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## Voice Microservices Events and Models Reference

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Find links to all the topics in this guide.

## Related documentation:

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This document introduces you to the agent- and call-related events and models that you might encounter in a Genesys Voice Microservices deployment. You will find the following information in this guide:

- A list of call events and their descriptions.
- A list of agent state and DN events and their descriptions.
- A collection of common call models and flows.

## Topics

Learn about the topics that Voice Microservices use for event streaming.

- [Topics](#)

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## Events

Learn about the events produced by Voice Microservices.

- Agent state and DN events
- Call treatment events
- Call routing events
- Call handling and transfer/conference events
- Event attributes

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## Call models

Learn about the Voice Microservices call models.

- Basic call models
- Releasing calls
- Holding, transferring, and conferencing
- Predictive dialing
- Monitoring calls
- Working with queues

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# Voice Microservices topics for event streaming

## Contents

- 1 Events stored in each topic
  - 1.1 Events for the voice-agentstate topic
  - 1.2 Events for the voice-callthread topic

Learn about the topics that Voice Microservices use for event streaming.

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Voice Microservices use the following topics for event streaming:

- voice-agentstate
  - To consume agent-related events, a client's consumer must subscribe to the voice-agentstate topic.
  - The event key uses the "{tenant\_id}:{agent\_id}" template.
- voice-callthread
  - To consume call-related events, a client's consumer must subscribe to the voice-callthread topic. Genesys recommends that you avoid using the **callthread** consumer group name for subscription.
  - The event key uses the "{tenant\_id}:{callthread\_id}" template.

## Events stored in each topic

This section lists the events for each Voice Microservices topic.

Voice Microservices events are in JSON format. This is a sample of the EventAgentLogin event and its attributes:

```
{ "id": EventAgentLogin, AgentID, ThisDN, AgentWorkMode, Extensions: {} }
```

The word "group", where used in this documentation, does not refer to any part of the topic or event structure. The group names are used to collect together similar events based on the purpose of events and the type of information they convey.

## Events for the voice-agentstate topic

For information about the events in the voice-agentstate topic, including event descriptions and specific event attributes, see Agent state and DN events.

This is the list of events in the **Agent state and DN** group:

- EventAgentLogin
- EventAgentLogout
- EventAgentNotReady
- EventAgentReady
- EventDNBackInService
- EventDNDOff
- EventDNDOn
- EventDNOutOfService
- EventForwardCancel
- EventForwardSet
- EventMuteOff
- EventMuteOn
- EventOffHook
- EventOnHook

## Events for the voice-callthread topic

For information about the events in the voice-callthread topic, including event descriptions and specific event attributes, see the following pages:

- Call handling and transfer/conference events
- Call routing events
- Call treatment events

This is the list of events in the **Call handling and transfer/conference** group:

- EventAbandoned
- EventDestinationBusy
- EventDialing
- EventDiverted
- EventEstablished
- EventHeld
- EventNetworkReached
- EventPartyAdded
- EventPartyChanged
- EventPartyDeleted
- EventQueued
- EventReleased
- EventRetrieved
- EventRinging

This is the list of events in the **Call routing** group:

- EventRouteRequest
- EventRouteUsed

This is the list of events in the **Call treatment** group:

- EventTreatmentApplied
- EventTreatmentEnd
- EventTreatmentNotApplied

# Agent state and DN events

## Contents

- [1 EventAgentLogin](#)
- [2 EventAgentLogout](#)
- [3 EventAgentReady](#)
- [4 EventAgentNotReady](#)
- [5 EventDNOOutOfService](#)
- [6 EventDNBackInService](#)
- [7 EventDNDOn](#)
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- [9 EventForwardSet](#)
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- [12 EventOnHook](#)
- [13 EventMuteOn](#)
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Find information about the agent state and DN events that Voice Microservices produce.

### Related documentation:

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Agent state and DN events are stored in the **voice-agentstate** topic.

Voice Microservices support the following agent state and DN events, which are described on this page. Click the attribute names in the tables below to see fuller descriptions of the attributes.

- EventAgentLogin
- EventAgentLogout
- EventAgentNotReady
- EventAgentReady
- EventDNBackInService
- EventDNDOff
- EventDNDOn
- EventDNOOutOfService
- EventForwardCancel
- EventForwardSet
- EventMuteOff
- EventMuteOn
- EventOffHook
- EventOnHook

## EventAgentLogin

The agent has logged in to the ACD group specified by **ThisQueue**. Multiple agent logins are allowed for the same DN and agent ID combination (since EventAgentLogin does not indicate by itself a transition of agent state).

**AgentID** must be present if the agent is logged in through Voice Microservices or if the information is available.

If present, the **Extensions** attribute might include a ReasonCode value specifically used to communicate hardware reasons.

Event attribute	Short description
Event attribute	Short description

"> id (mandatory) The event name."> Server (mandatory) A unique identifier

assigned by Voice Microservices to the connection between a client and Voice Microservices."> ThisDN (mandatory) The directory number of the most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> time (mandatory) The structure specifies event generation time that is expressed in elapsed seconds and microseconds since 00:00 GMT, January 1, 1970 (zero hour)."> Agent ID (optional) This parameter uniquely identifies the ACD agent."> CustomerID (optional) A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated."> Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request."> Reasons (optional) A pointer to an additional data structure that provides reasons for and results of actions taken by the user of ThisDN."> ReferenceID (optional) (Use is internal to Voice Microservices.) **ReferenceID** is the identifier generated by Voice Microservices or a TSetReferenceID() function call and attached to the request a client sends to Voice Microservices."> ThisQueue (optional) The directory number of the most significant ACD group with respect to the event in question.

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## EventAgentLogout

The agent has logged out of the ACD group specified by **ThisQueue**.

On CTI platforms that support agent login for multiple queues, this event signals that the agent has been moved to the Logged Out state, and is therefore used only for an agent's final logout.

**AgentID** must be present if the agent is logged in through Voice Microservices or if the information is available.

If present, the **Extensions** attribute might include a ReasonCode value specifically used to communicate hardware reasons.

Event attribute	Short description
Event attribute	Short description

"> id (mandatory) The event name."> Server (mandatory) A unique identifier assigned by Voice Microservices to the connection between a client and Voice Microservices."> ThisDN (mandatory) The directory number of the most significant telephony object (except an ACD group or trunk group) with respect to

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the event in question."> time (mandatory) The structure specifies event generation time that is expressed in elapsed seconds and microseconds since 00:00 GMT, January 1, 1970 (zero hour)."> Agent ID (optional) This parameter uniquely identifies the ACD agent."> CustomerID (optional) A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated."> Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request."> Reasons (optional) A pointer to an additional data structure that provides reasons for and results of actions taken by the user of ThisDN."> ReferenceID (optional) (Use is internal to Voice Microservices.) **ReferenceID** is the identifier generated by Voice Microservices or a TSetReferenceID() function call and attached to the request a client sends to Voice Microservices."> ThisQueue (optional) The directory number of the most significant ACD group with respect to the event in question.

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## EventAgentReady

The agent is ready to receive ACD calls.

**AgentID** must be present if the agent is logged in through Voice Microservices or if the information is available.

If present, the **Extensions** attribute might include a ReasonCode value specifically used to communicate hardware reasons.

Event attribute	Short description
Event attribute	Short description
"> AgentWorkMode (mandatory) This attribute indicates the agent/supervisor-related current work mode."> id (mandatory) The event name."> Server (mandatory) A unique identifier assigned by Voice Microservices to the connection between a client and Voice Microservices."> ThisDN (mandatory) The directory number of the most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> time (mandatory) The structure specifies event generation time that is expressed in elapsed seconds and microseconds since 00:00 GMT, January 1, 1970 (zero hour)."> CustomerID (optional) A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated."> Extensions	

(optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request."> Reasons (optional) A pointer to an additional data structure that provides reasons for and results of actions taken by the user of ThisDN."> ReferenceID (optional) (Use is internal to Voice Microservices.) **ReferenceID** is the identifier generated by Voice Microservices or a TSetReferenceID() function call and attached to the request a client sends to Voice Microservices."> ThisQueue (optional) The directory number of the most significant ACD group with respect to the event in question.

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## EventAgentNotReady

The agent is not ready to receive ACD calls.

**AgentID** must be present if the agent is logged in through Voice Microservices or if the information is available.

If present, the **Extensions** attribute might include a ReasonCode value specifically used to communicate hardware reasons.

Event attribute	Short description
Event attribute	Short description
"> id (mandatory) The event name."> Server (mandatory) A unique identifier assigned by Voice Microservices to the connection between a client and Voice Microservices."> ThisDN (mandatory) The directory number of the most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> time (mandatory) The structure specifies event generation time that is expressed in elapsed seconds and microseconds since 00:00 GMT, January 1, 1970 (zero hour)."> AgentWorkMode (optional) This attribute indicates the agent/supervisor-related current work mode."> CustomerID (optional) A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated."> Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request."> Reasons (optional) A pointer to an additional data structure that provides reasons for and results of actions taken by the user of ThisDN."> ReferenceID (optional) (Use is internal to Voice Microservices.) <b>ReferenceID</b> is the identifier generated by Voice Microservices	

or a TSetReferenceID() function call and attached to the request a client sends to Voice Microservices."> ThisQueue (optional) The directory number of the most significant ACD group with respect to the event in question.

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## EventDNOutOfService

The DN specified in the **ThisDN** attribute is out of service and cannot make or receive calls. This event is generated when an out-of-service state is first detected or when a new client registers on a DN known to be out of service.

When a DN is out of service, only the following Voice Microservices requests can be issued for it: client registration and unregistration, queries, agent login, and private service requests.

Voice Microservices return a TERR\_OUT\_OF\_SERVICE error if called on to attempt a supported operation that cannot progress on an out-of-service DN.

When a DN goes out of service, Voice Microservices notify the user about the termination of active calls or change an agent state (not ready/logout) using normal events. The other applications should rely only on those events to change the DN/agent state.

Event attribute	Short description
Event attribute	Short description
"> id (mandatory) The event name."> ThisDN (mandatory) The directory number of the most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request.	

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## EventDNBackInService

The DN specified in the **ThisDN** attribute is back in service and can make or receive calls. This event is generated when a DN, which has been out of service and for which the EventDNOutOfService was previously distributed, returns to service.

In the absence of EventDNOutOfService and EventDNBackInService, all clients should assume, for backward-compatibility reasons, that the DN is in service.

Between EventDNOutOfService and EventDNBackInService, the client is not able to perform any requests, and no events should be expected during this outage. Genesys recommends that you perform TQueryAddress() after EventDNBackInService to ensure synchronization between Voice Microservices and the client.

Event attribute	Short description
Event attribute	Short description

"> id (mandatory) The event name."> ThisDN (mandatory) The directory number of the most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request.

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## EventDNOn

The Do-Not-Disturb (DND) feature has been turned on for the telephony object specified by **ThisDN**.

Event attribute	Short description
Event attribute	Short description

"> id (mandatory) The event name."> Server (mandatory) A unique identifier assigned by Voice Microservices to the connection between a client and Voice Microservices."> ThisDN (mandatory) The directory number of the most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> time (mandatory) The structure specifies event generation time that is expressed in elapsed seconds and microseconds since 00:00 GMT, January 1, 1970 (zero hour)."> CustomerID (optional) A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated."> Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request."> Reasons (optional) A pointer to an additional data structure that provides reasons for and results of actions taken by the user of ThisDN."> ReferenceID (optional) (Use is internal to Voice Microservices.) **ReferenceID** is the identifier generated by Voice Microservices or a TSetReferenceID() function call and attached to the

request a client sends to Voice Microservices.

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## EventDNDOff

The Do-Not-Disturb (DND) feature has been turned off for the telephony object specified by **ThisDN**.

Event attribute	Short description
Event attribute	Short description

"> id (mandatory) The event name."> Server (mandatory) A unique identifier assigned by Voice Microservices to the connection between a client and Voice Microservices."> ThisDN (mandatory) The directory number of the most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> time (mandatory) The structure specifies event generation time that is expressed in elapsed seconds and microseconds since 00:00 GMT, January 1, 1970 (zero hour)."> CustomerID (optional) A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated."> Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request."> Reasons (optional) A pointer to an additional data structure that provides reasons for and results of actions taken by the user of ThisDN."> ReferenceID (optional) (Use is internal to Voice Microservices.) **ReferenceID** is the identifier generated by Voice Microservices or a TSetReferenceID() function call and attached to the request a client sends to Voice Microservices.

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## EventForwardSet

The Forwarding feature has been turned on for the telephony object specified by **ThisDN**.

The **InfoStatus** event attribute has a value of either CallForwardingStatus or

SendAllCallsStatus in the EventForwardSet event.

The **OtherDN** event attribute specifies the target party when the Forward feature is in progress.

Event attribute	Short description
Event attribute	Short description
"> id (mandatory) The event name."> Server (mandatory) A unique identifier assigned by Voice Microservices to the connection between a client and Voice Microservices."> ThisDN (mandatory) The directory number of the most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> time (mandatory) The structure specifies event generation time that is expressed in elapsed seconds and microseconds since 00:00 GMT, January 1, 1970 (zero hour)."> CustomerID (optional) A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated."> Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request."> InfoStatus (optional) The InfoType information about the telephony object specified by <b>ThisDN</b> and/or <b>ThisQueue</b> ."> OtherDN (optional) The directory number of the second most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> Reasons (optional) A pointer to an additional data structure that provides reasons for and results of actions taken by the user of ThisDN."> ReferenceID (optional) (Use is internal to Voice Microservices.) <b>ReferenceID</b> is the identifier generated by Voice Microservices or a TSetReferenceID() function call and attached to the request a client sends to Voice Microservices.	

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## EventForwardCancel

The Forwarding feature has been turned off for the telephony object specified by **ThisDN**.

Event attribute	Short description
Event attribute	Short description

"> id (mandatory) The event name."> Server (mandatory) A unique identifier assigned by Voice Microservices to the connection between a client and Voice Microservices."> ThisDN (mandatory) The directory number of the most

significant telephony object (except an ACD group or trunk group) with respect to the event in question."> time (mandatory) The structure specifies event generation time that is expressed in elapsed seconds and microseconds since 00:00 GMT, January 1, 1970 (zero hour)."> CustomerID (optional) A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated."> Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request."> Reasons (optional) A pointer to an additional data structure that provides reasons for and results of actions taken by the user of ThisDN."> ReferenceID (optional) (Use is internal to Voice Microservices.) **ReferenceID** is the identifier generated by Voice Microservices or a TSetReferenceID() function call and attached to the request a client sends to Voice Microservices.

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## EventOffHook

The telephony object specified by **ThisDN** has gone off-hook.

Event attribute	Short description
Event attribute	Short description

"> id (mandatory) The event name."> Server (mandatory) A unique identifier assigned by Voice Microservices to the connection between a client and Voice Microservices."> ThisDN (mandatory) The directory number of the most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> time (mandatory) The structure specifies event generation time that is expressed in elapsed seconds and microseconds since 00:00 GMT, January 1, 1970 (zero hour)."> CallHistory (optional) Information about transferring/routing of the call through a multisite contact center network."> CallID (optional) This attribute contains the call identification provided by the switch, which uniquely identifies a call."> CallState (optional) The current status of the call the event relates to."> CallType (optional) The type of call in question."> ConnID (optional) A current connection identifier of the call to which this event relates."> CustomerID (optional) A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated."> Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that

cannot be described by the other parameters in an event or a request."> NetworkCallID (optional) In the case of network routing, the call identifier assigned by the switch where the call initially arrived."> NetworkNodeID (optional) In the case of network routing, the identifier of the switch where the call initially arrived."> ThisTrunk (optional) The identifier of the most significant trunk with respect to the event in question."> UserData (optional) Specifies the pointer to the call-related user data.

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## EventOnHook

The telephony object specified by **ThisDN** has gone on-hook.

Event attribute	Short description
Event attribute	Short description

"> id (mandatory) The event name."> Server (mandatory) A unique identifier assigned by Voice Microservices to the connection between a client and Voice Microservices."> ThisDN (mandatory) The directory number of the most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> time (mandatory) The structure specifies event generation time that is expressed in elapsed seconds and microseconds since 00:00 GMT, January 1, 1970 (zero hour)."> CallHistory (optional) Information about transferring/routing of the call through a multisite contact center network."> CallID (optional) This attribute contains the call identification provided by the switch, which uniquely identifies a call."> ConnID (optional) A current connection identifier of the call to which this event relates."> CustomerID (optional) A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated."> Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request."> NetworkCallID (optional) In the case of network routing, the call identifier assigned by the switch where the call initially arrived."> NetworkNodeID (optional) In the case of network routing, the identifier of the switch where the call initially arrived."> ThisDNRole (optional) The role of the telephony object specified by **ThisDN** in the event in question."> ThisTrunk (optional) The identifier of the most significant trunk with respect to the event in question."> UserData (optional) Specifies the pointer to the call-related user

data.

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## EventMuteOn

A party identified by **ThisDN** is now in the Mute mode.

Event attribute	Short description
Event attribute	Short description

"> ConnID (mandatory) A current connection identifier of the call to which this event relates."> id (mandatory) The event name."> ThisDNRole (mandatory) The role of the telephony object specified by **ThisDN** in the event in question."> ThisDN (mandatory) The directory number of the most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> CustomerID (optional) A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated."> Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request."> NetworkCallID (optional) In the case of network routing, the call identifier assigned by the switch where the call initially arrived."> NetworkNodeID (optional) In the case of network routing, the identifier of the switch where the call initially arrived."> Reasons (optional) A pointer to an additional data structure that provides reasons for and results of actions taken by the user of ThisDN."> ReferenceID (optional) (Use is internal to Voice Microservices.) **ReferenceID** is the identifier generated by Voice Microservices or a TSetReferenceID() function call and attached to the request a client sends to Voice Microservices."> UserData (optional) Specifies the pointer to the call-related user data.

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## EventMuteOff

A party identified by **ThisDN** is no longer in Mute (microphone-disabled) mode. The **ReferenceID** attribute is set to indicate the corresponding `TSetMuteOff()` function.

Event attribute	Short description
Event attribute	Short description

"> ConnID (mandatory) A current connection identifier of the call to which this event relates."  
> id (mandatory) The event name."  
> ThisDNRole (mandatory) The role of the telephony object specified by **ThisDN** in the event in question."  
> ThisDN (mandatory) The directory number of the most significant telephony object (except an ACD group or trunk group) with respect to the event in question."  
> CustomerID (optional) A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated."  
> Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request."  
> NetworkCallID (optional) In the case of network routing, the call identifier assigned by the switch where the call initially arrived."  
> NetworkNodeID (optional) In the case of network routing, the identifier of the switch where the call initially arrived."  
> Reasons (optional) A pointer to an additional data structure that provides reasons for and results of actions taken by the user of `ThisDN`."  
> ReferenceID (optional) (Use is internal to Voice Microservices.) **ReferenceID** is the identifier generated by Voice Microservices or a `TSetReferenceID()` function call and attached to the request a client sends to Voice Microservices."  
> UserData (optional) Specifies the pointer to the call-related user data.

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# Call treatment events

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- 1 EventTreatmentApplied
- 2 EventTreatmentEnd
- 3 EventTreatmentNotApplied

Find information about the call treatment events that Voice Microservices produce.

### Related documentation:

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- [For private edition](#)

Call treatment events are stored in the voice-callthread topic.

Voice Microservices support the following call treatment events, which are described on this page. Click the attribute names in the tables below to see fuller descriptions of the attributes.

- [EventTreatmentApplied](#)
- [EventTreatmentEnd](#)
- [EventTreatmentNotApplied](#)

## EventTreatmentApplied

The call has been treated and the Treatment Device (TD) is processing the treatment instruction.

Event attribute	Short description
Event attribute	Short description

"> CallID (mandatory) This attribute contains the call identification provided by the switch, which uniquely identifies a call."  
> CallThreadID (mandatory) The call thread identifier of the call."  
> CallType (mandatory) The type of call in question."  
> ConnID (mandatory) A current connection identifier of the call to which this event relates."  
> CustomerID (mandatory) A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated."  
> Extensions (mandatory) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request."  
> id (mandatory) The event name."  
> Server (mandatory) A unique identifier assigned by Voice Microservices to the connection between a client and Voice Microservices."  
> ThisDNRole (mandatory) The role of the telephony object specified by **ThisDN** in the event in question."  
> ThisDN (mandatory) The

directory number of the most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> time (mandatory) The structure specifies event generation time that is expressed in elapsed seconds and microseconds since 00:00 GMT, January 1, 1970 (zero hour)."> TreatmentType (mandatory) The type of treatment to be applied to the telephony object in question."> NetworkCallID (optional) In the case of network routing, the call identifier assigned by the switch where the call initially arrived."> NetworkNodeID (optional) In the case of network routing, the identifier of the switch where the call initially arrived."> Reasons (optional) A pointer to an additional data structure that provides reasons for and results of actions taken by the user of ThisDN."> ReferenceID (optional) (Use is internal to Voice Microservices.) **ReferenceID** is the identifier generated by Voice Microservices or a TSetReferenceID() function call and attached to the request a client sends to Voice Microservices."> TransferConnID (optional) Contains the **ConnID** of the call for which transfer or conference was initiated."> TreatmentParms (optional) Contains parameters to be used for the treatment."> UserData (optional) Specifies the pointer to the call-related user data.

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## EventTreatmentEnd

The call has been treated and the Treatment Device (TD) is waiting for another instruction.

This event does not appear in cases of continuing treatments like Silence or RingBack.

The **CollectedDigits** and **LastCollectedDigit** attributes are present if **TreatmentType** is either CollectDigits or PlayAnnouncementAndCollectDigits.

The following key-value pairs are set for all treatment types:

- For all treatment types where an announcement was played, INTERRUPTED is set to:
  - NO, if the announcement was not interrupted.
  - KEYPAD, if it was interrupted by keypad entry.
  - VOICE, if it was interrupted by the caller speaking something.
- For all treatment types where digits are to be collected from the caller, COMPLETION\_STATUS is set to:
  - NORMAL, if the treatment completed normally (optional).
  - TIMEOUT, if the digit collection timed out before all required digits could be collected.
  - CANCELLED, if the treatment was cancelled by a request from router.

- For **TreatmentType**=DigitsVerification only, the following key-value pairs apply:
  - VERIFICATION\_STATUS (the result of digits verification) is set to 1 if verification succeed, 0 if it did not.
  - ATTEMPTS is set to the number of digit-collection attempts made.
- For **TreatmentType**=RecordUserAnnouncement, the following key-value pair applies:
  - USER\_ANN\_ID is set to the message identifier, an integer, recorded by the user specified with USER\_ID.

