallState <b>OK</b>	
--	---------------------	--

# Predictive dialing

## Contents

- 1 Predictive call
  - 1.1 Abnormal call flow
- 2 Predictive call with routing
  - 2.1 Abnormal call flow
- 3 Predictive call (connected to a device specified in Extensions)
  - 3.1 Abnormal call flow

Learn about call models and flows for predictive dialing.

#### **Related documentation:**

- •
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For simplicity, the examples on this page use abbreviated attribute values. For example, ConnID **1**, which – in actual events – displays as ConnID>@metainformation>.

The following comments and abbreviations are used in the call models:

- OPT—Optional.
- DIAL—Might be a dialed number or is not present if Voice Microservices have no information about the other party.

### Predictive call

The following table describes a predictive call.

Party A	Party B (ACD Group)	Party C
	Make predictive call (TMakePredictiveCall)	
	EventDialing  ConnID 1 ThisDN B ThisQueue B ThisDNRole Origination OtherDN C *DIAL OtherDNRole Destination	
		Answer
	EventQueued  ConnID 1 ThisDN B ThisQueue B ThisDNRole Origination CallState OK / AnsweringMachineDetected a	

	EventDiverted  ConnID 1 ThisDN B ThisQueue B ThisDNRole Origination OtherDN C OtherDNRole Destination ThirdPartyDN A *OPT ThirdPartyDNRole Origination *OPT	
EventRinging  ConnID 1 ThisDN A ThisDNRole Origination OtherDN C OtherDNRole Destination CallState OK		
Answer (TAnswerCall)		
EventEstablished  ConnID 1 ThisDN A ThisDNRole Origination OtherDN C OtherDNRole Destination		
	Release Phase (ConnID 1)	

a. If the switch reports that a call is connected to an answering machine, Voice Microservices also attach a key-value pair AnswerClass=AM to the call's UserData.

### Abnormal call flow

Interruption point	Party A	Party B	Party C
*		EventReleased  ConnID 1 ThisDN B OtherDN C CallState a	
**		EventAbandoned  ConnID 1 ThisDN B OtherDN C CallState OK	
***	EventAbandoned  ConnID 1 ThisDN A OtherDN C CallState OK		

a. **CallState** in this case can be any of the following:

- CallStateGeneralError
- CallStateSystemError
- CallStateBusy
- CallStateNoAnswer
- CallStateAnsweringMachineDetected
- CallStateFaxDetected
- CallStateAllTrunksBusy
- CallStateQueueFull
- CallStateDropped
- CallStateSitDetected
- CallStateSitInvalidnum
- CallStateSitVacant
- CallStateSitIntercept
- CallStateSitUnknown
- CallStateSitNocircuit
- CallStateSitReorder

# Predictive call with routing

The following table describes a predictive call with routing.

Party A	Party B (ACD Group)	Party C
	Make Predictive Call (TMakePredictiveCall)	
	EventDialing  ConnID 1 ThisDN B ThisQueue B ThisDNRole Origination OtherDN C *DIAL OtherDNRole Destination	
		Answer
	EventQueued  ConnID 1 ThisDN B ThisQueue B ThisDNRole Origination CallState OK / FaxDetected / AnsweringMachineDetected a	
	EventRouteRequest	

	ConnID 1 ThisDN B ThisQueue B ThisDNRole Origination OtherDN C OtherDNRole Destination	
	Route call to A (TRouteCall)	
	ConnID 1 ThisDN B ThisDNRole Origination OtherDN C OtherDNRole Destination ThirdPartyDN A *OPT ThirdPartyDNRole Origination *OPT  EventDiverted ConnID 1 ThisDN B ThisDNRole Origination OtherDN C OtherDNRole Destination ThirdPartyDN A *OPT ThirdPartyDNRole Origination ThirdPartyDN A *OPT ThirdPartyDNRole Origination ThirdPartyDNRole Origination	
EventRinging		
ConnID 1 ThisDN A ThisDNRole Origination OtherDN C OtherDNRole Destination CallState OK		
Answer (TAnswerCall)		
EventEstablished		
ConnID 1 ThisDN A ThisDNRole Origination OtherDN C OtherDNRole Destination		
	Release Phase (ConnID 1)	

a. If the switch reports that a call is connected to an answering machine, Voice Microservices also attach a key-value pair AnswerClass=AM to the call's UserData.

#### Abnormal call flow

Interruption point	Party A	Party B	Party C
		EventReleased	
*		ConnID 1 ThisDN B OtherDN C	

		CallState <sup>a</sup>	
** and ***		EventAbandoned  ConnID 1 ThisDN B OtherDN C CallState OK	
***	EventAbandoned  ConnID 1 ThisDN A OtherDN C CallState OK		

#### a. CallState in this case can be any of the following:

- CallStateGeneralError
- CallStateSystemError
- CallStateBusy
- CallStateNoAnswer
- CallStateAnsweringMachineDetected
- CallStateFaxDetected
- CallStateAllTrunksBusy
- CallStateQueueFull
- CallStateDropped
- CallStateSitDetected
- CallStateSitInvalidnum
- CallStateSitVacant
- CallStateSitIntercept
- CallStateSitUnknown
- CallStateSitNocircuit
- CallStateSitReorder

# Predictive call (connected to a device specified in Extensions)

The following table describes a predictive call (connected to a device specified in extensions).

Party B (ACD Group Specified in the Extensions of TMakePredictiveCall)	Party C (Routing Point or ACD Group)	Party D
--	--	---------

		Males and distinct and	
		Make predictive call (TMakePredictiveCall)	
		EventDialing	
		ConnID 1 ThisDN C ThisQueue C ThisDNRole Origination OtherDN D *DIAL OtherDNRole Destination	
			Answer
		EventQueued	
		ConnID 1 ThisDN C ThisQueue C ThisDNRole Origination CallState OK/ AnsweringMachine- Detected	
		EventDiverted	
		ConnID 1 ThisDN C ThisQueue C ThisDNRole Origination OtherDN D OtherDNRole Destination ThirdPartyDN B ThirdPartyDNRole Origination	
	EventQueued		
	ConnID 1 This DN B ThisQueue B ThisDNRole Origination OtherDN D OtherDNRole Destination		
	EventDiverted		
	ConnID 1 ThisDN B ThisQueue B ThisDNRole Origination OtherDN D OtherDNRole Destination ThirdPartyDN A *OPT ThirdPartyDNRole Origination *OPT		
EventRinging			
ConnID 1 ThisDN A ThisDNRole Origination OtherDN D OtherDNRole Destination CallState OK			
Answer (TAnswerCall)			

EventEstablished			
ConnID 1 ThisDN A ThisDNRole Origination OtherDN D OtherDNRole Destination			
	Release Phase (ConnID 1	)	

#### Abnormal call flow

Interruption point	Party A	Party B	Party C	Party D
*			EventReleased  ConnID 1 ThisDN C OtherDN D CallState a	
**		EventAbandoned  ConnID 1 ThisDN B OtherDN D CallState OK		
***	EventAbandoned  ConnID 1 ThisDN A OtherDN D CallState OK			

#### a. CallState in this case can be any of the following:

- CallStateGeneralError
- CallStateSystemError
- CallStateBusy
- CallStateNoAnswer
- CallStateAnsweringMachineDetected
- CallStateFaxDetected
- CallStateAllTrunksBusy
- CallStateQueueFull
- CallStateDropped
- CallStateSitDetected
- CallStateSitInvalidnum
- CallStateSitVacant

- CallStateSitIntercept
- CallStateSitUnknown
- CallStateSitNocircuit
- CallStateSitReorder

# Monitoring calls

### Contents

- 1 Service observing on agent
  - 1.1 Agent releases first
  - 1.2 External party releases first
  - 1.3 Observer releases first
  - 1.4 Abnormal call flow
- 2 Service observing for agent-initiated call
- 3 Service observing on queue
  - 3.1 Abnormal call flow

Learn about call monitoring models and flows.

#### **Related documentation:**

- •
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For simplicity, the examples on this page use abbreviated attribute values. For example, ConnID **1**, which – in actual events – displays as ConnID>@metainformation>.