Event attribute	Short description
Event attribute	Short description

> CallID (mandatory) This attribute contains the call identification provided by the switch, which uniquely identifies a call."> CallThreadID (mandatory) The call thread identifier of the call."> CallType (mandatory) The type of call in question."> ConnID (mandatory) A current connection identifier of the call to which this event relates."> CustomerID (mandatory) A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated."> id (mandatory) The event name."> Server (mandatory) A unique identifier assigned by Voice Microservices to the connection between a client and Voice Microservices."> ThisDN (mandatory) The directory number of the most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> time (mandatory) The structure specifies event generation time that is expressed in elapsed seconds and microseconds since 00:00 GMT, January 1, 1970 (zero hour)."> TreatmentType (mandatory) The type of treatment to be applied to the telephony object in question."> CollectedDigits (optional) A pointer to the digits that have been collected from the calling party."> Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request."> LastCollectedDigit (optional) The last digit collected from the calling party."> NetworkCallID (optional) In the case of network routing, the call identifier assigned by the switch where the call initially arrived."> NetworkNodeID (optional) In the case of network routing, the identifier of the switch where the call initially arrived."> Reasons (optional) A pointer to an additional data structure that provides reasons for and results of actions taken by the user of ThisDN."> ReferenceID (optional) (Use is internal to Voice Microservices.) **ReferenceID** is the identifier generated by Voice Microservices or a TSetReferenceID() function call and attached to the request a client sends to Voice Microservices."> TransferConnID (optional) Contains the **ConnID** of the call for which transfer or conference was initiated."> TreatmentParms (optional) Contains parameters to be used for the treatment."> UserData (optional) Specifies the pointer to the call-related user data.

## EventTreatmentNotApplied

The call has not been treated for some reason. The reason is returned in **ErrorCode** and **ErrorMessage** parameters.

Event attribute	Short description
Event attribute	Short description

"> CallID (mandatory) This attribute contains the call identification provided by the switch, which uniquely identifies a call."  
 "> CallThreadID (mandatory) The call thread identifier of the call."  
 "> CallType (mandatory) The type of call in question."  
 "> ConnID (mandatory) A current connection identifier of the call to which this event relates."  
 "> CustomerID (mandatory) A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated."  
 "> ErrorCode (mandatory) This attribute contains a value that indicates why a client request failed."  
 "> id (mandatory) The event name."  
 "> ReferenceID (mandatory) (Use is internal to Voice Microservices.) **ReferenceID** is the identifier generated by Voice Microservices or a TSetReferenceID() function call and attached to the request a client sends to Voice Microservices."  
 "> Server (mandatory) A unique identifier assigned by Voice Microservices to the connection between a client and Voice Microservices."  
 "> ThisDN (mandatory) The directory number of the most significant telephony object (except an ACD group or trunk group) with respect to the event in question."  
 "> time (mandatory) The structure specifies event generation time that is expressed in elapsed seconds and microseconds since 00:00 GMT, January 1, 1970 (zero hour)."  
 "> TreatmentType (mandatory) The type of treatment to be applied to the telephony object in question."  
 "> ErrorMessage (optional) A pointer to the character string containing additional information about an error."  
 "> Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request."  
 "> NetworkCallID (optional) In the case of network routing, the call identifier assigned by the switch where the call initially arrived."  
 "> NetworkNodeID (optional) In the case of network routing, the identifier of the switch where the call initially arrived."  
 "> Reasons (optional) A pointer to an additional data structure that provides reasons for and results of actions taken by the user of ThisDN."  
 "> TransferConnID (optional) Contains the **ConnID** of the call for which transfer or conference was initiated."  
 "> TreatmentParms (optional) Contains parameters to be used for the treatment."  
 "> UserData (optional) Specifies the pointer to the call-related user data.

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# Call routing events

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- 1 [EventRouteRequest](#)
- 2 [EventRouteUsed](#)

Find information about the call routing events that Voice Microservices produce.

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Call routing events are stored in the voice-callthread topic.

Voice Microservices support the following call routing events, which are described on this page. Click the attribute names in the tables below to see fuller descriptions of the attributes.

- EventRouteRequest
- EventRouteUsed

## EventRouteRequest

The call has been placed on the routing point specified by **ThisDN**, and the switch is waiting for routing instructions.

The **PreviousConnID** attribute must appear if a call with **CallType=Consult** has been placed on a routing point.

**ThisDN** and **ThisQueue** attributes must have equal values.

Event attribute	Short description
Event attribute	Short description

"> CallID (mandatory) This attribute contains the call identification provided by the switch, which uniquely identifies a call."> CallThreadID (mandatory) The call thread identifier of the call."> CallType (mandatory) The type of call in question."> ConnID (mandatory) A current connection identifier of the call to which this event relates."> id (mandatory) The event name."> Server (mandatory) A unique identifier assigned by Voice Microservices to the connection between a client and Voice Microservices."> ThisDN (mandatory) The directory number of the most significant telephony object (except an ACD group

or trunk group) with respect to the event in question."> ThisQueue (mandatory) The directory number of the most significant ACD group with respect to the event in question."> time (mandatory) The structure specifies event generation time that is expressed in elapsed seconds and microseconds since 00:00 GMT, January 1, 1970 (zero hour)."> ANI (optional) Automatic Number Identification. Indicates the telephony-company charge number."> CallHistory (optional) Information about transferring/routing of the call through a multisite contact center network."> CollectedDigits (optional) A pointer to the digits that have been collected from the calling party."> CustomerID (optional) A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated."> DNIS (optional) The directory number to which the inbound call has been made."> Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request."> LastCollectedDigit (optional) The last digit collected from the calling party."> NetworkCallID (optional) In the case of network routing, the call identifier assigned by the switch where the call initially arrived."> NetworkNodeID (optional) In the case of network routing, the identifier of the switch where the call initially arrived."> OtherDNRole (optional) The role of the telephony object specified by **OtherDN** in the event in question."> OtherDN (optional) The directory number of the second most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> OtherQueue (optional) The directory number of the second most significant ACD group with respect to the event in question."> OtherTrunk (optional) The identifier of the second most significant trunk group with respect to the event in question."> PreviousConnID (optional) This attribute links two associated calls."> ThirdPartyDN (optional) The directory number of the third most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> ThisTrunk (optional) The identifier of the most significant trunk with respect to the event in question."> UserData (optional) Specifies the pointer to the call-related user data.

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## EventRouteUsed

The call has been routed as requested in the function TRouteCall() or has been default routed by the switch after the routing timeout has expired (that is, there was no routing instruction from the computer domain within the specified timeout).

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The **ThirdPartyDN** attribute specifies the destination DN or dialing number. It is:

- Mandatory if routing was done by Voice Microservices.
- Absent if the call was rejected. Optional in other cases.

For the EventRouteUsed event, **ThirdPartyDNRole=Destination**.

The **OtherDN** attribute is used to specify the target party when the forward feature is in progress.

**ThisDN** and **ThisQueue** attributes must have equal values.

Event attribute	Short description
Event attribute	Short description
"> CallID (mandatory) This attribute contains the call identification provided by the switch, which uniquely identifies a call."> CallThreadID (mandatory) The call thread identifier of the call."> CallType (mandatory) The type of call in question."> ConnID (mandatory) A current connection identifier of the call to which this event relates."> id (mandatory) The event name."> Server (mandatory) A unique identifier assigned by Voice Microservices to the connection between a client and Voice Microservices."> ThisDN (mandatory) The directory number of the most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> ThisQueue (mandatory) The directory number of the most significant ACD group with respect to the event in question."> time (mandatory) The structure specifies event generation time that is expressed in elapsed seconds and microseconds since 00:00 GMT, January 1, 1970 (zero hour)."> ANI (optional) Automatic Number Identification. Indicates the telephony-company charge number."> CallHistory (optional) Information about transferring/routing of the call through a multisite contact center network."> CallState (optional) The current status of the call the event relates to."> CustomerID (optional) A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated."> DNIS (optional) The directory number to which the inbound call has been made."> Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request."> NetworkCallID (optional) In the case of network routing, the call identifier assigned by the switch where the call initially arrived."> NetworkNodeID (optional) In the case of network routing, the identifier of the switch where the call initially arrived."> OtherDN (optional) The directory number of the second most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> Reasons (optional) A pointer to an additional data structure that provides reasons for and results of actions taken by the user of ThisDN."> ReferenceID (optional) (Use is internal to Voice Microservices.) <b>ReferenceID</b> is the identifier generated by Voice Microservices or a TSetReferenceID() function call and attached to the request	

a client sends to Voice Microservices."> ThirdPartyDNRole (optional) The role of the telephony object specified by **ThirdPartyDN** in the event in question."> ThirdPartyDN (optional) The directory number of the third most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> ThisTrunk (optional) The identifier of the most significant trunk with respect to the event in question."> UserData (optional) Specifies the pointer to the call-related user data.

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# Call handling and transfer/conference events

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- 1 EventAbandoned
- 2 EventDestinationBusy
- 3 EventDialing
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Find information about the call handling and transfer/conference events that Voice Microservices produce.

### Related documentation:

- 
- 
- 

### RSS:

- [For private edition](#)

Call handling and transfer/conference events are stored in the voice-callthread topic.

Voice Microservices support the following call handling and transfer/conference events, which are described on this page. Click the attribute names in the tables below to see fuller descriptions of the attributes.

- EventAbandoned
- EventDestinationBusy
- EventDialing
- EventDiverted
- EventEstablished
- EventHeld
- EventNetworkReached
- EventPartyAdded
- EventPartyChanged
- EventPartyDeleted
- EventQueued
- EventReleased
- EventRetrieved
- EventRinging

## EventAbandoned

The caller abandoned the call before it was answered.

The **PreviousConnID** attribute must appear if the value of **CallType** is Consult.

The **ThisQueue** attribute must appear for an ACD call.

Event attribute	Short description
Event attribute	Short description

"> CallID (mandatory) This attribute contains the call identification provided by the switch, which uniquely identifies a call."> CallState (mandatory) The current status of the call the event relates to."> CallThreadID (mandatory) The call

thread identifier of the call."> CallType (mandatory) The type of call in question."> ConnID (mandatory) A current connection identifier of the call to which this event relates."> id (mandatory) The event name."> Server (mandatory) A unique identifier assigned by Voice Microservices to the connection between a client and Voice Microservices."> ThisDNRole (mandatory) The role of the telephony object specified by **ThisDN** in the event in question."> ThisDN (mandatory) The directory number of the most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> time (mandatory) The structure specifies event generation time that is expressed in elapsed seconds and microseconds since 00:00 GMT, January 1, 1970 (zero hour)."> ANI (optional) Automatic Number Identification. Indicates the telephony-company charge number."> CallHistory (optional) Information about transferring/routing of the call through a multisite contact center network."> CustomerID (optional) A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated."> DNIS (optional) The directory number to which the inbound call has been made."> Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request."> NetworkCallID (optional) In the case of network routing, the call identifier assigned by the switch where the call initially arrived."> NetworkNodeID (optional) In the case of network routing, the identifier of the switch where the call initially arrived."> OtherDNRole (optional) The role of the telephony object specified by **OtherDN** in the event in question."> OtherDN (optional) The directory number of the second most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> OtherQueue (optional) The directory number of the second most significant ACD group with respect to the event in question."> OtherTrunk (optional) The identifier of the second most significant trunk group with respect to the event in question."> PreviousConnID (optional) This attribute links two associated calls."> ThisQueue (optional) The directory number of the most significant ACD group with respect to the event in question."> ThisTrunk (optional) The identifier of the most significant trunk with respect to the event in question."> UserData (optional) Specifies the pointer to the call-related user data.

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## EventDestinationBusy

The called party specified by **OtherDN** is busy with another call.

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For scenarios initiated with RequestMakeCall, the **CallState** attribute might have values that clarify the reason for the destination being busy, for instance CallStateSitInvalidNum.

The **PreviousConnID** attribute must be included if the value of **CallType** is Consult.

Event attribute	Short description
Event attribute	Short description
"> CallID (mandatory) This attribute contains the call identification provided by the switch, which uniquely identifies a call." "> CallThreadID (mandatory) The call thread identifier of the call." "> CallType (mandatory) The type of call in question." "> ConnID (mandatory) A current connection identifier of the call to which this event relates." "> id (mandatory) The event name." "> Server (mandatory) A unique identifier assigned by Voice Microservices to the connection between a client and Voice Microservices." "> ThisDNRole (mandatory) The role of the telephony object specified by <b>ThisDN</b> in the event in question." "> ThisDN (mandatory) The directory number of the most significant telephony object (except an ACD group or trunk group) with respect to the event in question." "> time (mandatory) The structure specifies event generation time that is expressed in elapsed seconds and microseconds since 00:00 GMT, January 1, 1970 (zero hour)." "> ANI (optional) Automatic Number Identification. Indicates the telephony-company charge number." "> CallHistory (optional) Information about transferring/routing of the call through a multisite contact center network." "> CallState (optional) The current status of the call the event relates to." "> CustomerID (optional) A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated." "> DNIS (optional) The directory number to which the inbound call has been made." "> Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request." "> NetworkCallID (optional) In the case of network routing, the call identifier assigned by the switch where the call initially arrived." "> NetworkNodeID (optional) In the case of network routing, the identifier of the switch where the call initially arrived." "> OtherDN (optional) The directory number of the second most significant telephony object (except an ACD group or trunk group) with respect to the event in question." "> OtherQueue (optional) The directory number of the second most significant ACD group with respect to the event in question." "> OtherTrunk (optional) The identifier of the second most significant trunk group with respect to the event in question." "> PreviousConnID (optional) This attribute links two associated calls." "> ThisQueue (optional) The directory number of the most significant ACD group with respect to the event in question." "> UserData (optional) Specifies the pointer to the call-related user data.	

## EventDialing

An attempt to make a call on behalf of the telephony object specified by **ThisDN** is in progress.

**CallType** can be Unknown.

**OtherDN** is either a dialed number or not present if Voice Microservices have no information about the other party. **OtherDNRole** appears if the attribute **OtherDN** is present.

The **PreviousConnID** attribute must appear if the value of **CallType** is Consult.

**ThisQueue** must appear in predictive dialing and be equal to **ThisDN**.

Event attribute	Short description
Event attribute	Short description
"> CallID (mandatory) This attribute contains the call identification provided by the switch, which uniquely identifies a call."	"> CallThreadID (mandatory) The call thread identifier of the call."
"> CallType (mandatory) The type of call in question."	"> ConnID (mandatory) A current connection identifier of the call to which this event relates."
"> id (mandatory) The event name."	"> Server (mandatory) A unique identifier assigned by Voice Microservices to the connection between a client and Voice Microservices."
"> ThisDNRole (mandatory) The role of the telephony object specified by <b>ThisDN</b> in the event in question."	"> ThisDN (mandatory) The directory number of the most significant telephony object (except an ACD group or trunk group) with respect to the event in question."
"> time (mandatory) The structure specifies event generation time that is expressed in elapsed seconds and microseconds since 00:00 GMT, January 1, 1970 (zero hour)."	"> CallHistory (optional) Information about transferring/routing of the call through a multisite contact center network."
"> CustomerID (optional) A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated."	"> DNIS (optional) The directory number to which the inbound call has been made."
"> Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request."	"> Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request."
"> NetworkCallID (optional) In the case of network routing, the call identifier assigned by the switch where the call initially arrived."	"> NetworkCallID (optional) In the case of network routing, the identifier of the switch where the call initially arrived."
"> NetworkNodeID (optional) In the case of network routing, the identifier of the switch where the call initially arrived."	"> OtherDNRole (optional) The role of the telephony object specified by <b>OtherDN</b> in the event in question."
"> OtherDN (optional) The directory number of the second most significant telephony object	"> OtherDN (optional) The directory number of the second most significant telephony object

(except an ACD group or trunk group) with respect to the event in question."> OtherQueue (optional) The directory number of the second most significant ACD group with respect to the event in question."> OtherTrunk (optional) The identifier of the second most significant trunk group with respect to the event in question."> PreviousConnID (optional) This attribute links two associated calls."> Reasons (optional) A pointer to an additional data structure that provides reasons for and results of actions taken by the user of ThisDN."> ReferenceID (optional) (Use is internal to Voice Microservices.) **ReferenceID** is the identifier generated by Voice Microservices or a TSetReferenceID() function call and attached to the request a client sends to Voice Microservices."> ThisQueue (optional) The directory number of the most significant ACD group with respect to the event in question."> UserData (optional) Specifies the pointer to the call-related user data.

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## EventDiverted

The call has been diverted from the queue to another telephony object.

The **PreviousConnID** attribute must be included if the value of **CallType** is Consult.

The **ThirdPartyDN** and **ThirdPartyQueue** attributes must be present if the value of **CallState** is Redirected. In all other call scenarios, **ThirdPartyDN** must be present only if such information is provided by a CTI link.

**ThisDN** and **ThisQueue** attributes must have equal values.

Event attribute	Short description
Event attribute	Short description

"> CallID (mandatory) This attribute contains the call identification provided by the switch, which uniquely identifies a call."> CallState (mandatory) The current status of the call the event relates to."> CallType (mandatory) The type of call in question."> ConnID (mandatory) A current connection identifier of the call to which this event relates."> id (mandatory) The event name."> Server (mandatory) A unique identifier assigned by Voice Microservices to the connection between a client and Voice Microservices."> ThisDNRole (mandatory) The role of the telephony object specified by **ThisDN** in the event in question."> ThisDN (mandatory) The directory number of the most significant telephony object (except an ACD group or trunk group) with respect to the event in

question."> ThisQueue (mandatory) The directory number of the most significant ACD group with respect to the event in question."> time (mandatory) The structure specifies event generation time that is expressed in elapsed seconds and microseconds since 00:00 GMT, January 1, 1970 (zero hour)."> CallHistory (optional) Information about transferring/routing of the call through a multisite contact center network."> CollectedDigits (optional) A pointer to the digits that have been collected from the calling party."> CustomerID (optional) A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated."> Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request."> NetworkCallID (optional) In the case of network routing, the call identifier assigned by the switch where the call initially arrived."> NetworkNodeID (optional) In the case of network routing, the identifier of the switch where the call initially arrived."> OtherDNRole (optional) The role of the telephony object specified by **OtherDN** in the event in question."> OtherDN (optional) The directory number of the second most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> OtherQueue (optional) The directory number of the second most significant ACD group with respect to the event in question."> OtherTrunk (optional) The identifier of the second most significant trunk group with respect to the event in question."> PreviousConnID (optional) This attribute links two associated calls."> ThirdPartyDNRole (optional) The role of the telephony object specified by **ThirdPartyDN** in the event in question."> ThirdPartyDN (optional) The directory number of the third most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> ThirdPartyQueue (optional) The directory number of the third most significant ACD group with respect to the event in question."> ThisTrunk (optional) The identifier of the most significant trunk with respect to the event in question."> UserData (optional) Specifies the pointer to the call-related user data.

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## EventEstablished

For the application associated with the calling party: the telephony object specified by **OtherDN** has answered (either the calling party answered or the switch simulated an answer if option auto-answer is set on the switch) and the connection has been established. For the application associated with the called party: the call associated with **ConnID** has been established.

---

The **PreviousConnID** attribute must appear if the value of **CallType** is Consult.

Event attribute	Short description
Event attribute	Short description
"> CallID (mandatory) This attribute contains the call identification provided by the switch, which uniquely identifies a call." "> CallThreadID (mandatory) The call thread identifier of the call." "> CallType (mandatory) The type of call in question." "> ConnID (mandatory) A current connection identifier of the call to which this event relates." "> id (mandatory) The event name." "> Server (mandatory) A unique identifier assigned by Voice Microservices to the connection between a client and Voice Microservices." "> ThisDNRole (mandatory) The role of the telephony object specified by <b>ThisDN</b> in the event in question." "> ThisDN (mandatory) The directory number of the most significant telephony object (except an ACD group or trunk group) with respect to the event in question." "> time (mandatory) The structure specifies event generation time that is expressed in elapsed seconds and microseconds since 00:00 GMT, January 1, 1970 (zero hour)." "> ANI (optional) Automatic Number Identification. Indicates the telephony-company charge number." "> CallHistory (optional) Information about transferring/routing of the call through a multisite contact center network." "> CallState (optional) The current status of the call the event relates to." "> CollectedDigits (optional) A pointer to the digits that have been collected from the calling party." "> CustomerID (optional) A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated." "> DNIS (optional) The directory number to which the inbound call has been made." "> Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request." "> NetworkCallID (optional) In the case of network routing, the call identifier assigned by the switch where the call initially arrived." "> NetworkNodeID (optional) In the case of network routing, the identifier of the switch where the call initially arrived." "> OtherDNRole (optional) The role of the telephony object specified by <b>OtherDN</b> in the event in question." "> OtherDN (optional) The directory number of the second most significant telephony object (except an ACD group or trunk group) with respect to the event in question." "> OtherQueue (optional) The directory number of the second most significant ACD group with respect to the event in question." "> OtherTrunk (optional) The identifier of the second most significant trunk group with respect to the event in question." "> PreviousConnID (optional) This attribute links two associated calls." "> Reasons (optional) A pointer to an additional data structure that provides reasons for and results of actions taken by the user of ThisDN." "> ReferenceID (optional) (Use is internal to Voice Microservices.) <b>ReferenceID</b> is the identifier generated by Voice Microservices or a TSetReferenceID() function call and attached to the request a client sends to Voice Microservices." "> ThisQueue (optional) The directory number of the most	

significant ACD group with respect to the event in question."> UserData (optional) Specifies the pointer to the call-related user data.

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## EventHeld

The call has been placed on hold.

The **PreviousConnID** attribute must be included if the value of **CallType** is Consult.

Event attribute	Short description
Event attribute	Short description

"> CallID (mandatory) This attribute contains the call identification provided by the switch, which uniquely identifies a call."> CallThreadID (mandatory) The call thread identifier of the call."> CallType (mandatory) The type of call in question."> ConnID (mandatory) A current connection identifier of the call to which this event relates."> id (mandatory) The event name."> Server (mandatory) A unique identifier assigned by Voice Microservices to the connection between a client and Voice Microservices."> ThisDNRole (mandatory) The role of the telephony object specified by **ThisDN** in the event in question."> ThisDN (mandatory) The directory number of the most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> time (mandatory) The structure specifies event generation time that is expressed in elapsed seconds and microseconds since 00:00 GMT, January 1, 1970 (zero hour)."> ANI (optional) Automatic Number Identification. Indicates the telephony-company charge number."> CallHistory (optional) Information about transferring/routing of the call through a multisite contact center network."> CustomerID (optional) A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated."> DNIS (optional) The directory number to which the inbound call has been made."> Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request."> NetworkCallID (optional) In the case of network routing, the call identifier assigned by the switch where the call initially arrived."> NetworkNodeID (optional) In the case of network routing, the identifier of the switch where the call initially arrived."> OtherDNRole (optional) The role of the telephony object specified by **OtherDN** in the event in question."> OtherDN (optional) The directory number of the second most significant telephony object

(except an ACD group or trunk group) with respect to the event in question."> OtherQueue (optional) The directory number of the second most significant ACD group with respect to the event in question."> OtherTrunk (optional) The identifier of the second most significant trunk group with respect to the event in question."> PreviousConnID (optional) This attribute links two associated calls."> Reasons (optional) A pointer to an additional data structure that provides reasons for and results of actions taken by the user of ThisDN."> ReferenceID (optional) (Use is internal to Voice Microservices.) **ReferenceID** is the identifier generated by Voice Microservices or a TSetReferenceID() function call and attached to the request a client sends to Voice Microservices."> ThisQueue (optional) The directory number of the most significant ACD group with respect to the event in question."> UserData (optional) Specifies the pointer to the call-related user data.