The following comments and abbreviations are used in the call models:

- OPT—Optional.
- DIAL—Might be a dialed number or is not present if Voice Microservices have no information about the other party.

# Service observing on agent

The following tables describe service observing on an agent.

Party A (External)	Party B	Party C (Service Observer)
Inbound call		
	EventRinging  ConnID 1 ThisDN B ThisDNRole Destination OtherDN A OtherDNRole Origination CallState OK	
	Answer (TAnswerCall)	
	EventEstablished  ConnID 1 ThisDN B ThisDNRole Destination OtherDN A OtherDNRole Origination CallState OK	EventRinging  ConnID 1 ThisDN C ThisDNRole Observer OtherDN A a OtherDNRole Origination b

		CallState <b>Bridged</b>	
	EventPartyAdded  ConnID 1 ThisDN B ThisDNRole Destination OtherDN C OtherDNRole Observer CallState Bridged	EventEstablished  ConnID 1 ThisDN C ThisDNRole Observer OtherDN A OtherDNRole Origination CallState Bridged	
Conference			
Release phase (see descriptions below)			

a. For some switches, Voice Microservices use the party that initialized the Service Observer instead of Party A.

# Agent releases first

Party A (External)	Party B	Party C (Service Observer)
	Release (TReleaseCall)	
	EventReleased  ConnID 1 ThisDN B ThisDNRole Destination CallState OK	EventPartyDeleted  ConnID 1 ThisDN C ThisDNRole Observer OtherDN B OtherDNRole DeletedParty CallState OK
		EventReleased  ConnID 1 ThisDN C ThisDNRole Observer OtherDN A CallState OK

## External party releases first

Party A (External)	Party B	Party C (Service Observer)
External party releases a call		
	EventPartyDeleted  ConnID 1 ThisDN B ThisDNRole Destination OtherDN A OtherDNRole DeletedParty ThirdPartyDNRole Observer a ThirdPartyDN C a CallState OK	EventPartyDeleted  ConnID 1 ThisDN C ThisDNRole Observer OtherDN A OtherDNRole DeletedParty CallState OK

b. For some switches, Voice Microservices use the role of the party that initialized the Service Observer instead of the role of Party A.

EventReleased	EventReleased
ConnID 1 ThisDN B ThisDNRole Destination OtherDN C CallState OK	ConnID 1 ThisDN C ThisDNRole Observer OtherDN B CallState OK

a. The attribute contains observer information.

#### Observer releases first

Party A (External)	Party B	Party C (Service Observer)	
		Observer releases a call	
	EventPartyDeleted		
	ConnID 1 ThisDN B ThisDNRole Destination OtherDN C OtherDNRole Observer ThirdPartyDNRole DeletedBy ThirdPartyDN C CallState OK	EventReleased  ConnID 1 ThisDN C ThisDNRole Observer CallState OK	
Release phase (ConnID 1)			

## Abnormal call flow

Interruption point	Party A	Party B	Party C
*		ConnID 1 ThisDN B OtherDN A CallState OK	

# Service observing for agent-initiated call

The following table describes service observing for an agent-initiated call.

Party A	Party B	Party C
EventRinging ConnID 1	EventDialing ConnID 1	
ThisDN A ThisDNRole Destination OtherDN B OtherDNRole Origination CallState OK	ThisDN B ThisDNRole Origination OtherDN A OtherDNRole Destination CallState OK	
Answer		

EventEstablished  ConnID 1 ThisDN A ThisDNRole Destination OtherDN B OtherDNRole Origination CallState OK	EventEstablished  ConnID 1 ThisDN B ThisDNRole Origination OtherDN A OtherDNRole Destination CallState OK		
EventPartyAdded  ConnID 1 ThisDN A ThisDNRole Destination OtherDN C OtherDNRole Observer CallState Bridged	EventPartyAdded  ConnID 1 ThisDN B ThisDNRole Origination OtherDN C OtherDNRole Observer CallState Bridged	EventRinging  ConnID 1 ThisDN C ThisDNRole Observer OtherDN B OtherDNRole Origination CallState Bridged	
		Answer	
		EventEstablished  ConnID 1 ThisDN C ThisDNRole Observer CallState Bridged	
Conference			
Release phase (for more information, see descriptions in Service observing on agent)			

# Service observing on queue

The following table describes service observing on the queue.