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## EventNetworkReached

The call has reached the public network interface.

The **PreviousConnID** attribute must be included if the value of **CallType** is Consult.

Event attribute	Short description
Event attribute	Short description
"> CallID (mandatory) This attribute contains the call identification provided by the switch, which uniquely identifies a call."> CallThreadID (mandatory) The call thread identifier of the call."> CallType (mandatory) The type of call in question."> ConnID (mandatory) A current connection identifier of the call to which this event relates."> id (mandatory) The event name."> Server (mandatory) A unique identifier assigned by Voice Microservices to the connection between a client and Voice Microservices."> ThisDNRole (mandatory) The role of the telephony object specified by <b>ThisDN</b> in the event in question."> ThisDN (mandatory) The directory number of the most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> time (mandatory) The structure specifies event generation time that is expressed in elapsed seconds and microseconds since 00:00 GMT, January 1, 1970 (zero hour).> ANI (optional) Automatic Number Identification. Indicates the telephony-company charge number."> CallHistory (optional) Information about transferring/routing of the call through a multisite contact center network.">	

CustomerID (optional) A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated."> DNIS (optional) The directory number to which the inbound call has been made."> Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request."> NetworkCallID (optional) In the case of network routing, the call identifier assigned by the switch where the call initially arrived."> NetworkNodeID (optional) In the case of network routing, the identifier of the switch where the call initially arrived."> OtherDNRole (optional) The role of the telephony object specified by **OtherDN** in the event in question."> OtherDN (optional) The directory number of the second most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> OtherTrunk (optional) The identifier of the second most significant trunk group with respect to the event in question."> PreviousConnID (optional) This attribute links two associated calls."> ThisTrunk (optional) The identifier of the most significant trunk with respect to the event in question."> UserData (optional) Specifies the pointer to the call-related user data.

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## EventPartyAdded

One or more parties has been added to the call as a result of a conference.

Voice MCS always distributes EventPartyAdded for every party. If only one party is added (as in the case of a simple conference call), the corresponding telephony object is specified in **OtherDN**. Similarly, if more than one party is added to a call and there are multiple EventPartyAdded messages, one for each party on the consultation call joining the main call, then the corresponding telephony object is specified in **OtherDN**.

The **ThirdPartyDN** and **ThirdPartyDNRole** attributes are not present if the switch does not distribute them to Voice Microservices.

Event attribute	Short description
Event attribute	Short description

"> CallThreadID (mandatory) The call thread identifier of the call."> CallType (mandatory) The type of call in question."> ConnID (mandatory) A current connection identifier of the call to which this event relates."> id (mandatory) The event name."> Server (mandatory) A unique identifier assigned by Voice Microservices to the connection between a client and Voice Microservices.">

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ThirdPartyDNRole (mandatory) The role of the telephony object specified by **ThirdPartyDN** in the event in question."> ThirdPartyDN (mandatory) The directory number of the third most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> ThisDNRole (mandatory) The role of the telephony object specified by **ThisDN** in the event in question."> ThisDN (mandatory) The directory number of the most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> time (mandatory) The structure specifies event generation time that is expressed in elapsed seconds and microseconds since 00:00 GMT, January 1, 1970 (zero hour)."> ANI (optional) Automatic Number Identification. Indicates the telephony-company charge number."> CallHistory (optional) Information about transferring/routing of the call through a multisite contact center network."> CallState (optional) The current status of the call the event relates to."> CustomerID (optional) A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated."> DNIS (optional) The directory number to which the inbound call has been made."> Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request."> NetworkCallID (optional) In the case of network routing, the call identifier assigned by the switch where the call initially arrived."> NetworkNodeID (optional) In the case of network routing, the identifier of the switch where the call initially arrived."> OtherDNRole (optional) The role of the telephony object specified by **OtherDN** in the event in question."> OtherDN (optional) The directory number of the second most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> OtherQueue (optional) The directory number of the second most significant ACD group with respect to the event in question."> OtherTrunk (optional) The identifier of the second most significant trunk group with respect to the event in question."> ThisQueue (optional) The directory number of the most significant ACD group with respect to the event in question."> ThisTrunk (optional) The identifier of the most significant trunk with respect to the event in question."> UserData (optional) Specifies the pointer to the call-related user data.

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## EventPartyChanged

The telephony object specified by **OtherDN** has replaced the telephony object specified by **OtherDN**

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in the previously received event; or the **PreviousConnID** of the call has been given a new value, **ConnID**.

The value of **CallState** can be either Transferred or Conferenced.

The **OtherDN**, **OtherDNRole**, **OtherTrunk**, **ThirdPartyDNRole** attributes must not appear if the **CallState** is Conferenced.

The **ThirdPartyDN** attribute is not present if the switch does not distribute it to Voice Microservices.

Event attribute	Short description
Event attribute	Short description
"> CallID (mandatory) This attribute contains the call identification provided by the switch, which uniquely identifies a call."> CallState (mandatory) The current status of the call the event relates to."> CallThreadID (mandatory) The call thread identifier of the call."> CallType (mandatory) The type of call in question."> ConnID (mandatory) A current connection identifier of the call to which this event relates."> id (mandatory) The event name."> PreviousConnID (mandatory) This attribute links two associated calls."> Server (mandatory) A unique identifier assigned by Voice Microservices to the connection between a client and Voice Microservices."> ThirdPartyDNRole (mandatory) The role of the telephony object specified by <b>ThirdPartyDN</b> in the event in question."> ThirdPartyDN (mandatory) The directory number of the third most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> ThisDNRole (mandatory) The role of the telephony object specified by <b>ThisDN</b> in the event in question."> ThisDN (mandatory) The directory number of the most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> time (mandatory) The structure specifies event generation time that is expressed in elapsed seconds and microseconds since 00:00 GMT, January 1, 1970 (zero hour)."> ANI (optional) Automatic Number Identification. Indicates the telephony-company charge number."> CallHistory (optional) Information about transferring/routing of the call through a multisite contact center network."> CustomerID (optional) A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated."> DNIS (optional) The directory number to which the inbound call has been made."> Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request."> NetworkCallID (optional) In the case of network routing, the call identifier assigned by the switch where the call initially arrived."> NetworkNodeID (optional) In the case of network routing, the identifier of the switch where the call initially arrived."> OtherDNRole (optional) The role of the telephony object specified by <b>OtherDN</b> in the event in question."> OtherDN (optional) The directory number of the second most significant telephony object (except an ACD group or trunk group) with respect to the event in question."	

OtherTrunk (optional) The identifier of the second most significant trunk group with respect to the event in question."> ThisQueue (optional) The directory number of the most significant ACD group with respect to the event in question."> ThisTrunk (optional) The identifier of the most significant trunk with respect to the event in question."> UserData (optional) Specifies the pointer to the call-related user data.

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## EventPartyDeleted

The telephony object specified by **OtherDN** has been deleted from the conference call in question.

The **CallState** attribute indicates whether a call is still considered as a conference (that is, the number of parties in the call is more than two).

Event attribute	Short description
Event attribute	Short description
"> CallID (mandatory) This attribute contains the call identification provided by the switch, which uniquely identifies a call."> CallState (mandatory) The current status of the call the event relates to."> CallThreadID (mandatory) The call thread identifier of the call."> CallType (mandatory) The type of call in question."> ConnID (mandatory) A current connection identifier of the call to which this event relates."> id (mandatory) The event name."> Server (mandatory) A unique identifier assigned by Voice Microservices to the connection between a client and Voice Microservices."> ThisDNRole (mandatory) The role of the telephony object specified by <b>ThisDN</b> in the event in question."> ThisDN (mandatory) The directory number of the most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> time (mandatory) The structure specifies event generation time that is expressed in elapsed seconds and microseconds since 00:00 GMT, January 1, 1970 (zero hour)."> ANI (optional) Automatic Number Identification. Indicates the telephony-company charge number."> CallHistory (optional) Information about transferring/routing of the call through a multisite contact center network."> CustomerID (optional) A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated."> DNIS (optional) The directory number to which the inbound call has been made."> Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other	

parameters in an event or a request."> NetworkCallID (optional) In the case of network routing, the call identifier assigned by the switch where the call initially arrived."> NetworkNodeID (optional) In the case of network routing, the identifier of the switch where the call initially arrived."> OtherDNRole (optional) The role of the telephony object specified by **OtherDN** in the event in question."> OtherDN (optional) The directory number of the second most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> OtherQueue (optional) The directory number of the second most significant ACD group with respect to the event in question."> OtherTrunk (optional) The identifier of the second most significant trunk group with respect to the event in question."> Reasons (optional) A pointer to an additional data structure that provides reasons for and results of actions taken by the user of **ThisDN**."> ReferenceID (optional) (Use is internal to Voice Microservices.) **ReferenceID** is the identifier generated by Voice Microservices or a TSetReferenceID() function call and attached to the request a client sends to Voice Microservices."> ThirdPartyDNRole (optional) The role of the telephony object specified by **ThirdPartyDN** in the event in question."> ThirdPartyDN (optional) The directory number of the third most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> ThisQueue (optional) The directory number of the most significant ACD group with respect to the event in question."> ThisTrunk (optional) The identifier of the most significant trunk with respect to the event in question."> UserData (optional) Specifies the pointer to the call-related user data.

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## EventQueued

The call has been queued in the ACD group specified by **ThisQueue**.

The **PreviousConnID** attribute must be included if the value of **CallType** is Consult.

**ThisDN** and **ThisQueue** attributes must have equal values.

Event attribute	Short description
Event attribute	Short description

"> CallID (mandatory) This attribute contains the call identification provided by the switch, which uniquely identifies a call."> CallType (mandatory) The type of call in question."> ConnID (mandatory) A current connection identifier of the call

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to which this event relates."> id (mandatory) The event name."> Server (mandatory) A unique identifier assigned by Voice Microservices to the connection between a client and Voice Microservices."> ThisDNRole (mandatory) The role of the telephony object specified by **ThisDN** in the event in question."> ThisDN (mandatory) The directory number of the most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> ThisQueue (mandatory) The directory number of the most significant ACD group with respect to the event in question."> time (mandatory) The structure specifies event generation time that is expressed in elapsed seconds and microseconds since 00:00 GMT, January 1, 1970 (zero hour)."> ANI (optional) Automatic Number Identification. Indicates the telephony-company charge number."> CallHistory (optional) Information about transferring/routing of the call through a multisite contact center network."> CallState (optional) The current status of the call the event relates to."> CollectedDigits (optional) A pointer to the digits that have been collected from the calling party."> CustomerID (optional) A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated."> DNIS (optional) The directory number to which the inbound call has been made."> Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request."> LastCollectedDigit (optional) The last digit collected from the calling party."> NetworkCallID (optional) In the case of network routing, the call identifier assigned by the switch where the call initially arrived."> NetworkNodeID (optional) In the case of network routing, the identifier of the switch where the call initially arrived."> OtherDNRole (optional) The role of the telephony object specified by **OtherDN** in the event in question."> OtherDN (optional) The directory number of the second most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> OtherQueue (optional) The directory number of the second most significant ACD group with respect to the event in question."> OtherTrunk (optional) The identifier of the second most significant trunk group with respect to the event in question."> PreviousConnID (optional) This attribute links two associated calls."> ThirdPartyDN (optional) The directory number of the third most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> ThisTrunk (optional) The identifier of the most significant trunk with respect to the event in question."> UserData (optional) Specifies the pointer to the call-related user data.

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## EventReleased

The telephony object specified by **ThisDN** has disconnected or has been dropped from the call.

The **OtherDN**, **OtherDNRole**, **OtherQueue**, and **OtherTrunk** attributes do not appear if the release is from a conference. In all other call scenarios, the attribute must be present only if such information is provided by a CTI link.

The **PreviousConnID** attribute must be included if the value of **CallType** is Consult.

The appearance of **ThirdPartyDN** depends on the following conditions:

- If information about the new destination is available from the switch at the moment when EventReleased is generated, then **ThirdPartyDN** is mandatory. Or, if Voice Microservices have initiated a single-step transfer, redirection, or previously set the forwarding target, this attribute is also mandatory.
- If a call has gone through a single-step transfer, been redirected, or forwarded by another application (not the Voice Microservices in question), the **ThirdPartyDN** attribute is absent.

Event attribute	Short description
Event attribute	Short description
"> CallID (mandatory) This attribute contains the call identification provided by the switch, which uniquely identifies a call."	
"> CallState (mandatory) The current status of the call the event relates to."	
"> CallThreadID (mandatory) The call thread identifier of the call."	
"> CallType (mandatory) The type of call in question."	
"> ConnID (mandatory) A current connection identifier of the call to which this event relates."	
"> id (mandatory) The event name."	
"> Server (mandatory) A unique identifier assigned by Voice Microservices to the connection between a client and Voice Microservices."	
"> ThisDNRole (mandatory) The role of the telephony object specified by <b>ThisDN</b> in the event in question."	
"> ThisDN (mandatory) The directory number of the most significant telephony object (except an ACD group or trunk group) with respect to the event in question."	
"> time (mandatory) The structure specifies event generation time that is expressed in elapsed seconds and microseconds since 00:00 GMT, January 1, 1970 (zero hour)."	
"> ANI (optional) Automatic Number Identification. Indicates the telephony-company charge number."	
"> CallHistory (optional) Information about transferring/routing of the call through a multisite contact center network."	
"> Cause (optional) For network calls, the reason for transitions to certain states — Routing and NoParty."	
"> CollectedDigits (optional) A pointer to the digits that have been collected from the calling party."	
"> CustomerID (optional) A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated."	
"> DNIS (optional) The directory number to which the inbound call has been made."	
"> Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request."	

NetworkCallID (optional) In the case of network routing, the call identifier assigned by the switch where the call initially arrived."> NetworkNodeID (optional) In the case of network routing, the identifier of the switch where the call initially arrived."> OtherDNRole (optional) The role of the telephony object specified by **OtherDN** in the event in question."> OtherDN (optional) The directory number of the second most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> OtherQueue (optional) The directory number of the second most significant ACD group with respect to the event in question."> OtherTrunk (optional) The identifier of the second most significant trunk group with respect to the event in question."> PreviousConnID (optional) This attribute links two associated calls."> Reasons (optional) A pointer to an additional data structure that provides reasons for and results of actions taken by the user of ThisDN."> ReferenceID (optional) (Use is internal to Voice Microservices.) **ReferenceID** is the identifier generated by Voice Microservices or a TSetReferenceID() function call and attached to the request a client sends to Voice Microservices."> ThirdPartyDN (optional) The directory number of the third most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> ThisQueue (optional) The directory number of the most significant ACD group with respect to the event in question."> ThisTrunk (optional) The identifier of the most significant trunk with respect to the event in question."> UserData (optional) Specifies the pointer to the call-related user data.

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## EventRetrieved

The call has been retrieved from hold.

In all call scenarios, the **OtherDN**, **OtherDNRole**, **OtherQueue**, and **OtherTrunk** attributes must be present only if the information is provided by a CTI link.

The value for the **ThisDNRole** and **ThisQueue** attributes is the same as that for the events preceding EventRetrieved (EventEstablished and EventRinging) for the same call. For non-ACD calls, **ThisQueue** is not reported.

Event attribute	Short description
Event attribute	Short description

"> CallID (mandatory) This attribute contains the call identification provided by the switch, which uniquely identifies a call."> CallState (mandatory) The current

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status of the call the event relates to."> CallThreadID (mandatory) The call thread identifier of the call."> CallType (mandatory) The type of call in question."> ConnID (mandatory) A current connection identifier of the call to which this event relates."> id (mandatory) The event name."> Server (mandatory) A unique identifier assigned by Voice Microservices to the connection between a client and Voice Microservices."> ThisDNRole (mandatory) The role of the telephony object specified by **ThisDN** in the event in question."> ThisDN (mandatory) The directory number of the most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> time (mandatory) The structure specifies event generation time that is expressed in elapsed seconds and microseconds since 00:00 GMT, January 1, 1970 (zero hour)."> ANI (optional) Automatic Number Identification. Indicates the telephony-company charge number."> CallHistory (optional) Information about transferring/routing of the call through a multisite contact center network."> CustomerID (optional) A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated."> DNIS (optional) The directory number to which the inbound call has been made."> Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request."> NetworkCallID (optional) In the case of network routing, the call identifier assigned by the switch where the call initially arrived."> NetworkNodeID (optional) In the case of network routing, the identifier of the switch where the call initially arrived."> OtherDNRole (optional) The role of the telephony object specified by **OtherDN** in the event in question."> OtherDN (optional) The directory number of the second most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> OtherQueue (optional) The directory number of the second most significant ACD group with respect to the event in question."> OtherTrunk (optional) The identifier of the second most significant trunk group with respect to the event in question."> Reasons (optional) A pointer to an additional data structure that provides reasons for and results of actions taken by the user of ThisDN."> ReferenceID (optional) (Use is internal to Voice Microservices.) **ReferenceID** is the identifier generated by Voice Microservices or a TSetReferenceID() function call and attached to the request a client sends to Voice Microservices."> ThisQueue (optional) The directory number of the most significant ACD group with respect to the event in question."> ThisTrunk (optional) The identifier of the most significant trunk with respect to the event in question."> UserData (optional) Specifies the pointer to the call-related user data.

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## EventRinging

A call has been delivered to the telephony object specified by **ThisDN**.

The **PreviousConnID** attribute must appear if the value of **CallType** is Consult.

The **ThisQueue** attribute must appear for an ACD call.

Event attribute	Short description
Event attribute	Short description
"> CallID (mandatory) This attribute contains the call identification provided by the switch, which uniquely identifies a call."> CallState (mandatory) The current status of the call the event relates to."> CallThreadID (mandatory) The call thread identifier of the call."> CallType (mandatory) The type of call in question."> ConnID (mandatory) A current connection identifier of the call to which this event relates."> id (mandatory) The event name."> Server (mandatory) A unique identifier assigned by Voice Microservices to the connection between a client and Voice Microservices."> ThisDNRole (mandatory) The role of the telephony object specified by <b>ThisDN</b> in the event in question."> ThisDN (mandatory) The directory number of the most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> time (mandatory) The structure specifies event generation time that is expressed in elapsed seconds and microseconds since 00:00 GMT, January 1, 1970 (zero hour)."> ANI (optional) Automatic Number Identification. Indicates the telephony-company charge number."> CallHistory (optional) Information about transferring/routing of the call through a multisite contact center network."> Cause (optional) For network calls, the reason for transitions to certain states — Routing and NoParty."> CollectedDigits (optional) A pointer to the digits that have been collected from the calling party."> CustomerID (optional) A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated."> DNIS (optional) The directory number to which the inbound call has been made."> Extensions (optional) A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request."> NetworkCallID (optional) In the case of network routing, the call identifier assigned by the switch where the call initially arrived."> NetworkNodeID (optional) In the case of network routing, the identifier of the switch where the call initially arrived."> OtherDNRole (optional) The role of the telephony object specified by <b>OtherDN</b> in the event in question."> OtherDN (optional) The directory number of the second most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> OtherQueue (optional) The directory number of the second most significant ACD group with respect to the event in question."> OtherTrunk (optional) The identifier of the	

second most significant trunk group with respect to the event in question."> PreviousConnID (optional) This attribute links two associated calls."> Reasons (optional) A pointer to an additional data structure that provides reasons for and results of actions taken by the user of ThisDN."> ReferenceID (optional) (Use is internal to Voice Microservices.) **ReferenceID** is the identifier generated by Voice Microservices or a TSetReferenceID() function call and attached to the request a client sends to Voice Microservices."> ThirdPartyDN (optional) The directory number of the third most significant telephony object (except an ACD group or trunk group) with respect to the event in question."> ThisQueue (optional) The directory number of the most significant ACD group with respect to the event in question."> UserData (optional) Specifies the pointer to the call-related user data.

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# Event attributes

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Learn about the attributes that make up the events.

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• DNIS	• PreviousConnID	• TreatmentType
• ErrorCode	• Reasons	• UserData

## Agent ID

<b>Events that use the attribute</b>	<ul style="list-style-type: none"><li>• Mandatory: This attribute is not mandatory for any events.</li><li>• Optional: EventAgentLogin, EventAgentLogout</li></ul>
<b>Description</b>	This parameter uniquely identifies the ACD agent.

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## AgentWorkMode

<b>Events that use the attribute</b>	<ul style="list-style-type: none"><li>Mandatory: EventAgentReady</li><li>Optional: EventAgentNotReady</li></ul>
<b>Description</b>	This attribute indicates the agent/supervisor-related current work mode.

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## ANI

<b>Events that use the attribute</b>	<ul style="list-style-type: none"><li>Mandatory: This attribute is not mandatory for any events.</li><li>Optional: EventAbandoned, EventDestinationBusy, EventEstablished, EventHeld, EventNetworkReached, EventPartyAdded, EventPartyChanged, EventPartyDeleted, EventQueued, EventReleased, EventRetrieved, EventRinging, EventRouteRequest, EventRouteUsed</li></ul>
<b>Description</b>	Automatic Number Identification. Indicates the telephony-company charge number.

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## CallHistory

<b>Events that use the attribute</b>	<ul style="list-style-type: none"><li>Mandatory: This attribute is not mandatory for any events.</li><li>Optional: EventOffHook, EventOnHook, EventAbandoned, EventDestinationBusy, EventDialing, EventDiverted, EventEstablished, EventHeld, EventNetworkReached, EventPartyAdded, EventPartyChanged, EventPartyDeleted, EventQueued, EventReleased, EventRetrieved, EventRinging, EventRouteRequest, EventRouteUsed</li></ul>
<b>Description</b>	Information about transferring/routing of the call through a multisite contact center network. Typically used to keep track of a call in multisite contact centers.