Party A (External)	Party B	Party C	Party D (Observer)
Inbound call			
	EventQueued  ConnID 1 ThisDN B ThisDNRole Destination OtherDN A OtherDNRole Origination		EventRinging  ConnID 1 ThisDN D ThisDNRole Observer OtherDN A OtherDNRole Origination CallState Bridged
			EventEstablished  ConnID 1 ThisDN D ThisDNRole Observer OtherDN A OtherDNRole Origination CallState Bridged
	EventDiverted  ConnID 1 ThisDN B	EventRinging  ConnID 1  ThisDN C	

	ThisQueue <b>B</b> ThisDNRole <b>Destination</b> OtherDN <b>A</b> OtherDNRole <b>Origination</b> ThirdPartyDN <b>C</b> *OPT ThirdPartyDNRole <b>Destination</b> *OPT	ThisDNRole <b>Destination</b> OtherDN <b>A</b> OtherDNRole <b>Origination</b> CallState <b>Bridged</b>	
		Answer (TAnswerCall)	
		EventEstablished  ConnID 1 ThisDN C ThisDNRole Destination OtherDN A OtherDNRole Origination CallState Bridged Extensions: OrigDN-1=A OrigDN-2=D	EventPartyAdded  ConnID 1 ThisDN D ThisDNRole Observer OtherDN C OtherDNRole NewParty ThirdPartyDN C ThirdPartyDNRole AddedBy CallState Bridged
Conference			
Release phase (for more information, see descriptions in Service observing on agent)			

# Abnormal call flow

Interruption point	Party A	Party B	Party C	Party D
*			EventAbandoned  ConnID 1 ThisDN C OtherDN A CallState OK	ConnID 1 ThisDN D ThisDNRole Observer OtherDN A CallState OK

# Working with queues

### Contents

- 1 Multiple-queue call treated at an IVR port with treatment at IVR queue
  - 1.1 Abnormal call flow
- 2 Multiple-queue, call treated at an IVR port with direct treatment at IVR port
  - 2.1 Abnormal call flow
- 3 Multiple-queue call with call removed from queue

Learn about call models for queues.

#### **Related documentation:**

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For simplicity, the examples on this page use abbreviated attribute values. For example, ConnID **1**, which – in actual events – displays as ConnID>@metainformation>.

The following comments and abbreviations are used in the call models:

- OPT-Optional.
- DIAL-Might be a dialed number or is not present if Voice Microservices have no information about the other party.

Multiple-queue call treated at an IVR port with treatment at IVR queue

The following table describes a multiple-queue call treated at an IVR port with treatment at the IVR queue.

Α	Q1	Q2	Q3	IVR	Agent
Inbound/ internal call to Q1	Call to Q1				
EventDialing  ConnID 1 ThisDN A ThisDNRole Origination OtherDN* Q1 OtherDNRole Destination					
	EventQueued  ConnID 1 ThisDN Q1				

	ThisQueue <b>Q1</b>				
	OtherDN A				
		Call placed in second queue			
		EventQueued			
		ConnID 1 ThisDN Q2 ThisQueue Q2 OtherDN A			
			Call placed in IVR queue for treatment when no agents ready		
			EventQueued		
			ConnID 1 ThisDN Q2 ThisQueue Q2 OtherDN A		
			EventDiverted	EventRinging	
			ConnID 1 ThisDN Q3 ThisQueue Q3 OtherDN A ThirdPartyDN IVR DN CallState ConverseOn	ConnID 1 ThisDN IVR ThisQueue Q3 OtherDN A CallState ConverseOn	
				Answer	
				EventEstablished	
				ConnID 1 ThisDN IVR ThisQueue Q3 OtherDN A	
					Agent Ready
	EventDiverted ConnID 1	EventDiverted ConnID 1		EventReleased a	EventRinging
	ThisDN RQ2 ThisQueue RQ2 OtherDN A ThirdPartyDN AgentDN	ThisDN Q2 ThisQueue Q2 OtherDN A ThirdPartyDN AgentDN		ConnID 1 ThisDN IVR ThisQueue Q3 OtherDN A	ConnID 1 ThisDN AgentDN ThisQueue Q1 OtherDN A
					Answer
EventEstablished					EventEstablished
ConnID 1					ConnID <b>1</b> ThisDN <b>AgentDN</b>

ThisDN <b>A</b> OtherDN <b>AgentDN</b> CallState <b>OK</b>					ThisQueue <b>Q1</b> OtherDN <b>A</b> CallState <b>OK</b>
--	--	--	--	--	--

a. EventReleased can occur before an agent becomes available because the IVR finishes call treatment.

b. In some deployments, EventEstablished for party A can occur at the same time as the IVR EventEstablished, especially if a call comes through the PSTN.

#### Abnormal call flow

Interruption Point	A	Q1	Q2	Q3	IVR	Agent
*	EventReleased OtherDN Q1		edventAbandon  ConnID 1  ThisDN Q2  OtherDN A	ConnID 1 ThisDN Q3 OtherDN A	edventReleased  ConnID 1  ThisDN IVR  OtherDN A	

Multiple-queue, call treated at an IVR port with direct treatment at IVR port

The following table describes a multiple-queue call treated at an IVR port with direct treatment at the IVR queue.

External party	Q1	Q2	IVR	Agent
Inbound/internal call to Q1	Call to Q1			
EventDialing				
ConnID 1 ThisDN A ThisDNRole Origination OtherDN* Q1 OtherDNRole Destination				
	EventQueued			
	ConnID 1 ThisDN Q1 ThisQueue Q1 OtherDN A			
		Call placed in second queue		
		EventQueued		

		ConnID 1 ThisDN Q2 ThisQueue Q2 OtherDN A		
			Call placed directly to IVR port	
			EventRinging	
			ConnID 1 ThisDN IVR OtherDN A CallState ConverseOn	
			Answer	
			EventEstablished	
			ConnID 1 ThisDN IVR OtherDN A	
				Agent ready
	EventDiverted  ConnID 1 ThisDN RQ2 ThisQueue RQ2 OtherDN A ThirdPartyDN AgentDN	ConnID 1 ThisDN Q2 ThisQueue Q2 OtherDN A ThirdPartyDN AgentDN	EventReleased <sup>a</sup> ConnID 1 ThisDN IVR OtherDN A	EventRinging  ConnID 1 ThisDN AgentDN ThisQueue Q1 OtherDN A
				Answer
EventEstablished b  ConnID 1 ThisDN A OtherDN AgentDN CallState OK				ConnID 1 ThisDN AgentDN ThisQueue Q1 OtherDN A CallState OK

a. EventReleased can occur before an agent becomes available because the IVR finishes call treatment.

### Abnormal call flow

Interruption Point	External party	Q1	Q2	IVR	Agent
*	EventReleased OtherDN Q1	EventAbandoned  ConnID 1 ThisDN Q1 OtherDN A	EventAbandoned  ConnID 1 ThisDN Q2 OtherDN A	EventReleased  ConnID 1 ThisDN IVR OtherDN A	

b. In some deployments, EventEstablished for party A can occur at the same time as the IVR EventEstablished, especially if a call comes through the PSTN.

# Multiple-queue call with call removed from queue

The following table describes a multiple-queue call with the call removed from the queue.