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## CallID

<b>Events that use the attribute</b>	<ul style="list-style-type: none"> <li>Mandatory: EventAbandoned, EventDestinationBusy, EventDialing, EventDiverted, EventEstablished, EventHeld, EventNetworkReached, EventPartyChanged, EventPartyDeleted, EventQueued, EventReleased, EventRetrieved, EventRinging, EventRouteRequest, EventRouteUsed, EventTreatmentApplied, EventTreatmentEnd, EventTreatmentNotApplied</li> <li>Optional: EventOffHook, EventOnHook</li> </ul>
<b>Description</b>	This attribute contains the call identification provided by the switch, which uniquely identifies a call. As opposed to <b>ConnID</b> that is assigned by Voice Microservices, <b>CallID</b> is created by the switch when the incoming call arrives, or when agent/system out-dial calls are created. The attribute must be present if the switch generates and distributes the corresponding parameter to Voice Microservices. ( <b>CallID</b> is zero as long as the switch does not provide that information to Voice Microservices.)

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## CallState

<b>Events that use the attribute</b>	<ul style="list-style-type: none"> <li>Mandatory: EventAbandoned, EventDiverted, EventPartyChanged, EventPartyDeleted, EventReleased, EventRetrieved, EventRinging</li> <li>Optional: EventOffHook, EventDestinationBusy, EventEstablished, EventPartyAdded, EventQueued, EventRouteUsed</li> </ul>
<b>Description</b>	The current status of the call the event relates to.

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## CallThreadID

<b>Events that use the attribute</b>	<ul style="list-style-type: none"> <li>Mandatory: EventAbandoned, EventDestinationBusy, EventDialing, EventEstablished, EventHeld, EventNetworkReached, EventPartyAdded, EventPartyChanged, EventPartyDeleted, EventReleased, EventRetrieved, EventRinging, EventRouteRequest, EventRouteUsed, EventTreatmentApplied, EventTreatmentEnd, EventTreatmentNotApplied</li> <li>Optional: This attribute is not optional for any events.</li> </ul>
<b>Description</b>	The call thread identifier of the call.

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## CallType

<b>Events that use the attribute</b>	<ul style="list-style-type: none"><li>Mandatory: EventAbandoned, EventDestinationBusy, EventDialing, EventDiverted, EventEstablished, EventHeld, EventNetworkReached, EventPartyAdded, EventPartyChanged, EventPartyDeleted, EventQueued, EventReleased, EventRetrieved, EventRinging, EventRouteRequest, EventRouteUsed, EventTreatmentApplied, EventTreatmentEnd, EventTreatmentNotApplied</li><li>Optional: EventOffHook</li></ul>
<b>Description</b>	The type of call in question.

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## Cause

<b>Events that use the attribute</b>	<ul style="list-style-type: none"><li>Mandatory: This attribute is not mandatory for any events.</li><li>Optional: EventReleased, EventRinging</li></ul>
<b>Description</b>	For network calls, the reason for transitions to certain states — Routing and NoParty. This helps clarify delivery failure, such as Busy or NoAnswer.

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## CollectedDigits

<b>Events that use the attribute</b>	<ul style="list-style-type: none"><li>Mandatory: This attribute is not mandatory for any events.</li><li>Optional: EventDiverted, EventEstablished, EventQueued, EventReleased, EventRinging, EventRouteRequest, EventTreatmentEnd</li></ul>
<b>Description</b>	A pointer to the digits that have been collected from the calling party.

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## ConnID

<b>Events that use the attribute</b>	<ul style="list-style-type: none"> <li>Mandatory: EventMuteOff, EventMuteOn, EventAbandoned, EventDestinationBusy, EventDialing, EventDiverted, EventEstablished, EventHeld, EventNetworkReached, EventPartyAdded, EventPartyChanged, EventPartyDeleted, EventQueued, EventReleased, EventRetrieved, EventRinging, EventRouteRequest, EventRouteUsed, EventTreatmentApplied, EventTreatmentEnd, EventTreatmentNotApplied</li> <li>Optional: EventOffHook, EventOnHook</li> </ul>																																																																																																		
<b>Description</b>	<p>A current connection identifier of the call to which this event relates.</p> <p><b>Connection ID structure</b></p> <table border="1" data-bbox="567 756 1449 1167"> <thead> <tr> <th>Byte</th><th>Bits</th><th>0</th><th>1</th><th>2</th><th>3</th><th>4</th><th>5</th><th>6</th><th>7</th></tr> </thead> <tbody> <tr> <td>0</td><td>Reserved</td><td colspan="9">Global Server Identifier</td></tr> <tr> <td>1</td><td>Global Server Identifier</td><td colspan="9"></td></tr> <tr> <td>2</td><td>Local Connection Identifier</td><td colspan="9"></td></tr> <tr> <td>3</td><td>Local Connection Identifier</td><td colspan="9"></td></tr> <tr> <td>4</td><td>Local Connection Identifier</td><td colspan="9"></td></tr> <tr> <td>5</td><td>Local Connection Identifier</td><td colspan="9"></td></tr> <tr> <td>6</td><td>Local Connection Identifier</td><td colspan="9"></td></tr> <tr> <td>7</td><td>Local Connection Identifier</td><td colspan="9"></td></tr> </tbody> </table> <p><b>ConnID Parameters</b></p> <p>Reserved (bits 0 and 1): Bits reserved for future usage.</p> <p>Global Server Identifier (bits 2-15): 0 is a global server identifier.</p> <p>Local Connection Identifier (bits 16-63): Local identifier of the call this event relates to.</p>	Byte	Bits	0	1	2	3	4	5	6	7	0	Reserved	Global Server Identifier									1	Global Server Identifier										2	Local Connection Identifier										3	Local Connection Identifier										4	Local Connection Identifier										5	Local Connection Identifier										6	Local Connection Identifier										7	Local Connection Identifier									
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## CustomerID

<b>Events that use the attribute</b>	<ul style="list-style-type: none"> <li>Mandatory: EventTreatmentApplied, EventTreatmentEnd, EventTreatmentNotApplied</li> <li>Optional: EventAgentLogin, EventAgentLogout, EventAgentNotReady, EventAgentReady, EventDNDOff, EventDNDOn, EventForwardCancel, EventForwardSet, EventMuteOff, EventMuteOn, EventOffHook, EventOnHook, EventAbandoned, EventDestinationBusy, EventDialing, EventDiverted, EventEstablished, EventHeld, EventNetworkReached,</li> </ul>
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## Event attributes

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	EventPartyAdded, EventPartyChanged, EventPartyDeleted, EventQueued, EventReleased, EventRetrieved, EventRinging, EventRouteRequest, EventRouteUsed
<b>Description</b>	A pointer to the string containing the assigned Customer (Tenant) identifier through which the processing of the call was initiated. The attribute must be present in every event for a multitenant contact center.

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## DNIS

<b>Events that use the attribute</b>	<ul style="list-style-type: none"><li>Mandatory: This attribute is not mandatory for any events.</li><li>Optional: EventAbandoned, EventDestinationBusy, EventDialing, EventEstablished, EventHeld, EventNetworkReached, EventPartyAdded, EventPartyChanged, EventPartyDeleted, EventQueued, EventReleased, EventRetrieved, EventRinging, EventRouteRequest, EventRouteUsed</li></ul>
<b>Description</b>	Directory Number Information Service. The directory number to which the inbound call has been made.

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## ErrorCode

<b>Events that use the attribute</b>	<ul style="list-style-type: none"><li>Mandatory: EventTreatmentNotApplied</li><li>Optional: This attribute is not optional for any events.</li></ul>
<b>Description</b>	This attribute contains a value that indicates why a client request failed.

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## ErrorMessage

<b>Events that use the attribute</b>	<ul style="list-style-type: none"><li>Mandatory: This attribute is not mandatory for any events.</li><li>Optional: EventTreatmentNotApplied</li></ul>
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<b>Description</b>	A pointer to the character string containing additional information about an error.
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## Extensions

<b>Events that use the attribute</b>	<ul style="list-style-type: none"> <li>Mandatory: EventTreatmentApplied</li> <li>Optional: EventAgentLogin, EventAgentLogout, EventAgentNotReady, EventAgentReady, EventDNBackInService, EventDNDOFF, EventDNDOn, EventDNOOutOfService, EventForwardCancel, EventForwardSet, EventMuteOff, EventMuteOn, EventOffHook, EventOnHook, EventAbandoned, EventDestinationBusy, EventDialing, EventDiverted, EventEstablished, EventHeld, EventNetworkReached, EventPartyAdded, EventPartyChanged, EventPartyDeleted, EventQueued, EventReleased, EventRetrieved, EventRinging, EventRouteRequest, EventRouteUsed, EventTreatmentEnd, EventTreatmentNotApplied</li> </ul>
<b>Description</b>	<p>A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the other parameters in an event or a request. Extensions that are specific to particular events are noted with their event information in the Events section. Some extensions for requests permit tuning of Voice Microservices operations.</p> <p>If present, the <b>Extensions</b> attribute can include a ReasonCode value specifically used to communicate hardware reasons.</p>

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## id

<b>Events that use the attribute</b>	<ul style="list-style-type: none"> <li>Mandatory: EventAgentLogin, EventAgentLogout, EventAgentNotReady, EventAgentReady, EventDNBackInService, EventDNDOFF, EventDNDOn, EventDNOOutOfService, EventForwardCancel, EventForwardSet, EventMuteOff, EventMuteOn, EventOffHook, EventOnHook, EventAbandoned, EventDestinationBusy, EventDialing, EventDiverted, EventEstablished, EventHeld, EventNetworkReached, EventPartyAdded, EventPartyChanged, EventPartyDeleted, EventQueued, EventReleased, EventRetrieved, EventRinging, EventRouteRequest, EventRouteUsed, EventTreatmentApplied, EventTreatmentEnd, EventTreatmentNotApplied</li> <li>Optional: This attribute is not optional for any events.</li> </ul>
<b>Description</b>	The event name.

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## InfoStatus

<b>Events that use the attribute</b>	<ul style="list-style-type: none"><li>Mandatory: This attribute is not mandatory for any events.</li><li>Optional: EventForwardSet</li></ul>
<b>Description</b>	The InfoType information about the telephony object specified by <b>ThisDN</b> and/or <b>ThisQueue</b> .

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## LastCollectedDigit

<b>Events that use the attribute</b>	<ul style="list-style-type: none"><li>Mandatory: This attribute is not mandatory for any events.</li><li>Optional: EventQueued, EventRouteRequest, EventTreatmentEnd</li></ul>
<b>Description</b>	The last digit collected from the calling party.

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## MonitorNextCallType

<b>Events that use the attribute</b>	<ul style="list-style-type: none"><li>Mandatory: This attribute is not mandatory for any events.</li><li>Optional: This attribute is not optional for any events.</li></ul>
<b>Description</b>	Indicates whether to monitor one (MonitorOneCall (0)) or all (MonitorAllCalls (1)) of the next calls.

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## NetworkCallID

<b>Events that use the attribute</b>	<ul style="list-style-type: none"><li>Mandatory: This attribute is not mandatory for any events.</li><li>Optional: EventMuteOff, EventMuteOn, EventOffHook, EventOnHook,</li></ul>
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	EventAbandoned, EventDestinationBusy, EventDialing, EventDiverted, EventEstablished, EventHeld, EventNetworkReached, EventPartyAdded, EventPartyChanged, EventPartyDeleted, EventQueued, EventReleased, EventRetrieved, EventRinging, EventRouteRequest, EventRouteUsed, EventTreatmentApplied, EventTreatmentEnd, EventTreatmentNotApplied
<b>Description</b>	In the case of network routing, the call identifier assigned by the switch where the call initially arrived.

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## NetworkNodeID

<b>Events that use the attribute</b>	<ul style="list-style-type: none"> <li>Mandatory: This attribute is not mandatory for any events.</li> <li>Optional: EventMuteOff, EventMuteOn, EventOffHook, EventOnHook, EventAbandoned, EventDestinationBusy, EventDialing, EventDiverted, EventEstablished, EventHeld, EventNetworkReached, EventPartyAdded, EventPartyChanged, EventPartyDeleted, EventQueued, EventReleased, EventRetrieved, EventRinging, EventRouteRequest, EventRouteUsed, EventTreatmentApplied, EventTreatmentEnd, EventTreatmentNotApplied</li> </ul>
<b>Description</b>	In the case of network routing, the identifier of the switch where the call initially arrived.

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## OtherDN

<b>Events that use the attribute</b>	<ul style="list-style-type: none"> <li>Mandatory: This attribute is not mandatory for any events.</li> <li>Optional: EventForwardSet, EventAbandoned, EventDestinationBusy, EventDialing, EventDiverted, EventEstablished, EventHeld, EventNetworkReached, EventPartyAdded, EventPartyChanged, EventPartyDeleted, EventQueued, EventReleased, EventRetrieved, EventRinging, EventRouteRequest, EventRouteUsed</li> </ul>
<b>Description</b>	The directory number of the second most significant telephony object (except an ACD group or trunk group) with respect to the event in question. The application does not have to be registered to this directory number to receive the event in question.

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## OtherDNRole

<b>Events that use the attribute</b>	<ul style="list-style-type: none"><li>Mandatory: This attribute is not mandatory for any events.</li><li>Optional: EventAbandoned, EventDialing, EventDiverted, EventEstablished, EventHeld, EventNetworkReached, EventPartyAdded, EventPartyChanged, EventPartyDeleted, EventQueued, EventReleased, EventRetrieved, EventRinging, EventRouteRequest</li></ul>
<b>Description</b>	The role of the telephony object specified by <b>OtherDN</b> in the event in question.

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## OtherQueue

<b>Events that use the attribute</b>	<ul style="list-style-type: none"><li>Mandatory: This attribute is not mandatory for any events.</li><li>Optional: EventAbandoned, EventDestinationBusy, EventDialing, EventDiverted, EventEstablished, EventHeld, EventPartyAdded, EventPartyDeleted, EventQueued, EventReleased, EventRetrieved, EventRinging, EventRouteRequest</li></ul>
<b>Description</b>	The directory number of the second most significant ACD group with respect to the event in question.

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## OtherTrunk

<b>Events that use the attribute</b>	<ul style="list-style-type: none"><li>Mandatory: This attribute is not mandatory for any events.</li><li>Optional: EventAbandoned, EventDestinationBusy, EventDialing, EventDiverted, EventEstablished, EventHeld, EventNetworkReached, EventPartyAdded, EventPartyChanged, EventPartyDeleted, EventQueued, EventReleased, EventRetrieved, EventRinging, EventRouteRequest</li></ul>
<b>Description</b>	The identifier of the second most significant trunk group with respect to the event in question.

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## PreviousConnID

<b>Events that use the attribute</b>	<ul style="list-style-type: none"> <li>Mandatory: EventPartyChanged</li> <li>Optional: EventAbandoned, EventDestinationBusy, EventDialing, EventDiverted, EventEstablished, EventHeld, EventNetworkReached, EventQueued, EventReleased, EventRinging, EventRouteRequest</li> </ul>
<b>Description</b>	<p>This attribute links two associated calls. For example, events related to an original call include the connection ID of a consultation call; events related to a consultation call include the connection ID of the original call. For more information, see <a href="#">ConnID</a>.</p> <p><b>WARNING:</b> When <b>EventPartyChanged</b> is generated for the party that is still only involved in an original call (that is, <b>ConnID</b> has not been changed during a two-step operation), the <b>PreviousConnID</b> attribute is equal to <b>ConnID</b> of the original call.</p>

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## Reasons

<b>Events that use the attribute</b>	<ul style="list-style-type: none"> <li>Mandatory: This attribute is not mandatory for any events.</li> <li>Optional: EventAgentLogin, EventAgentLogout, EventAgentNotReady, EventAgentReady, EventDNDOff, EventDNDOn, EventForwardCancel, EventForwardSet, EventMuteOff, EventMuteOn, EventDialing, EventEstablished, EventHeld, EventPartyDeleted, EventReleased, EventRetrieved, EventRinging, EventRouteUsed, EventTreatmentApplied, EventTreatmentEnd, EventTreatmentNotApplied</li> </ul>
<b>Description</b>	<p>A pointer to an additional data structure that provides reasons for and results of actions taken by the user of <b>ThisDN</b>. Any <b>Reasons</b> attribute that appears in an event is taken directly from the corresponding request (see <b>ReferenceID</b> in events that correspond to requests). There is no other source for the information found in the content of the <b>Reasons</b> attribute. That is, no <b>Reasons</b> attribute should be expected for an event that is unsolicited. An event with no reference ID has no identifiable request that prompted it.</p> <p>Switch information of a similar nature to the Genesys <b>Reasons</b> attribute is sometimes available, but those switch reasons are passed in the <b>Extensions</b> attribute.</p>

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## ReferenceID

<b>Events that use the attribute</b>	<ul style="list-style-type: none"> <li>Mandatory: EventTreatmentNotApplied</li> <li>Optional: EventAgentLogin, EventAgentLogout, EventAgentNotReady, EventAgentReady, EventDNDOff, EventDNDOn, EventForwardCancel, EventForwardSet, EventMuteOff, EventMuteOn, EventDialing, EventEstablished, EventHeld, EventPartyDeleted, EventReleased, EventRetrieved, EventRinging, EventRouteUsed, EventTreatmentApplied, EventTreatmentEnd</li> </ul>																																						
<b>Description</b>	<p>(Use is internal to Voice Microservices.) <b>ReferenceID</b> is the identifier generated by Voice Microservices or a <code>TSetReferenceID()</code> function call and attached to the request a client sends to Voice Microservices. Every time a client sends a request to Voice Microservices, it uses the current <b>ReferenceID</b> (increasing it by one each time). In response, Voice Microservices generate an event. The resulting event includes the same <b>ReferenceID</b> that was attached to the request only in the response to the client who initiated the request, as acknowledgment that the request has been fulfilled. If the request fails, <b>EventError</b> is sent only to the requestor.</p> <p>For more information, see the following table, which lists the events in which you will find the <b>ReferenceID</b> corresponding to that found with the request that prompted its assignment initially.</p> <p><b>ReferenceID in events that correspond to requests</b></p> <table border="1"> <thead> <tr> <th data-bbox="567 1036 997 1079">Request</th> <th data-bbox="997 1036 1445 1079">Event</th> </tr> </thead> <tbody> <tr> <td data-bbox="567 1079 997 1121" style="text-align: center;"><b>General Requests</b></td> <td data-bbox="997 1079 1445 1121"></td> </tr> <tr> <td data-bbox="567 1121 997 1163">TOpenServer</td> <td data-bbox="997 1121 1445 1163">Not Applicable</td> </tr> <tr> <td data-bbox="567 1163 997 1205">TOpenServerEx</td> <td data-bbox="997 1163 1445 1205">Not Applicable</td> </tr> <tr> <td data-bbox="567 1205 997 1248">TDispatch</td> <td data-bbox="997 1205 1445 1248">Not Applicable</td> </tr> <tr> <td data-bbox="567 1248 997 1290">TCloseServer</td> <td data-bbox="997 1248 1445 1290">Not Applicable</td> </tr> <tr> <td data-bbox="567 1290 997 1332">TScanServer</td> <td data-bbox="997 1290 1445 1332">Not Applicable</td> </tr> <tr> <td data-bbox="567 1332 997 1374">TScanServerEx</td> <td data-bbox="997 1332 1445 1374">Not Applicable</td> </tr> <tr> <td data-bbox="567 1374 997 1417">TSetInputMask</td> <td data-bbox="997 1374 1445 1417">EventACK</td> </tr> <tr> <td data-bbox="567 1417 997 1459" style="text-align: center;"><b>Registration Requests</b></td> <td data-bbox="997 1417 1445 1459"></td> </tr> <tr> <td data-bbox="567 1459 997 1501">TRegisterAddress <sup>a</sup></td> <td data-bbox="997 1459 1445 1501">EventRegistered</td> </tr> <tr> <td data-bbox="567 1501 997 1543">TUnregisterAddress <sup>a</sup></td> <td data-bbox="997 1501 1445 1543">EventUnregistered</td> </tr> <tr> <td data-bbox="567 1543 997 1586" style="text-align: center;"><b>Call Handling Requests</b></td> <td data-bbox="997 1543 1445 1586"></td> </tr> <tr> <td data-bbox="567 1586 997 1628">TAnswerCall</td> <td data-bbox="997 1586 1445 1628">EventEstablished</td> </tr> <tr> <td data-bbox="567 1628 997 1670">TClearCall</td> <td data-bbox="997 1628 1445 1670">EventReleased</td> </tr> <tr> <td data-bbox="567 1670 997 1712">THoldCall</td> <td data-bbox="997 1670 1445 1712">EventHeld</td> </tr> <tr> <td data-bbox="567 1712 997 1755">TMakeCall</td> <td data-bbox="997 1712 1445 1755">EventDialing</td> </tr> <tr> <td data-bbox="567 1755 997 1797">TMakePredictiveCall</td> <td data-bbox="997 1755 1445 1797">EventDialing</td> </tr> <tr> <td data-bbox="567 1797 997 1839">TReleaseCall</td> <td data-bbox="997 1797 1445 1839">EventReleased</td> </tr> </tbody> </table>	Request	Event	<b>General Requests</b>		TOpenServer	Not Applicable	TOpenServerEx	Not Applicable	TDispatch	Not Applicable	TCloseServer	Not Applicable	TScanServer	Not Applicable	TScanServerEx	Not Applicable	TSetInputMask	EventACK	<b>Registration Requests</b>		TRegisterAddress <sup>a</sup>	EventRegistered	TUnregisterAddress <sup>a</sup>	EventUnregistered	<b>Call Handling Requests</b>		TAnswerCall	EventEstablished	TClearCall	EventReleased	THoldCall	EventHeld	TMakeCall	EventDialing	TMakePredictiveCall	EventDialing	TReleaseCall	EventReleased
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TUnregisterAddress <sup>a</sup>	EventUnregistered																																						
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TAnswerCall	EventEstablished																																						
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THoldCall	EventHeld																																						
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TMakePredictiveCall	EventDialing																																						
TReleaseCall	EventReleased																																						

TRetrieveCall	EventRetrieved
TRedirectCall	EventReleased
<b>Transfer/Conference Requests</b>	
TInitiateConference	EventDialing
TInitiateTransfer	EventDialing
TCompleteConference	EventReleased
TCompleteTransfer	First arriving EventReleased
TDeleteFromConference	EventPartyDeleted or EventReleased
TReconnectCall	EventRetrieved
TMergeCalls	EventReleased
TMuteTransfer	EventDialing
TAlternateCall	EventHeld
TSingleStepConference	EventPartyAdded or EventRinging
TSingleStepTransfer	EventReleased
<b>Call-Routing Requests</b>	
TRouteCall	EventRouteUsed
<b>Call Treatment Requests</b>	
TApplyTreatment	EventTreatmentApplied+ EventTreatmentEnd or EventTreatmentNotApplied
TGiveMusicTreatment	EventTreatmentApplied
TGiveRingBackTreatment	EventTreatmentApplied
TGiveSilenceTreatment	EventTreatmentApplied
<b>DTMF Requests</b>	
TCollectDigits	EventDigitsCollected
TSendDTMF	EventDTMFSent
<b>Voice-Mail Requests</b>	
TOpenVoiceFile	EventVoiceFileOpened
TCloseVoiceFile	EventVoiceFileClosed
TLoginMailBox	EventMailBoxLogin
TLogoutMailBox	EventMailBoxLogout
TPlayVoice	EventVoiceFileEndPlay
<b>Agent and DN Feature Requests</b>	
TAgentLogin	EventAgentLogin
TAgentLogout	EventAgentLogout or EventQueueLogout
TAgentSetReady	EventAgentReady

	TAgentSetNotReady	EventAgentNotReady
	TCallSetForward	EventForwardSet
	TCallCancelForward	EventForwardCancel
	TMonitorNextCall	EventMonitoringNextCall
	TCancelMonitoring	EventMonitoringCancelled
	TSetMuteOff	EventMuteOff
	TSetMuteOn	EventMuteOn
	TListenDisconnect	EventListenDisconnected
	TListenReconnect	EventListenReconnected
	TSetDNDOn	EventDNDOn
	TSetDNDOff	EventDNDOff
	TSetMessageWaitingOn	EventMessageWaitingOn
	TSetMessageWaitingOff	EventMessageWaitingOff
	<b>Query Requests</b>	
	TQueryAddress <sup>a</sup>	EventAddressInfo
	TQueryCall <sup>a</sup>	EventPartyInfo
	TQueryLocation <sup>a</sup>	EventLocationInfo
	TQueryServer <sup>a</sup>	EventServerInfo
	TQuerySwitch <sup>a</sup>	EventSwitchInfo
	<b>User-Data Requests</b>	
	TAttachUserData	EventAttachedDataChanged
	TUpdateUserData	EventAttachedDataChanged
	TDeleteUserData	EventAttachedDataChanged
	TDeleteAllUserData	EventAttachedDataChanged
	<b>Special Requests</b>	
	TReserveAgent	EventAgentReserved
	TSendUserEvent	EventACK
	TSendEvent	EventACK
	TSendEventEx	EventACK
	TSetCallAttributes	EventCallInfoChanged
	TPrivateService	EventPrivateInfo or EventAck

<sup>a</sup> Only the requestor will receive a notification of the event associated with this request.

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## Server

<b>Events that use the attribute</b>	<ul style="list-style-type: none"> <li>Mandatory: EventAgentLogin, EventAgentLogout, EventAgentNotReady, EventAgentReady, EventDNDOff, EventDNDOn, EventForwardCancel, EventForwardSet, EventOffHook, EventOnHook, EventAbandoned, EventDestinationBusy, EventDialing, EventDiverted, EventEstablished, EventHeld, EventNetworkReached, EventPartyAdded, EventPartyChanged, EventPartyDeleted, EventQueued, EventReleased, EventRetrieved, EventRinging, EventRouteRequest, EventRouteUsed, EventTreatmentApplied, EventTreatmentEnd, EventTreatmentNotApplied</li> <li>Optional: This attribute is not optional for any events.</li> </ul>
<b>Description</b>	A unique identifier assigned by Voice Microservices to the connection between a client and Voice Microservices.

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## ThirdPartyDN

<b>Events that use the attribute</b>	<ul style="list-style-type: none"> <li>Mandatory: EventPartyAdded, EventPartyChanged</li> <li>Optional: EventDiverted, EventPartyDeleted, EventQueued, EventReleased, EventRinging, EventRouteRequest, EventRouteUsed</li> </ul>
<b>Description</b>	The directory number of the third most significant telephony object (except an ACD group or trunk group) with respect to the event in question. The application does not have to be registered to this directory number to receive the event in question.

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## ThirdPartyDNRole

<b>Events that use the attribute</b>	<ul style="list-style-type: none"> <li>Mandatory: EventPartyAdded, EventPartyChanged</li> <li>Optional: EventDiverted, EventPartyDeleted, EventRouteUsed</li> </ul>
<b>Description</b>	The role of the telephony object specified by <b>ThirdPartyDN</b> in the event in question.

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## ThirdPartyQueue

<b>Events that use the attribute</b>	<ul style="list-style-type: none"> <li>Mandatory: This attribute is not mandatory for any events.</li> <li>Optional: EventDiverted</li> </ul>
<b>Description</b>	The directory number of the third most significant ACD group with respect to the event in question.

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## ThisDN

<b>Events that use the attribute</b>	<ul style="list-style-type: none"> <li>Mandatory: EventAgentLogin, EventAgentLogout, EventAgentNotReady, EventAgentReady, EventDNBackInService, EventDNDOff, EventDNDOn, EventDNOOutOfService, EventForwardCancel, EventForwardSet, EventMuteOff, EventMuteOn, EventOffHook, EventOnHook, EventAbandoned, EventDestinationBusy, EventDialing, EventDiverted, EventEstablished, EventHeld, EventNetworkReached, EventPartyAdded, EventPartyChanged, EventPartyDeleted, EventQueued, EventReleased, EventRetrieved, EventRinging, EventRouteRequest, EventRouteUsed, EventTreatmentApplied, EventTreatmentEnd, EventTreatmentNotApplied</li> <li>Optional: This attribute is not optional for any events.</li> </ul>
<b>Description</b>	The directory number of the most significant telephony object (except an ACD group or trunk group) with respect to the event in question. The application must be registered to this directory number to receive the event in question.

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## ThisDNRole

<b>Events that use the attribute</b>	<ul style="list-style-type: none"> <li>Mandatory: EventMuteOff, EventMuteOn, EventAbandoned, EventDestinationBusy, EventDialing, EventDiverted, EventEstablished, EventHeld, EventNetworkReached, EventPartyAdded, EventPartyChanged, EventPartyDeleted, EventQueued, EventReleased, EventRetrieved, EventRinging, EventTreatmentApplied</li> <li>Optional: EventOnHook</li> </ul>
<b>Description</b>	The role of the telephony object specified by <b>ThisDN</b> in the event in question.

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## ThisQueue

<b>Events that use the attribute</b>	<ul style="list-style-type: none"> <li>Mandatory: EventDiverted, EventQueued, EventRouteRequest, EventRouteUsed</li> <li>Optional: EventAgentLogin, EventAgentLogout, EventAgentNotReady, EventAgentReady, EventAbandoned, EventDestinationBusy, EventDialing, EventEstablished, EventHeld, EventPartyAdded, EventPartyChanged, EventPartyDeleted, EventReleased, EventRetrieved, EventRinging</li> </ul>
<b>Description</b>	The directory number of the most significant ACD group with respect to the event in question.

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## ThisTrunk

<b>Events that use the attribute</b>	<ul style="list-style-type: none"> <li>Mandatory: This attribute is not mandatory for any events.</li> <li>Optional: EventOffHook, EventOnHook, EventAbandoned, EventDiverted, EventNetworkReached, EventPartyAdded, EventPartyChanged, EventPartyDeleted, EventQueued, EventReleased, EventRetrieved, EventRouteRequest, EventRouteUsed</li> </ul>
<b>Description</b>	The identifier of the most significant trunk with respect to the event in question.

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## time

<b>Events that use the attribute</b>	<ul style="list-style-type: none"> <li>Mandatory: EventAgentLogin, EventAgentLogout, EventAgentNotReady, EventAgentReady, EventDNDOff, EventDNDOn, EventForwardCancel, EventForwardSet, EventOffHook, EventOnHook, EventAbandoned, EventDestinationBusy, EventDialing, EventDiverted, EventEstablished, EventHeld, EventNetworkReached, EventPartyAdded, EventPartyChanged, EventPartyDeleted, EventQueued, EventReleased, EventRetrieved, EventRinging, EventRouteRequest, EventRouteUsed, EventTreatmentApplied, EventTreatmentEnd, EventTreatmentNotApplied</li> </ul>
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	<ul style="list-style-type: none"> <li>Optional: This attribute is not optional for any events.</li> </ul>
<b>Description</b>	The structure specifies event generation time that is expressed in elapsed seconds and microseconds since 00:00 GMT, January 1, 1970 (zero hour).

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## TransferConnID

<b>Events that use the attribute</b>	<ul style="list-style-type: none"> <li>Mandatory: This attribute is not mandatory for any events.</li> <li>Optional: EventTreatmentApplied, EventTreatmentEnd, EventTreatmentNotApplied</li> </ul>
<b>Description</b>	Contains the <b>ConnID</b> of the call for which transfer or conference was initiated.

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## TreatmentParms

<b>Events that use the attribute</b>	<ul style="list-style-type: none"> <li>Mandatory: This attribute is not mandatory for any events.</li> <li>Optional: EventTreatmentApplied, EventTreatmentEnd, EventTreatmentNotApplied</li> </ul>
<b>Description</b>	Contains parameters to be used for the treatment.

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## TreatmentType

<b>Events that use the attribute</b>	<ul style="list-style-type: none"> <li>Mandatory: EventTreatmentApplied, EventTreatmentEnd, EventTreatmentNotApplied</li> <li>Optional: This attribute is not optional for any events.</li> </ul>
<b>Description</b>	The type of treatment to be applied to the telephony object in question.

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## UserData

<b>Events that use the attribute</b>	<ul style="list-style-type: none"><li>• Mandatory: This attribute is not mandatory for any events.</li><li>• Optional: EventMuteOff, EventMuteOn, EventOffHook, EventOnHook, EventAbandoned, EventDestinationBusy, EventDialing, EventDiverted, EventEstablished, EventHeld, EventNetworkReached, EventPartyAdded, EventPartyChanged, EventPartyDeleted, EventQueued, EventReleased, EventRetrieved, EventRinging, EventRouteRequest, EventRouteUsed, EventTreatmentApplied, EventTreatmentEnd, EventTreatmentNotApplied</li></ul>
<b>Description</b>	Specifies the pointer to the call-related user data.

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# Basic call models

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This page describes the basic scenarios in which calls arrive in a contact center.

**Related documentation:**

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**RSS:**

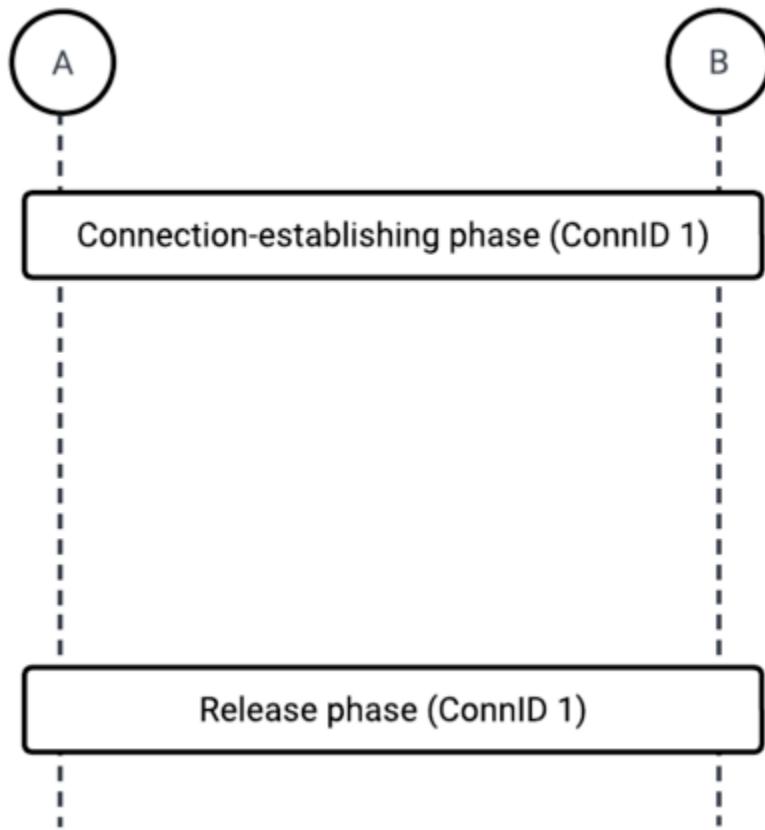
- [For private edition](#)

For simplicity, the examples on this page use abbreviated attribute values. For example, ConnID **1**, which – in actual events – displays as ConnID>@metainformation>.

The following comments and abbreviations are used in the call models:

- OPT—Optional.
- DIAL—Might be a dialed number or is not present if Voice Microservices have no information about the other party.

## Simple call model



Connection-establishing phase for an internal/inbound call

The following table describes the connection-establishing phase for an internal/inbound call.

Party A	Party B
<b>Make call to B (TMakeCall)</b> EventDialing ConnID <b>1</b> ThisDN <b>A</b> ThisDNRole <b>Origination</b> OtherDN *DIAL OtherDNRole <b>Destination</b> *DIAL	
	EventRinging ConnID <b>1</b> ThisDN <b>B</b> ThisDNRole <b>Destination</b>

	OtherDN <b>A</b> OtherDNRole <b>Origination</b> CallState <b>OK</b>
<b>Answer (TAnswerCall)</b>	
EventEstablished  ConnID <b>1</b> ThisDN <b>A</b> ThisDNRole <b>Origination</b> OtherDN <b>B</b> OtherDNRole <b>Destination</b>	EventEstablished  ConnID <b>1</b> ThisDN <b>B</b> ThisDNRole <b>Destination</b> OtherDN <b>A</b> OtherDNRole <b>Origination</b>
<b>Conversation</b>	

## Abnormal call flow

Interruption point	Party A	Party B
*	EventReleased  ConnID <b>1</b> ThisDN <b>A</b> ThisDNRole <b>Origination</b> CallState <b>OK</b>	
**	EventDestinationBusy  ConnID <b>1</b> ThisDN <b>A</b> ThisDNRole <b>Origination</b> CallState <sup>a</sup>	
***	EventReleased  ConnID <b>1</b> ThisDN <b>A</b> ThisDNRole <b>Origination</b> OtherDN <b>B</b> <sup>*DIAL</sup> OtherDNRole <b>Destination</b> <sup>*DIAL</sup> CallState <b>OK</b>	EventAbandoned  ConnID <b>1</b> ThisDN <b>B</b> OtherDN <b>A</b> CallState <b>OK</b>

a. CallState might have values that clarify the reason for the destination being busy, for instance CallState `SitInvalidNum`.

## Connection-establishing phase for an internal/inbound call to ACD

The following table describes the connection-establishing phase for an internal/inbound call to ACD.

Party A	Party B (ACD Group)	Party C
<b>Make call to B</b>		

EventDialing	EventQueued	
ConnID <b>1</b> ThisDN <b>A</b> ThisDNRole <b>Origination</b> OtherDN <b>B</b> *DIAL OtherDNRole <b>Destination</b> *DIAL	ConnID <b>1</b> ThisDN <b>B</b> ThisQueue <b>B</b> ThisDNRole <b>Destination</b> OtherDN <b>A</b> OtherDNRole <b>Origination</b>	
	<b>Diverts call to C</b>	
	EventDiverted	
	ConnID <b>1</b> ThisDN <b>B</b> ThisQueue <b>B</b> ThisDNRole <b>Destination</b> OtherDN <b>A</b> OtherDNRole <b>Origination</b> ThirdPartyDN <b>C</b> *OPT ThirdPartyDNRole <b>Destination</b> *OPT	
		EventRinging
		ConnID <b>1</b> ThisDN <b>C</b> ThisQueue <b>B</b> ThisDNRole <b>Destination</b> OtherDN <b>A</b> OtherDNRole <b>Origination</b> CallState <b>OK</b>
		<b>Answer (TAnswerCall)</b>
EventEstablished		EventEstablished
ConnID <b>1</b> ThisDN <b>A</b> ThisDNRole <b>Origination</b> OtherDN <b>C</b> OtherDNRole <b>Destination</b>		ConnID <b>1</b> ThisDN <b>C</b> ThisQueue <b>B</b> ThisDNRole <b>Destination</b> OtherDN <b>A</b> OtherDNRole <b>Origination</b>
<b>Conversation</b>		

## Abnormal call flow

Interruption point	Party A	Party B	Party C
*	EventReleased  ConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>B</b> CallState <b>OK</b>	EventAbandoned  ConnID <b>1</b> ThisDN <b>B</b> OtherDN <b>A</b> CallState <b>OK</b>	
**	EventReleased  ConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>B</b> CallState <b>OK</b>		
***	EventReleased		EventAbandoned

	ConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>C</b> CallState <b>OK</b>		ConnID <b>1</b> ThisDN <b>C</b> OtherDN <b>A</b> CallState <b>OK</b>
--	---	--	---

Connection-establishing phase for an internal/inbound call queued to multiple ACDs

The following table describes the connection-establishing phase for an internal/inbound call queued to multiple ACDs.

Party A	Party B (ACD)	Party C (ACD)	Party D
<b>Make internal/inbound call to B (ACD)</b>			
EventDialing  ConnID <b>1</b> ThisDN <b>A</b> ThisDNRole <b>Origination</b> OtherDN <b>B</b> *DIAL OtherDNRole <b>Destination</b> *DIAL	EventQueued  ConnID <b>1</b> ThisDN <b>B</b> ThisQueue <b>B</b> ThisDNRole <b>Destination</b> OtherDN <b>A</b> OtherDNRole <b>Origination</b>		
		EventQueued  ConnID <b>1</b> ThisDN <b>C</b> ThisQueue <b>C</b> ThisDNRole <b>Destination</b> OtherDN <b>A</b> OtherDNRole <b>Origination</b>	
<b>Diverts call to D</b>			
	EventDiverted  ConnID <b>1</b> ThisDN <b>B</b> ThisDNRole <b>Origination</b> OtherDN <b>C</b> OtherDNRole <b>Destination</b>	EventDiverted  ConnID <b>1</b> ThisDN <b>C</b> ThisQueue <b>C</b> ThirdPartyDN <b>D</b> ThirdPartyQueue <b>B</b> CallState <b>Redirected</b> <sup>a</sup>	
			EventRinging  ConnID <b>1</b> ThisDN <b>D</b> ThisQueue <b>B</b> ThisDNRole <b>Destination</b> OtherDN <b>A</b> OtherDNRole <b>Origination</b> CallState <b>OK</b>
			<b>Answer (TAnswerCall)</b>

EventEstablished  ConnID <b>1</b> ThisDN <b>A</b> ThisDNRole <b>Origination</b> OtherDN <b>D</b> OtherDNRole <b>Destination</b> CallState <b>OK</b>	EventEstablished  ConnID <b>1</b> ThisDN <b>D</b> ThisDNRole <b>Destination</b> OtherDN <b>A</b> OtherDNRole <b>Origination</b> CallState <b>OK</b>
<b>Conversation</b>	

a. For ACD configurations where calls are distributed to agents assigned directly to ACD groups, CallState with a value of Redirected is present. For ACD configurations where calls are distributed to agents assigned to secondary ACD groups associated with top-level ACD queues, the CallState, with the value Redirected, is not present.

## Abnormal call flow

Interruption point	Party A	Party B	Party C	Party D
*	EventReleased  ConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>B</b> CallState <b>OK</b>	EventAbandoned  ConnID <b>1</b> ThisDN <b>B</b> ThisQueue <b>B</b> OtherDN <b>A</b> CallState <b>OK</b>		
**	EventReleased  ConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>B</b> CallState <b>OK</b>	EventAbandoned  ConnID <b>1</b> ThisDN <b>B</b> ThisQueue <b>B</b> OtherDN <b>A</b> CallState <b>OK</b>	EventAbandoned  ConnID <b>1</b> ThisDN <b>C</b> ThisQueue <b>C</b> OtherDN <b>A</b> CallState <b>OK</b>	
***	EventReleased  ConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>D</b> CallState <b>OK</b>			
****	EventReleased  ConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>D</b> CallState <b>OK</b>			EventAbandoned  ConnID <b>1</b> ThisDN <b>D</b> ThisQueue <b>C</b> OtherDN <b>A</b> CallState <b>OK</b>

Connection-establishing phase for an internal/inbound call with call parking

The following table describes the connection-establishing phase for an internal/inbound call with call

parking.

Party A	Party B
<b>Make call to B (TMakeCall)</b>	
EventDialing  ConnID <b>1</b> ThisDN <b>A</b> ThisDNRole <b>Origination</b> OtherDN <b>B</b> *DIAL OtherDNRole <b>Destination</b> *DIAL	
	<b>Call is parked on B</b>
EventDestinationBusy *OPT  ConnID <b>1</b> ThisDN <b>A</b> ThisDNRole <b>Origination</b> OtherDN <b>B</b> *DIAL OtherDNRole <b>Destination</b> *DIAL	EventQueued  ConnID <b>1</b> ThisDN <b>B</b> ThisDNRole <b>Destination</b> OtherDN <b>A</b> OtherDNRole <b>Origination</b> CallState <b>OK</b>
	<b>Call is picked up by B</b>
	EventRinging  ConnID <b>1</b> ThisDN <b>B</b> ThisDNRole <b>Destination</b> OtherDN <b>A</b> OtherDNRole <b>Origination</b> CallState <b>OK</b>
	<b>Answer (TAnswerCall)</b>
EventEstablished  ConnID <b>1</b> ThisDN <b>A</b> ThisDNRole <b>Origination</b> OtherDN <b>B</b> OtherDNRole <b>Destination</b>	EventEstablished  ConnID <b>1</b> ThisDN <b>B</b> ThisDNRole <b>Destination</b> OtherDN <b>A</b> OtherDNRole <b>Origination</b>
<b>Conversation</b>	

## Abnormal call flow

Interruption point	Party A	Party B
*	EventReleased  ConnID <b>1</b> ThisDN <b>A</b> ThisDNRole <b>Origination</b> OtherDN <b>B</b> *DIAL OtherDNRole <b>Destination</b> *DIAL CallState <b>OK</b>	EventAbandoned  ConnID <b>1</b> ThisDN <b>B</b> OtherDN <b>A</b> CallState <b>OK</b>

## Connection-establishing phase for internal/inbound call with routing (**RouteQueue** case)

The following table describes the connection-establishing phase for an internal/inbound call with routing (RouteQueue case).