Α	Q1	Q2	IVR	Agent
Inbound call to Q1	Call to Q1			
	EventQueued			
	ConnID 1 ThisDN Q1 ThisQueue Q1 OtherDN A			
		Call placed in second queue		
		EventQueued		
		ConnID 1 ThisDN Q2 ThisQueue Q2 OtherDN A		
			Call placed in third queue for treatment when no agents ready	
			EventQueued	
			ConnID 1 ThisDN Q3 ThisQueue Q3 OtherDN A	
			Call cleared from third queue	
			EventDiverted	
			ConnID 1 ThisDN Q3 ThisQueue Q3 OtherDN A CallState Cleared	
				Agent ready
	EventDiverted	EventDiverted		EventRinging
	ConnID 1 ThisDN Q1 ThisQueue Q1 OtherDN A ThirdPartyDN AgentDN	ConnID 1 ThisDN Q2 ThisQueue Q2 OtherDN A ThirdPartyDN AgentDN		ConnID 1 ThisDN AgentDN ThisQueue Q1 OtherDN A CallState OK
				Answer
				EventEstablished

				ConnID 1 ThisDN AgentDN ThisQueue Q1 OtherDN A CallState OK
--	--	--	--	---

# Handling user data

# Contents

- 1 Attaching or updating user data to internal call
- 2 Attaching or updating user data to call by third party

Learn how user data is handled in Voice Microservices.

#### **Related documentation:**

- •
- .

#### RSS:

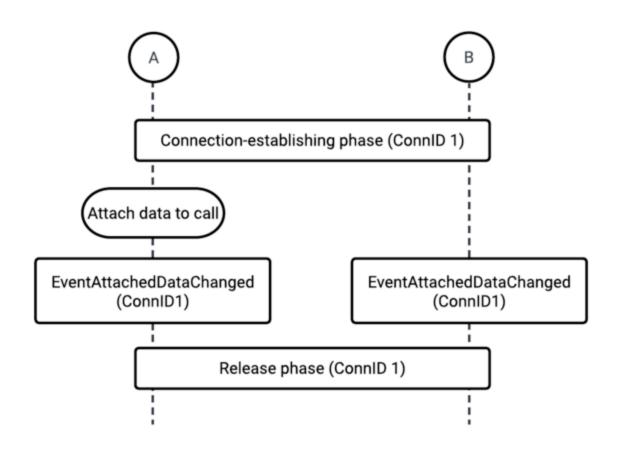
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Voice Microservices support the scenarios described on this page. User data events are <u>not</u> produced to Kafka. User data attached to a call is available in call-related events.

# Attaching or updating user data to internal call

The following diagram and table describe attaching/updating user data to an internal call.

For simplicity, the following example uses ConnID 1, however – in actual events – the ConnID displays as ConnID>@metainformation>.

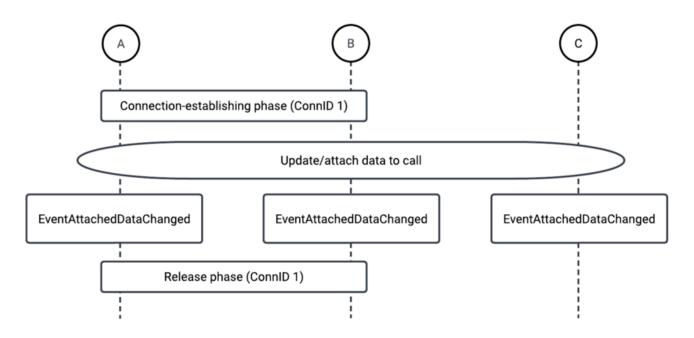


Party A	Party B			
Call-establishing	phase (ConnID 1)			
Attach user data to a call (TUpdateUserData)				
EventAttachedDataChanged:	EventAttachedDataChanged:			
ConnID 1 ThisDN A ThirdPartyDN A	ConnID 1 ThisDN B ThirdPartyDN A			
Release phase (ConnID 1)				

# Attaching or updating user data to call by third party

The following diagram and table describe attaching/updating user data to a call by a third party.

For simplicity, the following example uses ConnID 1, however – in actual events – the ConnID displays as ConnID>@metainformation>.



Party A	Party B	Party C			
Call-establishing phase (ConnID 1)					
		Attach user data to a call (TUpdateUserData)			
EventAttachedDataChanged:  ConnID 1 ThisDN A ThirdPartyDN C	EventAttachedDataChanged:  ConnID 1 ThisDN B ThirdPartyDN C	EventAttachedDataChanged:  ConnID 1 ThirdPartyDN C			
Release phase (ConnID 1)					