Party A	Party B (Routing Point/CDN)	Party C
<b>Make incoming call to information service</b>		
EventDialing  ConnID <b>1</b> ThisDN <b>A</b> ThisDNRole <b>Origination</b> OtherDN <b>B</b> OtherDNRole <b>Destination</b>	EventQueued  ConnID <b>1</b> ThisDN <b>B</b> ThisQueue <b>B</b> ThisDNRole <b>Destination</b> OtherDN <b>A</b> OtherDNRole <b>Origination</b>	EventRouteRequest  ConnID <b>1</b> ThisDN <b>B</b> ThisQueue <b>B</b> ThisDNRole <b>Destination</b> OtherDN <b>A</b> OtherDNRole <b>Origination</b>
		<b>Route call to C <sup>a</sup> (TRouteCall)</b>
	EventRouteUsed  ConnID <b>1</b> ThisDN <b>B</b> ThisDNRole <b>Destination</b> OtherDN <b>A</b> OtherDNRole <b>Origination</b> ThirdPartyDN <b>C</b> <sup>*OPT</sup> ThirdPartyDNRole <b>Destination</b> <sup>*OPT</sup>	EventDiverted  ConnID <b>1</b> ThisDN <b>B</b> ThisQueue <b>B</b> ThisDNRole <b>Destination</b> OtherDN <b>A</b> OtherDNRole <b>Origination</b> ThirdPartyDN <b>C</b> <sup>*OPT</sup> ThirdPartyDNRole <b>Destination</b> <sup>*OPT</sup>
		EventRinging  ConnID <b>1</b> ThisDN <b>C</b> ThisQueue <b>B</b> ThisDNRole <b>Destination</b> OtherDN <b>A</b> OtherDNRole <b>Origination</b> CallState <b>OK</b>
EventEstablished		<b>Answer (TAnswerCall)</b>  EventEstablished

ConnID <b>1</b> ThisDN <b>A</b> ThisDNRole <b>Origination</b> OtherDN <b>C</b> OtherDNRole <b>Destination</b>		ConnID <b>1</b> ThisDN <b>C</b> ThisDNRole <b>Destination</b> OtherDN <b>A</b> OtherDNRole <b>Origination</b>
<b>Conversation</b>		

a. RouteCall to C (TRouteCall()) might be missing.

## Abnormal call flow

Interruption point	Party A	Party B	Party C
* and **	EventReleased  ConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>B</b> CallState <b>OK</b>	EventAbandoned  ConnID <b>1</b> ThisDN <b>B</b> OtherDN <b>A</b> CallState <b>OK</b>	
***	EventReleased  ConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>C</b> CallState <b>OK</b>		
****	EventReleased  ConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>C</b> CallState <b>OK</b>		EventAbandoned  ConnID <b>1</b> ThisDN <b>C</b> OtherDN <b>A</b> CallState <b>OK</b>

## Connection-establishing phase for internal/inbound call with routing

The following table describes the connection-establishing phase for an internal/inbound call with routing.

Party A	Party B (Routing Point/CDN)	Party C
<b>Make incoming call to information service</b>		
EventDialing  ConnID <b>1</b> ThisDN <b>A</b> ThisDNRole <b>Origination</b> OtherDN <b>B</b> <sup>*DIAL</sup> OtherDNRole <b>Destination</b> <sup>*DIAL</sup>	EventRouteRequest  ConnID <b>1</b> ThisDN <b>B</b> ThisDNRole <b>Destination</b> OtherDN <b>A</b> OtherDNRole <b>Origination</b>	

	<b>Route call to C <sup>a</sup> (TRouteCall)</b>	
	EventRouteUsed ConnID <b>1</b> ThisDN <b>B</b> ThisDNRole <b>Destination</b> OtherDN <b>A</b> OtherDNRole <b>Origination</b> ThirdPartyDN <b>C</b> <sup>b</sup> ThirdPartyDNRole <b>Destination</b> *OPT CallState <b>OK/Redirected</b> <sup>c</sup>	
		EventRinging ConnID <b>1</b> ThisDN <b>C</b> ThisDNRole <b>Destination</b> OtherDN <b>A</b> OtherDNRole <b>Origination</b> CallState <b>OK</b>
<b>Conversation</b>		<b>Answer (TAnswerCall)</b>
EventEstablished ConnID <b>1</b> ThisDN <b>A</b> ThisDNRole <b>Origination</b> OtherDN <b>C</b> OtherDNRole <b>Destination</b>		EventEstablished ConnID <b>1</b> ThisDN <b>C</b> ThisDNRole <b>Destination</b> OtherDN <b>A</b> OtherDNRole <b>Origination</b>

a. Not present if a call has been routed by default; that is, a switch did not receive any routing instruction from a computer domain within a timeout configured on the switch side (scripted or otherwise) and therefore processed the call using switch logic.

b. Content of **ThirdPartyDN** depends on the call scenario:

- If information about the destination is available at the moment EventRouteUsed is generated, this attribute is mandatory; a DN where the call has been delivered must be reported.
- If the information is not available, but the call has been routed through Voice Microservices, this attribute is mandatory; a DN where the call has been sent must be reported.
- If a call has been routed to a default destination or routed by another application, this attribute is optional (depends on switch capabilities).

c. **CallState** has a value of **Redirected** (22) if a call has been routed by a switch. For some switches, the attribute **Callstate** might not be present.

## Abnormal call flow

<b>Interruption point</b>	<b>Party A</b>	<b>Party B</b>	<b>Party C</b>
*	EventReleased ConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>B</b>	EventAbandoned ConnID <b>1</b> ThisDN <b>B</b> OtherDN <b>A</b>	

	CallState <b>OK</b>	CallState <b>OK</b>	
**	EventReleased  ConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>C</b> CallState <b>OK</b>	EventAbandoned <sup>a</sup>  ConnID <b>1</b> ThisDN <b>B</b> OtherDN <b>A</b> CallState <b>OK</b>	
***	EventReleased  ConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>C</b> CallState <b>OK</b>		
****	EventReleased  ConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>C</b> CallState <b>OK</b>		EventAbandoned  ConnID <b>1</b> ThisDN <b>C</b> OtherDN <b>A</b> CallState <b>OK</b>

a. In this case, EventError must be sent after EventAbandoned to make the ReferenceID available.

Connection-establishing phase for an internal/inbound call with routing outbound

The following table describes the connection-establishing phase for an internal/inbound call with routing outbound.

Party A	Party B (Routing Point)	Party C
<b>Incoming call</b>		
EventDialing  ConnID <b>1</b> ThisDN <b>A</b> ThisDNRole <b>Origination</b> OtherDN <b>B</b> *DIAL OtherDNRole <b>Destination</b> *DIAL	EventRouteRequest  ConnID <b>1</b> ThisDN <b>B</b> ThisDNRole <b>Destination</b> OtherDN <b>A</b> OtherDNRole <b>Origination</b>	
	<b>Route call to C <sup>a</sup> (TRouteCall)</b>	
EventNetworkReached  ConnID <b>1</b> ThisDN <b>A</b> ThisDNRole <b>Origination</b> OtherDN <b>C</b> *DIAL OtherDNRole <b>Destination</b> *DIAL	EventRouteUsed  ConnID <b>1</b> ThisDN <b>B</b> ThisDNRole <b>Destination</b> OtherDN <b>A</b> OtherDNRole <b>Origination</b>  ThirdPartyDN <b>C</b> <sup>b</sup> ThirdPartyDNRole <b>Destination</b> *OPT CallState <b>OK/Redirected</b> <sup>c</sup>	EventRinging  ConnID <b>1</b> ThisDN <b>C</b> ThisDNRole <b>Destination</b> OtherDN <b>A</b> OtherDNRole <b>Origination</b> CallState <b>OK</b>

		<b>Answer (TAnswerCall)</b>
EventEstablished  ConnID <b>1</b> ThisDN <b>A</b> ThisDNRole <b>Origination</b> OtherDN <b>C</b> OtherDNRole <b>Destination</b>		EventEstablished  ConnID <b>1</b> ThisDN <b>C</b> ThisDNRole <b>Destination</b> OtherDN <b>A</b> OtherDNRole <b>Origination</b>
<b>Conversation</b>		

a. Not present if a call has been routed by default; that is, a switch did not receive any routing instruction from a computer domain within a timeout configured on the switch side (scripted or otherwise) and therefore processed the call using switch logic.  
b. Content of **ThirdPartyDN** depends on the call scenario:

- If information about the destination is available at the moment EventRouteUsed is generated, this attribute is mandatory; a DN where the call has been delivered must be reported.
- If the information is not available, but the call has been routed through Voice Microservices, this attribute is mandatory; a DN where the call has been sent must be reported.
- If a call has been routed to a default destination or routed by another application, this attribute is optional (depends on switch capabilities).

c. **CallState** has a value of **Redirected** (22) if a call has been routed by a switch. For some switches, the attribute **CallState** might not be present.

## Abnormal call flow

<b>Interruption point</b>	<b>Party A</b>	<b>Party B</b>	<b>Party C</b>
*	EventReleased  ConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>B</b> CallState <b>OK</b>	EventAbandoned  ConnID <b>1</b> ThisDN <b>B</b> OtherDN <b>A</b> CallState <b>OK</b>	
**	EventReleased  ConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>C</b> CallState <b>OK</b>		EventAbandoned  ConnID <b>1</b> ThisDN <b>C</b> OtherDN <b>A</b> CallState <b>OK</b>

## Connection-establishing phase for an outbound call

The following table describes the connection-establishing phase for an outbound call.

<b>Party A</b>	<b>Party B</b>
<b>Make outside call (TMakeCall)</b>	
EventDialing	

ConnID <b>1</b> ThisDN <b>A</b> ThisDNRole <b>Origination</b> OtherDN <b>B</b> *DIAL OtherDNRole <b>Destination</b> *DIAL	
EventNetworkReached <sup>a</sup>  ConnID <b>1</b> ThisDN <b>A</b> ThisDNRole <b>Origination</b> OtherDN <b>B</b> *DIAL OtherDNRole <b>Destination</b> *DIAL	
<b>Answer</b>	
EventEstablished  ConnID <b>1</b> ThisDN <b>A</b> ThisDNRole <b>Origination</b> OtherDN <b>B</b> *OPT OtherDNRole <b>Destination</b> *OPT	
<b>Conversation</b>	

a. When a switch does not report network reached, Voice Microservices simulate EventNetworkReached right before distributing EventEstablished.

## Abnormal call flow

Interruption point	Party A
*	EventReleased  ConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>B</b> CallState <b>OK</b>
**	EventDestinationBusy  ConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>B</b> CallState <sup>a</sup>
***	EventReleased  ConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>B</b> CallState <b>OK</b>

a. CallState might have values that clarify the reason for the destination being busy, for instance CallStateSipInvalidNum.

Connection-establishing phase while on hold (internal/outbound call)

The following table describes the connection-establishing phase for an internal/outbound call while on hold.

Party A	Party B
<b>Call to B</b>	
EventDialing  ConnID <b>1</b> ThisDN <b>A</b> ThisDNRole <b>Origination</b> OtherDN <b>B</b> OtherDNRole <b>Destination</b> CallState <b>OK</b>	EventRinging  ConnID <b>1</b> ThisDN <b>B</b> ThisDNRole <b>Destination</b> OtherDN <b>A</b> OtherDNRole <b>Origination</b> CallState <b>OK</b>
<b>Hold</b>	
EventHeld  ConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>B</b>	
	<b>Answer</b>
EventEstablished  ConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>B</b>	EventEstablished  ConnID <b>1</b> ThisDN <b>B</b> OtherDN <b>A</b>
<b>Retrieve</b>	
EventRetrieved  ConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>B</b> CallState <b>OK</b>	

# Releasing calls

## Contents

- 1 Release phase
- 2 Release from conference phase
- 3 Delete from conference phase

Learn about the standard processes by which calls are released.

### Related documentation:

- 
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For simplicity, the examples on this page use abbreviated attribute values. For example, ConnID **1**, which – in actual events – displays as ConnID>@metainformation>.

The following comments and abbreviations are used in the call models:

- OPT—Optional.
- DIAL—Might be a dialed number or is not present if Voice Microservices have no information about the other party.

## Release phase

The following table describes the release phase.

Party A	Party B
<b>Conversation</b>	
<b>Release (TReleaseCall)</b>  EventReleased  ConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>B</b> *OPT CallState <b>OK</b>	EventReleased  ConnID <b>1</b> ThisDN <b>B</b> OtherDN <b>A</b> *OPT CallState <b>OK</b>

## Release from conference phase

The following table describes the release from conference phase.

Party A	Party B	Party C
---------	---------	---------

Conference		
Release (TReleaseCall)		
EventPartyDeleted  ConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>B</b> OtherDNRole <b>DeletedParty</b> ThirdPartyDN <b>B</b> ThirdPartyDNRole <b>DeletedBy</b> CallState <b>OK/Conferenced</b> <sup>a</sup>	EventReleased  ConnID <b>1</b> ThisDN <b>B</b> CallState <b>OK</b>	EventPartyDeleted  ConnID <b>1</b> ThisDN <b>C</b> OtherDN <b>B</b> OtherDNRole <b>DeletedParty</b> ThirdPartyDN <b>B</b> ThirdPartyDNRole <b>DeletedBy</b> CallState <b>OK/Conferenced</b> <sup>a</sup>
Conversation		

a. If more than two parties remain in the conference call, **CallState** has a value of Conferenced; otherwise, **CallState** has a value of OK.

## Delete from conference phase

The following table describes the release phase.

Party A	Party B	Party C
Conference		
<b>Delete B</b> (TDeleteFromConference)		
EventPartyDeleted  ConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>B</b> OtherDNRole <b>DeletedParty</b> ThirdPartyDN <b>A</b> ThirdPartyDNRole <b>DeletedBy</b> CallState <b>OK/Conferenced</b> <sup>a</sup>	EventReleased  ConnID <b>1</b> ThisDN <b>B</b> CallState <b>OK</b>	EventPartyDeleted  ConnID <b>1</b> ThisDN <b>C</b> OtherDN <b>B</b> OtherDNRole <b>DeletedParty</b> ThirdPartyDN <b>A</b> ThirdPartyDNRole <b>DeletedBy</b> CallState <b>OK/Conferenced</b> <sup>a</sup>
Conversation		

a. If more than two parties remain in the conference call, **CallState** has a value of Conferenced; otherwise, **CallState** has a value of OK.

# Holding, transferring, and conferencing

## Contents

- 1 Hold/Retrieve function, consulted party answers
  - 1.1 Abnormal call flow
- 2 Hold/Retrieve function, consulted party does not answer
  - 2.1 Abnormal call flow
- 3 Single-step transfer
  - 3.1 Abnormal call flow
- 4 Single-step transfer (outbound)
  - 4.1 Abnormal call flow
- 5 Mute transfer
  - 5.1 Abnormal call flow
- 6 Two-step transfer: complete after consulted party answers
  - 6.1 Abnormal call flow
- 7 Two-step transfer: complete before consulted party answers (blind)
  - 7.1 Abnormal call flow
- 8 Two-step transfer to ACD
  - 8.1 Abnormal call flow
- 9 Two-step transfer to a Routing Point
  - 9.1 Abnormal call flow
- 10 Single-step conference
- 11 Conference
  - 11.1 Abnormal call flow
- 12 Blind conference (complete before consulted party answers)
  - 12.1 Abnormal call flow

Learn about the functions and events related to placing calls on hold, transferring calls, and creating conference calls.

### Related documentation:

- 
- 
- 

### RSS:

- [For private edition](#)

For simplicity, the examples on this page use abbreviated attribute values. For example, ConnID **1**, which – in actual events – displays as ConnID>@metainformation>.

The following comments and abbreviations are used in the call models:

- OPT—Optional.
- DIAL—Might be a dialed number or is not present if Voice Microservices have no information about the other party.

## Hold/Retrieve function, consulted party answers

Party A	Party B	Party C
<b>Call-establishing phase (ConnID 1)</b>		
	<b>Hold (THoldCall)</b> EventHeld ConnID <b>1</b> ThisDN <b>B</b> OtherDN <b>A</b>	
	<b>Make call to C (Consultation) (TMakeCall)</b>	
<b>Call-establishing phase (ConnID 2)</b>		
<b>Release phase (ConnID 2)</b>		
	<b>Retrieve call from A (TRetrieveCall)</b>	
	EventRetrieved <sup>a</sup>	

	ConnID <b>1</b> ThisDN <b>B</b> OtherDN <b>A</b> CallState <b>OK</b>	
<b>Release phase (ConnID 1)</b>		

a. With EventRetrieved, the values for attributes **ThisDNRole** and **ThisQueue** are the same as those for the attributes of the same names, if any, in the events preceding EventRetrieved (EventEstablished and EvenRinging). For non-ACD calls, however, **ThisQueue** is not reported.

## Abnormal call flow

Interruption point	Party A	Party B
*	EventReleased  ConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>B</b> CallState <b>OK</b>	EventReleased  ConnID <b>1</b> ThisDN <b>B</b> OtherDN <b>A</b> CallState <b>OK</b>
**	EventReleased  ConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>B</b> CallState <b>OK</b>	EventReleased  ConnID <b>1</b> ThisDN <b>B</b> OtherDN <b>A</b> CallState <b>OK</b>
***	EventReleased  ConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>B</b> CallState <b>OK</b>	EventReleased  ConnID <b>1</b> ThisDN <b>B</b> OtherDN <b>A</b> CallState <b>OK</b>

## Hold/Retrieve function, consulted party does not answer

Party A	Party B	Party C
<b>Call-establishing phase (ConnID 1)</b>		
	<b>Hold (THoldCall)</b>  EventHeld  ConnID <b>1</b> ThisDN <b>B</b> OtherDN <b>A</b>	
<b>Unsuccessful internal call (party does not answer) (ConnID 2)</b>		
	<b>Retrieve call from A (TRetrieveCall)</b>	

	EventRetrieved <sup>a</sup>  ConnID <b>1</b> ThisDN <b>B</b> OtherDN <b>A</b> CallState <b>OK</b>	
<b>Release phase (ConnID 1)</b>		

a. With EventRetrieved, the values for attributes **ThisDNRole** and **ThisQueue** are the same as those for the attributes of the same names, if any, in the events preceding EventRetrieved (EventEstablished and EvenRinging). For non-ACD calls, however, **ThisQueue** is not reported.

## Abnormal call flow

Interruption point	Party A	Party B
*	EventReleased  ConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>B</b> CallState <b>OK</b>	EventReleased  ConnID <b>1</b> ThisDN <b>B</b> OtherDN <b>A</b> CallState <b>OK</b>
**	EventReleased  ConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>B</b> CallState <b>OK</b>	EventReleased  ConnID <b>1</b> ThisDN <b>B</b> OtherDN <b>A</b> CallState <b>OK</b>

## Single-step transfer

Party A	Party B	Party C
<b>Call-establishing phase (ConnID 1)</b>		
	<b>Single-step transfer to C (TSingleStepTransfer)</b>	
EventPartyChanged ConnID <b>1</b> PreviousConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>C</b> ThirdPartyDN <b>B</b> ThirdPartyDNRole <b>TransferredBy</b> CallState <b>Transferred</b>	EventReleased  ConnID <b>1</b> ThisDN <b>B</b> ThirdPartyDN <b>C</b> OtherDN <b>A</b> CallState <b>Transferred</b> Cause <b>1stepTransfer</b>	EventRinging ConnID <b>1</b> ThisDN <b>C</b> OtherDN <b>A</b> ThirdPartyDN <b>B</b> ThirdPartyDNRole <b>TransferredBy</b> CallState <b>Transferred</b>
		<b>Answer (TAnswerCall)</b>

		EventEstablished  ConnID <b>1</b> ThisDN <b>C</b> OtherDN <b>A</b>
--	--	--

## Abnormal call flow

Interruption point	Party A	Party B	Party C
*	EventReleased  ConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>C</b> CallState <b>OK</b>		
**	EventReleased  ConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>C</b> CallState <b>OK</b>		EventAbandoned  ConnID <b>1</b> ThisDN <b>C</b> OtherDN <b>A</b> CallState <b>OK</b>

## Single-step transfer (outbound)

Party A	Party B	Party C
<b>Call-establishing phase (ConnID 1)</b>		
	<b>Single-step transfer to C (TSingleStepTransfer)</b>	
EventPartyChanged  ConnID <b>1</b> PreviousConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>C</b> ThirdPartyDN <b>B</b> ThirdPartyDNRole <b>TransferredBy</b> CallState <b>Transferred</b>		
EventNetworkReached  ConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>C</b> <sup>*DIAL</sup> OtherDNRole <b>Destination</b> <sup>*DIAL</sup>	EventReleased  ConnID <b>1</b> ThisDN <b>B</b> ThirdPartyDN <b>C</b> OtherDN <b>A</b> CallState <b>Transferred</b> Cause <b>1stepTransfer</b>	EventRinging  ConnID <b>1</b> ThisDN <b>C</b> OtherDN <b>A</b> ThirdPartyDN <b>B</b> ThirdPartyDNRole <b>TransferredBy</b> CallState <b>Transferred</b>
<b>Answer (TAnswerCall)</b>		
		EventEstablished  ConnID <b>1</b> ThisDN <b>C</b> OtherDN <b>A</b>

## Abnormal call flow

Interruption point	Party A	Party B	Party C
*	EventReleased ConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>C</b> CallState <b>OK</b>		
**	EventReleased ConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>C</b> CallState <b>OK</b>		EventAbandoned ConnID <b>1</b> ThisDN <b>C</b> OtherDN <b>A</b> CallState <b>OK</b>

## Mute transfer

Party A	Party B	Party C
<b>Call-establishing phase (ConnID 1)</b>		
<b>Mute transfer to C (TMuteTransfer*)</b>		
	EventHeld ConnID <b>1</b> ThisDN <b>B</b> OtherDN <b>A</b>	
	EventDialing ConnID <b>2</b> ThisDN <b>B</b> ThisDNRole <b>Origination</b> OtherDN <b>C</b> OtherDNRole <b>Destination</b>	EventRinging ConnID <b>2</b> ThisDN <b>C</b> ThisDNRole <b>Destination</b> OtherDN <b>B</b> OtherDNRole <b>Origination</b> CallState <b>OK</b>
EventPartyChanged  ConnID <b>1</b> PreviousConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>C</b> ThirdPartyDN <b>B</b> ThirdPartyDNRole <b>TransferredBy</b> CallState <b>Transferred</b>	EventReleased  ConnID <b>1</b> ThisDN <b>B</b> OtherDN <b>A</b> CallState <b>Transferred</b>	EventPartyChanged  ConnID <b>1</b> PreviousConnID <b>2</b> ThisDN <b>C</b> OtherDN <b>A</b> ThirdPartyDN <b>B</b> ThirdPartyDNRole <b>TransferredBy</b> CallState <b>Transferred</b>
	EventReleased ConnID <b>2</b> ThisDN <b>B</b> ThisDNRole <b>Origination</b> OtherDN <b>C</b> OtherDNRole <b>Destination</b> CallState <b>Transferred</b>	

		<b>Answer (TAnswerCall)</b>
		EventEstablished ConnID <b>1</b> ThisDN <b>C</b> OtherDN <b>A</b>
<b>Release phase (ConnID 1)</b>		

## Abnormal call flow

<b>Interruption point</b>	<b>Party A</b>	<b>Party B</b>	<b>Party C</b>
*	EventReleased ConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>B</b> CallState <b>OK</b>	EventReleased ConnID <b>1</b> ThisDN <b>B</b> OtherDN <b>A</b> CallState <b>OK</b>	
**	EventReleased ConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>C</b> CallState <b>OK</b>	EventReleased ConnID <b>1</b> ThisDN <b>B</b> OtherDN <b>A</b> CallState <b>OK</b>  EventReleased ConnID <b>2</b> ThisDN <b>B</b> OtherDN <b>C</b> CallState <b>OK</b>	EventAbandoned  ConnID <b>2</b> ThisDN <b>C</b> OtherDN <b>B</b> CallState <b>OK</b>
***	EventReleased ConnID <b>1</b> ThisDN <b>B</b> OtherDN <b>C</b> CallState <b>OK</b>		EventAbandoned  ConnID <b>1</b> ThisDN <b>C</b> OtherDN <b>B</b> CallState <b>OK</b>

## Two-step transfer: complete after consulted party answers

<b>Party A</b>	<b>Party B</b>	<b>Party C</b>
<b>Call-establishing phase (ConnID 1)</b>		
	<b>Hold (TInitiateTransfer*)</b>	
	EventHeld ConnID <b>1</b> ThisDN <b>B</b> OtherDN <b>A</b>	
	<b>Consultation call to C (TInitiateTransfer continues)</b>	

Call-establishing phase (ConnID 2)		
Transfer held call to C (TCompleteTransfer)		
EventPartyChanged  ConnID <b>1</b> PreviousConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>C</b> ThirdPartyDN <b>B</b> ThirdPartyDNRole <b>TransferredBy</b> CallState <b>Transferred</b>	EventReleased  ConnID <b>1</b> ThisDN <b>B</b> OtherDN <b>A</b> CallState <b>Transferred</b>  EventReleased ConnID <b>2</b> ThisDN <b>B</b> OtherDN <b>C</b> CallState <b>Transferred</b>	EventPartyChanged  ConnID <b>1</b> PreviousConnID <b>2</b> ThisDN <b>C</b> OtherDN <b>A</b> ThirdPartyDN <b>B</b> ThirdPartyDNRole <b>TransferredBy</b> CallState <b>Transferred</b>
Release phase (ConnID 1)		

## Abnormal call flow

Interruption point	Party A	Party B	Party C
*	EventReleased  ConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>B</b> CallState <b>OK</b>	EventReleased  ConnID <b>1</b> ThisDN <b>B</b> OtherDN <b>A</b> CallState <b>OK</b>	
**	EventReleased  ConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>B</b> CallState <b>OK</b>	EventReleased  ConnID <b>1</b> ThisDN <b>B</b> OtherDN <b>A</b> CallState <b>OK</b>  EventReleased ConnID <b>2</b> ThisDN <b>B</b> OtherDN <b>C</b> CallState <b>OK</b>	EventAbandoned  ConnID <b>2</b> ThisDN <b>C</b> OtherDN <b>B</b> CallState <b>OK</b>

Two-step transfer: complete before consulted party answers (blind)

Party A	Party B	Party C
Call-establishing phase (ConnID 1)		
	Hold (TInitiateTransfer)	
	EventHeld	

	ConnID <b>1</b> ThisDN <b>B</b> OtherDN <b>A</b>	
	<b>Consultation call to C</b> (TInitiateTransfer continues)	
	EventDialing  ConnID <b>2</b> ThisDN <b>B</b> ThisDNRole <b>Origination</b> OtherDN <b>C</b> *DIAL OtherDNRole <b>Destination</b> *DIAL	EventRinging  ConnID <b>2</b> ThisDN <b>C</b> ThisDNRole <b>Destination</b> OtherDN <b>B</b> OtherDNRole <b>Origination</b> CallState <b>OK</b>
	<b>Transfer held call to C</b> (TCompleteTransfer)	
EventPartyChanged  ConnID <b>1</b> PreviousConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>C</b> ThirdPartyDN <b>B</b> ThirdPartyDNRole <b>TransferredBy</b> CallState <b>Transferred</b>	EventReleased  ConnID <b>1</b> ThisDN <b>B</b> OtherDN <b>A</b> CallState <b>Transferred</b>  EventReleased ConnID <b>2</b> ThisDN <b>B</b> OtherDN <b>C</b> CallState <b>Transferred</b>	EventPartyChanged  ConnID <b>1</b> PreviousConnID <b>2</b> ThisDN <b>C</b> OtherDN <b>A</b> ThirdPartyDN <b>B</b> ThirdPartyDNRole <b>TransferredBy</b> CallState <b>Transferred</b>
		<b>Answer (TAnswerCall)</b>
		EventEstablished  ConnID <b>1</b> ThisDN <b>C</b> OtherDN <b>A</b>
<b>Release phase (ConnID 1)</b>		

If a call appears on the terminating party after transfer completion, the **ConnID** field of EventRinging is equal to the connection ID of the original call (ConnID 1), and EventPartyChanged is not generated.

## Abnormal call flow

Interruption point	Party A	Party B	Party C
*	EventReleased  ConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>B</b> CallState <b>OK</b>	EventReleased  ConnID <b>1</b> ThisDN <b>B</b> OtherDN <b>A</b> CallState <b>OK</b>	
**	EventReleased	EventReleased	EventAbandoned

	ConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>B</b> CallState <b>OK</b>	ConnID <b>1</b> ThisDN <b>B</b> OtherDN <b>A</b> CallState <b>OK</b>  EventReleased ConnID <b>2</b> ThisDN <b>B</b> OtherDN <b>C</b> CallState <b>OK</b>	ConnID <b>2</b> ThisDN <b>C</b> OtherDN <b>B</b> CallState <b>OK</b>
***	EventReleased  ConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>C</b> CallState <b>OK</b>		EventAbandoned  ConnID <b>1</b> ThisDN <b>C</b> OtherDN <b>A</b> CallState <b>OK</b>

## Two-step transfer to ACD

Two-step transfer to ACD means that a call is waiting in a queue, and the transfer completed before any ACD agent is available to receive the call.

The following table describes a two-step transfer to ACD.

Party A	Party B	Party C (ACD)	Party D
<b>Call-establishing phase (ConnID 1)</b>			
	<b>Hold (TInitiateTransfer)</b>		
	EventHeld  ConnID <b>1</b> ThisDN <b>B</b> OtherDN <b>A</b>		
	<b>Consultation call to C (TInitiateTransfer continues)</b>		
	EventDialing  ConnID <b>2</b> ThisDN <b>B</b> OtherDN <b>C</b> *DIAL	EventQueued  ConnID <b>2</b> ThisDN <b>C</b> ThisQueue <b>C</b> OtherDN <b>B</b>	
	<b>Transfer held call to C (TCompleteTransfer)</b>		
EventPartyChanged  ConnID <b>1</b> PreviousConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>C</b>	EventReleased  ConnID <b>2</b> ThisDN <b>B</b> ThisDNRole <b>Origination</b> OtherDN <b>C</b>	EventPartyChanged  ConnID <b>1</b> PreviousConnID <b>2</b> ThisDN <b>C</b> ThisQueue <b>C</b>	

ThirdPartyDN <b>B</b> ThirdPartyDNRole <b>TransferredBy</b> CallState <b>Transferred</b>	OtherDNRole <b>Destination</b> CallState <b>Transferred</b>  EventReleased ConnID <b>1</b> ThisDN <b>B</b> OtherDN <b>A</b> CallState <b>Transferred</b>	OtherDN <b>A</b> ThirdPartyDN <b>B</b> ThirdPartyDNRole <b>TransferredBy</b> CallState <b>Transferred</b>	
		<b>Diverts call to D</b>	
		EventDiverted  ConnID <b>1</b> ThisDN <b>C</b> OtherDN <b>A</b> ThirdPartyDN <b>C</b> *OPT ThirdPartyDNRole <b>Destination</b> *OPT	EventRinging  ConnID <b>1</b> ThisDN <b>D</b> ThisQueue <b>C</b> OtherDN <b>A</b> CallState <b>OK</b>
			<b>Answer (TAnswerCall)</b>
			EventEstablished  ConnID <b>1</b> ThisDN <b>D</b> ThisQueue <b>C</b> OtherDN <b>A</b> CallState <b>OK</b>
<b>Release phase (ConnID 1)</b>			

If a call transfer is completed before it is put in an ACD queue, an EventPartyChanged is not generated.

## Abnormal call flow

Interruption point	Party A	Party B	Party C	Party D
*	EventReleased  ConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>B</b> CallState <b>OK</b>	EventReleased  ConnID <b>1</b> ThisDN <b>B</b> OtherDN <b>A</b> CallState <b>OK</b>		
**	EventReleased  ConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>B</b> CallState <b>OK</b>	EventReleased  ConnID <b>1</b> ThisDN <b>B</b> OtherDN <b>A</b> CallState <b>OK</b>  EventReleased ConnID <b>2</b> ThisDN <b>B</b> OtherDN <b>C</b> CallState <b>OK</b>	EventAbandoned  ConnID <b>2</b> ThisDN <b>C</b> OtherDN <b>B</b> CallState <b>OK</b>	
***	EventReleased			EventAbandoned

	ConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>D</b> CallState <b>OK</b>			ConnID <b>1</b> ThisDN <b>D</b> OtherDN <b>A</b> CallState <b>OK</b>
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## Two-step transfer to a Routing Point

Party A	Party B	Party C (ACD)	Party D
<b>Call-establishing phase (ConnID 1)</b>			
	<b>Hold (TInitiateTransfer)</b>		
	EventHeld  ConnID <b>1</b> ThisDN <b>B</b> OtherDN <b>A</b>		
	<b>Consultation call to C (TInitiateTransfer continues)</b>		
	EventDialing  ConnID <b>2</b> ThisDN <b>B</b> ThisDNRole <b>Origination</b> OtherDN <b>C</b> *DIAL OtherDNRole <b>Destination</b> CallType <b>Consult</b>	EventRouteRequest  ConnID <b>2</b> ThisDN <b>C</b> ThisDNRole <b>Destination</b> OtherDN <b>B</b> OtherDNRole <b>Origination</b>	
	<b>Transfer held call to C (TCompleteTransfer)</b>		
EventPartyChanged  ConnID <b>1</b> PreviousConnID <b>1</b> ThisDN <b>A</b> ThisDNRole <b>Origination</b> <sup>a</sup> OtherDN <b>C</b> ThirdPartyDN <b>B</b> ThirdPartyDNRole <b>TransferredBy</b> CallState <b>Transferred</b>	EventReleased  ConnID <b>2</b> ThisDN <b>B</b> ThisDNRole <b>Origination</b> OtherDN <b>C</b> OtherDNRole <b>Destination</b> CallState <b>Transferred</b>  EventReleased ConnID <b>1</b> ThisDN <b>B</b> ThisDNRole <b>Destination</b> OtherDN <b>A</b> CallState <b>Transferred</b>	EventPartyChanged  ConnID <b>1</b> PreviousConnID <b>2</b> ThisDN <b>C</b> OtherDN <b>A</b> ThirdPartyDN <b>B</b> ThirdPartyDNRole <b>TransferredBy</b> CallState <b>Transferred</b>	
		<b>Diverts call to D</b>	
		EventRouteUsed  ConnID <b>1</b> ThisDN <b>C</b> OtherDN <b>A</b>	EventRinging  ConnID <b>1</b> ThisDN <b>D</b> OtherDN <b>A</b> CallState <b>OK</b>

		ThirdPartyDN <b>D</b> *OPT	
			<b>Answer (TAnswerCall)</b>
			EventEstablished ConnID <b>1</b> ThisDN <b>D</b> OtherDN <b>A</b>
<b>Release phase (ConnID 1)</b>			

a. **ThisDNRole** must be Destination if party B is the call originator.

### Abnormal call flow

Interruption point	Party A	Party B	Party C	Party D
*	EventReleased  ConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>B</b> CallState <b>OK</b>	EventReleased  ConnID <b>1</b> ThisDN <b>B</b> OtherDN <b>A</b> CallState <b>OK</b>		
**	EventReleased  ConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>B</b> CallState <b>OK</b>	EventReleased  ConnID <b>1</b> ThisDN <b>B</b> OtherDN <b>A</b> CallState <b>OK</b>  EventReleased ConnID <b>2</b> ThisDN <b>B</b> OtherDN <b>C</b> CallState <b>OK</b>	EventAbandoned  ConnID <b>2</b> ThisDN <b>C</b> OtherDN <b>B</b> CallState <b>OK</b>	
***	EventReleased  ConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>C</b> CallState <b>OK</b>		EventAbandoned  ConnID <b>1</b> ThisDN <b>C</b> OtherDN <b>A</b> CallState <b>OK</b>	
****	EventReleased  ConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>D</b> CallState <b>OK</b>			EventAbandoned  ConnID <b>1</b> ThisDN <b>D</b> OtherDN <b>A</b> CallState <b>OK</b>

### Single-step conference

Party A	Party B	Party C

Call-establishing phase (ConnID 1)		
TSingleStepConference		
EventPartyAdded  ConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>C</b> ThirdPartyDN <b>B</b> <sup>a</sup>	EventPartyAdded  ConnID <b>1</b> ThisDN <b>B</b> OtherDN <b>C</b> ThirdPartyDN <b>B</b> <sup>a</sup>	EventRinging  ConnID <b>1</b> ThisDN <b>C</b> ThisDNRole <b>ConferenceMember</b> CallState <b>OK</b>
		EventEstablished  ConnID <b>1</b> ThisDN <b>C</b> ThisDNRole <b>ConferenceMember</b> CallState <b>Conferenced</b>
Release from conference phase		
Release phase (ConnID 1)		

a. **ThirdPartyDN** has a value of C if Party C initiates the request for a conference.

## Conference

Party A	Party B	Party C
Call-establishing phase (ConnID 1)		
Hold		
	EventHeld  ConnID <b>1</b> ThisDN <b>B</b> ThisDNRole <b>Previous Role of DN</b> OtherDN <b>A</b> OtherDNRole <b>Previous Role of DN</b>	
Consultation call to C		
Call-establishing phase (ConnID 2)		
Conference		
	EventReleased  ConnID <b>2</b> ThisDN <b>B</b> OtherDN <b>C</b> CallState <b>Conferenced</b>  EventRetrieved <sup>a</sup> ConnID <b>1</b> ThisDN <b>B</b> OtherDN <b>A</b> CallState <b>Conferenced</b>	

EventPartyAdded ConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>C</b> ThirdPartyDN <b>B</b> ThirdPartyDNRole <b>AddedBy</b> CallState <b>Conferenced</b>	EventPartyAdded ConnID <b>1</b> ThisDN <b>B</b> OtherDN <b>C</b> OtherDNRole <b>NewParty</b> ThirdPartyDN <b>B</b> ThirdPartyDNRole <b>AddedBy</b> CallState <b>Conferenced</b>	EventPartyChanged ConnID <b>1</b> PreviousConnID <b>2</b> ThisDN <b>C</b> ThirdPartyDN <b>B</b> ThirdPartyDNRole <b>ConferencedBy</b> CallState <b>Conferenced</b>
<b>Release from conference phase</b>		
<b>Release phase (ConnID 1)</b>		

a. With EventRetrieved, the values for attributes **ThisDNRole** and **ThisQueue** are the same as those for the attributes of the same names, if any, in the events preceding EventRetrieved (EventEstablished and EventRinging). For non-ACD calls, however, **ThisQueue** is not reported.

b. If only one party is added (as in the case of a simple conference call), the corresponding telephony object is specified in **OtherDN**. If more than one party is added, then the corresponding telephony objects are specified in **Extensions**.

## Abnormal call flow

Interruption point	Party A	Party B
*	EventReleased  ConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>B</b> CallState <b>OK</b>	EventReleased  ConnID <b>1</b> ThisDN <b>B</b> OtherDN <b>A</b> CallState <b>OK</b>

## Blind conference (complete before consulted party answers)

Party A	Party B	Party C
<b>Call-establishing phase (ConnID 1)</b>		
	<b>Hold</b>  EventHeld  ConnID <b>1</b> ThisDN <b>B</b> OtherDN <b>A</b>	
<b>Consultation call to C</b>		
	EventDialing  ConnID <b>2</b> ThisDN <b>B</b> ThisDNRole <b>Origination</b> OtherDN <b>C</b> *DIAL OtherDNRole <b>Destination</b> *DIAL CallType <b>Consult</b>	EventRinging  ConnID <b>2</b> ThisDN <b>C</b> ThisDNRole <b>Destination</b> OtherDN <b>B</b> OtherDNRole <b>Origination</b> CallType <b>Consult</b>

Conference		
	EventReleased ConnID <b>2</b> ThisDN <b>B</b> OtherDN <b>C</b> CallState <b>Conferenced</b>  EventRetrieved <sup>a</sup> ConnID <b>1</b> ThisDN <b>B</b> OtherDN <b>A</b> CallState <b>Conferenced</b>	
EventPartyAdded ConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>C</b> ThirdPartyDN <b>B</b> ThirdPartyDNRole <b>AddedBy</b> CallState <b>Conferenced</b>	EventPartyAdded ConnID <b>1</b> ThisDN <b>B</b> OtherDN <b>C</b> ThirdPartyDN <b>B</b> ThirdPartyDNRole <b>AddedBy</b> CallState <b>Conferenced</b>	EventPartyChanged ConnID <b>1</b> PreviousConnID <b>2</b> ThisDN <b>C</b> ThirdPartyDN <b>B</b> ThirdPartyDNRole <b>ConferencedBy</b> CallState <b>Conferenced</b>
		Answer (TAnswerCall)
		EventEstablished ConnID <b>1</b> ThisDN <b>C</b> CallState <b>Conferenced</b>
Release from conference phase		
Release phase (ConnID 1)		

a. With EventRetrieved, the values for attributes **ThisDNRole** and **ThisQueue** are the same as those for the attributes of the same names, if any, in the events preceding EventRetrieved (EventEstablished and EventRinging). For non-ACD calls, however, **ThisQueue** is not reported.

If a call appears on the terminating party after completion of conference, the **ConnID** field of EventRinging is equal to the connection ID of the original call (ConnID 1), and EventPartyChanged is not generated.

## Abnormal call flow

Interruption point	Party A	Party B	Party C
*	EventReleased ConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>B</b> CallState <b>OK</b>	EventReleased ConnID <b>1</b> ThisDN <b>B</b> OtherDN <b>A</b> CallState <b>OK</b>	
**	EventReleased ConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>B</b> <sup>*DIAL</sup> CallState <b>OK</b>	EventPartyDeleted ConnID <b>1</b> ThisDN <b>B</b> OtherDN <b>A</b> OtherDNRole <b>DeletedParty</b> ThirdPartyDN <b>A</b> ThirdPartyDNRole <b>DeletedBy</b>	

		CallState <b>OK</b>	
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# Predictive dialing

## Contents

- 1 Predictive call
  - 1.1 Abnormal call flow
- 2 Predictive call with routing
  - 2.1 Abnormal call flow
- 3 Predictive call (connected to a device specified in Extensions)
  - 3.1 Abnormal call flow

Learn about call models and flows for predictive dialing.

### Related documentation:

- 
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- 

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For simplicity, the examples on this page use abbreviated attribute values. For example, ConnID **1**, which – in actual events – displays as ConnID>@metainformation>.

The following comments and abbreviations are used in the call models:

- OPT—Optional.
- DIAL—Might be a dialed number or is not present if Voice Microservices have no information about the other party.

## Predictive call

The following table describes a predictive call.

Party A	Party B (ACD Group)	Party C
	<b>Make predictive call (TMakePredictiveCall)</b>	
	EventDialing  ConnID <b>1</b> ThisDN <b>B</b> ThisQueue <b>B</b> ThisDNRole <b>Origination</b> OtherDN <b>C</b> *DIAL OtherDNRole <b>Destination</b>	
	EventQueued  ConnID <b>1</b> ThisDN <b>B</b> ThisQueue <b>B</b> ThisDNRole <b>Origination</b> CallState <b>OK</b> / <b>AnsweringMachineDetected</b> <sup>a</sup>	<b>Answer</b>

	EventDiverted ConnID <b>1</b> ThisDN <b>B</b> ThisQueue <b>B</b> ThisDNRole <b>Origination</b> OtherDN <b>C</b> OtherDNRole <b>Destination</b> ThirdPartyDN <b>A</b> *OPT ThirdPartyDNRole <b>Origination</b> *OPT	
EventRinging	ConnID <b>1</b> ThisDN <b>A</b> ThisDNRole <b>Origination</b> OtherDN <b>C</b> OtherDNRole <b>Destination</b> CallState <b>OK</b>	
<b>Answer (TAnswerCall)</b>		
EventEstablished	ConnID <b>1</b> ThisDN <b>A</b> ThisDNRole <b>Origination</b> OtherDN <b>C</b> OtherDNRole <b>Destination</b>	
<b>Release Phase (ConnID 1)</b>		

a. If the switch reports that a call is connected to an answering machine, Voice Microservices also attach a key-value pair AnswerClass=AM to the call's UserData.

## Abnormal call flow

Interruption point	Party A	Party B	Party C
*		EventReleased ConnID <b>1</b> ThisDN <b>B</b> OtherDN <b>C</b> CallState <sup>a</sup>	
**		EventAbandoned ConnID <b>1</b> ThisDN <b>B</b> OtherDN <b>C</b> CallState <b>OK</b>	
***	EventAbandoned ConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>C</b> CallState <b>OK</b>		

a. **CallState** in this case can be any of the following:

- CallStateGeneralError
- CallStateSystemError
- CallStateBusy
- CallStateNoAnswer
- CallStateAnsweringMachineDetected
- CallStateFaxDetected
- CallStateAllTrunksBusy
- CallStateQueueFull
- CallStateDropped
- CallStateSipDetected
- CallStateSipInvalidnum
- CallStateSipVacant
- CallStateSipIntercept
- CallStateSipUnknown
- CallStateSipNocircuit
- CallStateSipReorder

## Predictive call with routing

The following table describes a predictive call with routing.

Party A	Party B (ACD Group)	Party C
	<b>Make Predictive Call (TMakePredictiveCall)</b>	
	EventDialing ConnID <b>1</b> ThisDN <b>B</b> ThisQueue <b>B</b> ThisDNRole <b>Origination</b> OtherDN <b>C</b> *DIAL OtherDNRole <b>Destination</b>	
		<b>Answer</b>
	EventQueued ConnID <b>1</b> ThisDN <b>B</b> ThisQueue <b>B</b> ThisDNRole <b>Origination</b> CallState <b>OK</b> / <b>FaxDetected</b> / <b>AnsweringMachineDetected</b> <sup>a</sup>	
	EventRouteRequest	

	ConnID <b>1</b> ThisDN <b>B</b> ThisQueue <b>B</b> ThisDNRole <b>Origination</b> OtherDN <b>C</b> OtherDNRole <b>Destination</b>	
	<b>Route call to A (TRouteCall)</b>	
	EventRouteUsed  ConnID <b>1</b> ThisDN <b>B</b> ThisDNRole <b>Origination</b> OtherDN <b>C</b> OtherDNRole <b>Destination</b> ThirdPartyDN <b>A</b> *OPT ThirdPartyDNRole <b>Origination</b> *OPT  EventDiverted ConnID <b>1</b> ThisDN <b>B</b> ThisQueue <b>B</b> ThisDNRole <b>Origination</b> OtherDN <b>C</b> OtherDNRole <b>Destination</b> ThirdPartyDN <b>A</b> *OPT ThirdPartyDNRole <b>Origination</b> *OPT	
EventRinging  ConnID <b>1</b> ThisDN <b>A</b> ThisDNRole <b>Origination</b> OtherDN <b>C</b> OtherDNRole <b>Destination</b> CallState <b>OK</b>		
<b>Answer (TAnswerCall)</b>		
EventEstablished  ConnID <b>1</b> ThisDN <b>A</b> ThisDNRole <b>Origination</b> OtherDN <b>C</b> OtherDNRole <b>Destination</b>		
<b>Release Phase (ConnID 1)</b>		

a. If the switch reports that a call is connected to an answering machine, Voice Microservices also attach a key-value pair `AnswerClass=AM` to the call's `UserData`.

## Abnormal call flow

Interruption point	Party A	Party B	Party C
*		EventReleased  ConnID <b>1</b> ThisDN <b>B</b> OtherDN <b>C</b>	

		CallState <sup>a</sup>	
** and ***		EventAbandoned ConnID <b>1</b> ThisDN <b>B</b> OtherDN <b>C</b> CallState <b>OK</b>	
****	EventAbandoned ConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>C</b> CallState <b>OK</b>		

a. **CallState** in this case can be any of the following:

- CallStateGeneralError
- CallStateSystemError
- CallStateBusy
- CallStateNoAnswer
- CallStateAnsweringMachineDetected
- CallStateFaxDetected
- CallStateAllTrunksBusy
- CallStateQueueFull
- CallStateDropped
- CallStateSipDetected
- CallStateSipInvalidnum
- CallStateSipVacant
- CallStateSipIntercept
- CallStateSipUnknown
- CallStateSipNocircuit
- CallStateSipReorder

## Predictive call (connected to a device specified in Extensions)

The following table describes a predictive call (connected to a device specified in extensions).

Party A	Party B (ACD Group Specified in the Extensions of TMakePredictiveCall)	Party C (Routing Point or ACD Group)	Party D

		<b>Make predictive call (TMakePredictiveCall)</b>	
		EventDialing ConnID <b>1</b> ThisDN <b>C</b> ThisQueue <b>C</b> ThisDNRole <b>Origination</b> OtherDN <b>D</b> *DIAL OtherDNRole <b>Destination</b>	
			<b>Answer</b>
		EventQueued ConnID <b>1</b> ThisDN <b>C</b> ThisQueue <b>C</b> ThisDNRole <b>Origination</b> CallState <b>OK/</b> <b>AnsweringMachine-Detected</b>	
		EventDiverted ConnID <b>1</b> ThisDN <b>C</b> ThisQueue <b>C</b> ThisDNRole <b>Origination</b> OtherDN <b>D</b> OtherDNRole <b>Destination</b> ThirdPartyDN <b>B</b> ThirdPartyDNRole <b>Origination</b>	
	EventQueued ConnID <b>1</b> This DN <b>B</b> ThisQueue <b>B</b> ThisDNRole <b>Origination</b> OtherDN <b>D</b> OtherDNRole <b>Destination</b>		
	EventDiverted ConnID <b>1</b> ThisDN <b>B</b> ThisQueue <b>B</b> ThisDNRole <b>Origination</b> OtherDN <b>D</b> OtherDNRole <b>Destination</b> ThirdPartyDN <b>A</b> *OPT ThirdPartyDNRole <b>Origination</b> *OPT		
EventRinging			
	ConnID <b>1</b> ThisDN <b>A</b> ThisDNRole <b>Origination</b> OtherDN <b>D</b> OtherDNRole <b>Destination</b> CallState <b>OK</b>		
<b>Answer (TAnswerCall)</b>			

EventEstablished			
ConnID <b>1</b> ThisDN <b>A</b> ThisDNRole <b>Origination</b> OtherDN <b>D</b> OtherDNRole <b>Destination</b>			
<b>Release Phase (ConnID 1)</b>			

## Abnormal call flow

Interruption point	Party A	Party B	Party C	Party D
*			EventReleased ConnID <b>1</b> ThisDN <b>C</b> OtherDN <b>D</b> CallState <sup>a</sup>	
**		EventAbandoned ConnID <b>1</b> ThisDN <b>B</b> OtherDN <b>D</b> CallState <b>OK</b>		
***	EventAbandoned ConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>D</b> CallState <b>OK</b>			

a. **CallState** in this case can be any of the following:

- CallStateGeneralError
- CallStateSystemError
- CallStateBusy
- CallStateNoAnswer
- CallStateAnsweringMachineDetected
- CallStateFaxDetected
- CallStateAllTrunksBusy
- CallStateQueueFull
- CallStateDropped
- CallStateSipDetected
- CallStateSipInvalidnum
- CallStateSipVacant

- CallStateS1tIntercept
- CallStateS1tUnknown
- CallStateS1tNoCircuit
- CallStateS1tReorder

# Monitoring calls

## Contents

- 1 Service observing on agent
  - 1.1 Agent releases first
  - 1.2 External party releases first
  - 1.3 Observer releases first
  - 1.4 Abnormal call flow
- 2 Service observing for agent-initiated call
- 3 Service observing on queue
  - 3.1 Abnormal call flow

Learn about call monitoring models and flows.

### Related documentation:

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For simplicity, the examples on this page use abbreviated attribute values. For example, ConnID **1**, which – in actual events – displays as ConnID>@metainformation>.

The following comments and abbreviations are used in the call models:

- OPT—Optional.
- DIAL—Might be a dialed number or is not present if Voice Microservices have no information about the other party.

## Service observing on agent

The following tables describe service observing on an agent.

Party A (External)	Party B	Party C (Service Observer)
<b>Inbound call</b>	EventRinging  ConnID <b>1</b> ThisDN <b>B</b> ThisDNRole <b>Destination</b> OtherDN <b>A</b> OtherDNRole <b>Origination</b> CallState <b>OK</b>	
	<b>Answer (TAnswerCall)</b>	
	EventEstablished  ConnID <b>1</b> ThisDN <b>B</b> ThisDNRole <b>Destination</b> OtherDN <b>A</b> OtherDNRole <b>Origination</b> CallState <b>OK</b>	EventRinging  ConnID <b>1</b> ThisDN <b>C</b> ThisDNRole <b>Observer</b> OtherDN <b>A</b> <sup>a</sup> OtherDNRole <b>Origination</b> <sup>b</sup>

		CallState <b>Bridged</b>
	EventPartyAdded ConnID <b>1</b> ThisDN <b>B</b> ThisDNRole <b>Destination</b> OtherDN <b>C</b> OtherDNRole <b>Observer</b> CallState <b>Bridged</b>	EventEstablished ConnID <b>1</b> ThisDN <b>C</b> ThisDNRole <b>Observer</b> OtherDN <b>A</b> OtherDNRole <b>Origination</b> CallState <b>Bridged</b>
<b>Conference</b>		
<b>Release phase (see descriptions below)</b>		

- a. For some switches, Voice Microservices use the party that initialized the Service Observer instead of Party A.
- b. For some switches, Voice Microservices use the role of the party that initialized the Service Observer instead of the role of Party A.

### Agent releases first

Party A (External)	Party B	Party C (Service Observer)
	<b>Release (TReleaseCall)</b>	
	EventReleased ConnID <b>1</b> ThisDN <b>B</b> ThisDNRole <b>Destination</b> CallState <b>OK</b>	EventPartyDeleted ConnID <b>1</b> ThisDN <b>C</b> ThisDNRole <b>Observer</b> OtherDN <b>B</b> OtherDNRole <b>DeletedParty</b> CallState <b>OK</b>
		EventReleased ConnID <b>1</b> ThisDN <b>C</b> ThisDNRole <b>Observer</b> OtherDN <b>A</b> CallState <b>OK</b>

### External party releases first

Party A (External)	Party B	Party C (Service Observer)
<b>External party releases a call</b>		
	EventPartyDeleted ConnID <b>1</b> ThisDN <b>B</b> ThisDNRole <b>Destination</b> OtherDN <b>A</b> OtherDNRole <b>DeletedParty</b> ThirdPartyDNRole <b>Observer</b> <sup>a</sup> ThirdPartyDN <b>C</b> <sup>a</sup> CallState <b>OK</b>	EventPartyDeleted ConnID <b>1</b> ThisDN <b>C</b> ThisDNRole <b>Observer</b> OtherDN <b>A</b> OtherDNRole <b>DeletedParty</b> CallState <b>OK</b>

	EventReleased ConnID <b>1</b> ThisDN <b>B</b> ThisDNRole <b>Destination</b> OtherDN <b>C</b> CallState <b>OK</b>	EventReleased ConnID <b>1</b> ThisDN <b>C</b> ThisDNRole <b>Observer</b> OtherDN <b>B</b> CallState <b>OK</b>
--	---	--

a. The attribute contains observer information.

### Observer releases first

Party A (External)	Party B	Party C (Service Observer)
		<b>Observer releases a call</b>
	EventPartyDeleted ConnID <b>1</b> ThisDN <b>B</b> ThisDNRole <b>Destination</b> OtherDN <b>C</b> OtherDNRole <b>Observer</b> ThirdPartyDNRole <b>DeletedBy</b> ThirdPartyDN <b>C</b> CallState <b>OK</b>	EventReleased ConnID <b>1</b> ThisDN <b>C</b> ThisDNRole <b>Observer</b> CallState <b>OK</b>
<b>Release phase (ConnID 1)</b>		

### Abnormal call flow

Interruption point	Party A	Party B	Party C
*		EventAbandoned ConnID <b>1</b> ThisDN <b>B</b> OtherDN <b>A</b> CallState <b>OK</b>	

### Service observing for agent-initiated call

The following table describes service observing for an agent-initiated call.

Party A	Party B	Party C
EventRinging ConnID <b>1</b> ThisDN <b>A</b> ThisDNRole <b>Destination</b> OtherDN <b>B</b> OtherDNRole <b>Origination</b> CallState <b>OK</b>	EventDialing ConnID <b>1</b> ThisDN <b>B</b> ThisDNRole <b>Origination</b> OtherDN <b>A</b> OtherDNRole <b>Destination</b> CallState <b>OK</b>	
<b>Answer</b>		

EventEstablished  ConnID <b>1</b> ThisDN <b>A</b> ThisDNRole <b>Destination</b> OtherDN <b>B</b> OtherDNRole <b>Origination</b> CallState <b>OK</b>	EventEstablished  ConnID <b>1</b> ThisDN <b>B</b> ThisDNRole <b>Origination</b> OtherDN <b>A</b> OtherDNRole <b>Destination</b> CallState <b>OK</b>			
EventPartyAdded  ConnID <b>1</b> ThisDN <b>A</b> ThisDNRole <b>Destination</b> OtherDN <b>C</b> OtherDNRole <b>Observer</b> CallState <b>Bridged</b>	EventPartyAdded  ConnID <b>1</b> ThisDN <b>B</b> ThisDNRole <b>Origination</b> OtherDN <b>C</b> OtherDNRole <b>Observer</b> CallState <b>Bridged</b>	EventRinging  ConnID <b>1</b> ThisDN <b>C</b> ThisDNRole <b>Observer</b> OtherDN <b>B</b> OtherDNRole <b>Origination</b> CallState <b>Bridged</b>		
	<b>Answer</b>			
	EventEstablished  ConnID <b>1</b> ThisDN <b>C</b> ThisDNRole <b>Observer</b> CallState <b>Bridged</b>			
<b>Conference</b>				
<b>Release phase (for more information, see descriptions in Service observing on agent)</b>				

## Service observing on queue

The following table describes service observing on the queue.

Party A (External)	Party B	Party C	Party D (Observer)
<b>Inbound call</b>			
	EventQueued  ConnID <b>1</b> ThisDN <b>B</b> ThisDNRole <b>Destination</b> OtherDN <b>A</b> OtherDNRole <b>Origination</b>		EventRinging  ConnID <b>1</b> ThisDN <b>D</b> ThisDNRole <b>Observer</b> OtherDN <b>A</b> OtherDNRole <b>Origination</b> CallState <b>Bridged</b>
			EventEstablished  ConnID <b>1</b> ThisDN <b>D</b> ThisDNRole <b>Observer</b> OtherDN <b>A</b> OtherDNRole <b>Origination</b> CallState <b>Bridged</b>
	EventDiverted  ConnID <b>1</b> ThisDN <b>B</b>	EventRinging  ConnID <b>1</b> ThisDN <b>C</b>	

	<p>ThisQueue <b>B</b>      ThisDNRole <b>Destination</b>      OtherDN <b>A</b>      OtherDNRole <b>Origination</b>      ThirdPartyDN <b>C</b> *OPT      ThirdPartyDNRole  <b>Destination</b> *OPT</p>	<p>ThisDNRole <b>Destination</b>      OtherDN <b>A</b>      OtherDNRole <b>Origination</b>      CallState <b>Bridged</b></p>	
		<b>Answer (TAnswerCall)</b>	
<b>Conference</b>			
<b>Release phase (for more information, see descriptions in Service observing on agent)</b>			

## Abnormal call flow

Interruption point	Party A	Party B	Party C	Party D
*			<p>EventAbandoned</p> <p>ConnID <b>1</b>      ThisDN <b>C</b>      OtherDN <b>A</b>      CallState <b>OK</b></p>	<p>EventReleased</p> <p>ConnID <b>1</b>      ThisDN <b>D</b>      ThisDNRole <b>Observer</b>      OtherDN <b>A</b>      CallState <b>OK</b></p>

# Working with queues

## Contents

- 1 Multiple-queue call treated at an IVR port with treatment at IVR queue
  - 1.1 Abnormal call flow
- 2 Multiple-queue, call treated at an IVR port with direct treatment at IVR port
  - 2.1 Abnormal call flow
- 3 Multiple-queue call with call removed from queue

Learn about call models for queues.

### Related documentation:

- 
- 
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For simplicity, the examples on this page use abbreviated attribute values. For example, ConnID **1**, which – in actual events – displays as ConnID>@metainformation>.

The following comments and abbreviations are used in the call models:

- OPT-Optional.
- DIAL-Might be a dialed number or is not present if Voice Microservices have no information about the other party.

Multiple-queue call treated at an IVR port with treatment at IVR queue

The following table describes a multiple-queue call treated at an IVR port with treatment at the IVR queue.

A	Q1	Q2	Q3	IVR	Agent
<b>Inbound/ internal call to Q1</b>	<b>Call to Q1</b>				
EventDialing  ConnID <b>1</b> ThisDN <b>A</b> ThisDNRole <b>Origination</b> OtherDN* <b>Q1</b> OtherDNRole <b>Destination</b>					
	EventQueued  ConnID <b>1</b> ThisDN <b>Q1</b>				

	ThisQueue <b>Q1</b> OtherDN <b>A</b>				
		<b>Call placed in second queue</b>			
		EventQueued  ConnID <b>1</b> ThisDN <b>Q2</b> ThisQueue <b>Q2</b> OtherDN <b>A</b>			
			<b>Call placed in IVR queue for treatment when no agents ready</b>		
			EventQueued  ConnID <b>1</b> ThisDN <b>Q2</b> ThisQueue <b>Q2</b> OtherDN A		
			EventDiverted  ConnID <b>1</b> ThisDN <b>Q3</b> ThisQueue <b>Q3</b> OtherDN <b>A</b> ThirdPartyDN <b>IVR DN</b> CallState <b>ConverseOn</b>	EventRinging  ConnID <b>1</b> ThisDN <b>IVR</b> ThisQueue <b>Q3</b> OtherDN <b>A</b> CallState <b>ConverseOn</b>	
				<b>Answer</b>	
				EventEstablished  ConnID <b>1</b> ThisDN <b>IVR</b> ThisQueue <b>Q3</b> OtherDN <b>A</b>	
					<b>Agent Ready</b>
	EventDiverted  ConnID <b>1</b> ThisDN <b>RQ2</b> ThisQueue <b>RQ2</b> OtherDN <b>A</b> ThirdPartyDN <b>AgentDN</b>	EventDiverted  ConnID <b>1</b> ThisDN <b>Q2</b> ThisQueue <b>Q2</b> OtherDN <b>A</b> ThirdPartyDN <b>AgentDN</b>		EventReleased a  ConnID <b>1</b> ThisDN <b>IVR</b> ThisQueue <b>Q3</b> OtherDN <b>A</b>	EventRinging  ConnID <b>1</b> ThisDN <b>AgentDN</b> ThisQueue <b>Q1</b> OtherDN <b>A</b>
					<b>Answer</b>
EventEstablished b  ConnID <b>1</b>				EventEstablished  ConnID <b>1</b> ThisDN <b>AgentDN</b>	

ThisDN <b>A</b> OtherDN <b>AgentDN</b> CallState <b>OK</b>					ThisQueue <b>Q1</b> OtherDN <b>A</b> CallState <b>OK</b>
--	--	--	--	--	--

- a. EventReleased can occur before an agent becomes available because the IVR finishes call treatment.
- b. In some deployments, EventEstablished for party A can occur at the same time as the IVR EventEstablished, especially if a call comes through the PSTN.

## Abnormal call flow

Interruption Point	A	Q1	Q2	Q3	IVR	Agent
*	EventReleased OtherDN <b>Q1</b>	EventAbandoned ConnID <b>1</b> ThisDN <b>Q1</b> OtherDN <b>A</b>	EventAbandoned ConnID <b>1</b> ThisDN <b>Q2</b> OtherDN <b>A</b>	EventAbandoned ConnID <b>1</b> ThisDN <b>Q3</b> OtherDN <b>A</b>	EventReleased ConnID <b>1</b> ThisDN <b>IVR</b> OtherDN <b>A</b>	

Multiple-queue, call treated at an IVR port with direct treatment at IVR port

The following table describes a multiple-queue call treated at an IVR port with direct treatment at the IVR queue.

External party	Q1	Q2	IVR	Agent
Inbound/internal call to Q1	Call to Q1			
EventDialing  ConnID <b>1</b> ThisDN <b>A</b> ThisDNRole <b>Origination</b> OtherDN* <b>Q1</b> OtherDNRole <b>Destination</b>				
	EventQueued  ConnID <b>1</b> ThisDN <b>Q1</b> ThisQueue <b>Q1</b> OtherDN <b>A</b>			
		Call placed in second queue		
		EventQueued		

		ConnID <b>1</b> ThisDN <b>Q2</b> ThisQueue <b>Q2</b> OtherDN <b>A</b>		
			<b>Call placed directly to IVR port</b>	
			EventRinging  ConnID <b>1</b> ThisDN <b>IVR</b> OtherDN <b>A</b> CallState <b>ConverseOn</b>	
			<b>Answer</b>	
			EventEstablished  ConnID <b>1</b> ThisDN <b>IVR</b> OtherDN <b>A</b>	
				<b>Agent ready</b>
	EventDiverted  ConnID <b>1</b> ThisDN <b>RQ2</b> ThisQueue <b>RQ2</b> OtherDN <b>A</b> ThirdPartyDN <b>AgentDN</b>	EventDiverted  ConnID <b>1</b> ThisDN <b>Q2</b> ThisQueue <b>Q2</b> OtherDN <b>A</b> ThirdPartyDN <b>AgentDN</b>	EventReleased <sup>a</sup>  ConnID <b>1</b> ThisDN <b>IVR</b> OtherDN <b>A</b>	EventRinging  ConnID <b>1</b> ThisDN <b>AgentDN</b> ThisQueue <b>Q1</b> OtherDN <b>A</b>
				<b>Answer</b>
EventEstablished <sup>b</sup>  ConnID <b>1</b> ThisDN <b>A</b> OtherDN <b>AgentDN</b> CallState <b>OK</b>				EventEstablished  ConnID <b>1</b> ThisDN <b>AgentDN</b> ThisQueue <b>Q1</b> OtherDN <b>A</b> CallState <b>OK</b>

a. EventReleased can occur before an agent becomes available because the IVR finishes call treatment.

b. In some deployments, EventEstablished for party A can occur at the same time as the IVR EventEstablished, especially if a call comes through the PSTN.

## Abnormal call flow

Interruption Point	External party	Q1	Q2	IVR	Agent
*	EventReleased  OtherDN <b>Q1</b>	EventAbandoned  ConnID <b>1</b> ThisDN <b>Q1</b> OtherDN <b>A</b>	EventAbandoned  ConnID <b>1</b> ThisDN <b>Q2</b> OtherDN <b>A</b>	EventReleased  ConnID <b>1</b> ThisDN <b>IVR</b> OtherDN <b>A</b>	

## Multiple-queue call with call removed from queue

The following table describes a multiple-queue call with the call removed from the queue.

A	Q1	Q2	IVR	Agent
<b>Inbound call to Q1</b>	<b>Call to Q1</b>			
	EventQueued  ConnID <b>1</b> ThisDN <b>Q1</b> ThisQueue <b>Q1</b> OtherDN <b>A</b>			
		<b>Call placed in second queue</b>		
		EventQueued  ConnID <b>1</b> ThisDN <b>Q2</b> ThisQueue <b>Q2</b> OtherDN <b>A</b>		
			<b>Call placed in third queue for treatment when no agents ready</b>	
			EventQueued  ConnID <b>1</b> ThisDN <b>Q3</b> ThisQueue <b>Q3</b> OtherDN <b>A</b>	
			<b>Call cleared from third queue</b>	
			EventDiverted  ConnID <b>1</b> ThisDN <b>Q3</b> ThisQueue <b>Q3</b> OtherDN <b>A</b> CallState <b>Cleared</b>	
				<b>Agent ready</b>
	EventDiverted  ConnID <b>1</b> ThisDN <b>Q1</b> ThisQueue <b>Q1</b> OtherDN <b>A</b> ThirdPartyDN <b>AgentDN</b>	EventDiverted  ConnID <b>1</b> ThisDN <b>Q2</b> ThisQueue <b>Q2</b> OtherDN <b>A</b> ThirdPartyDN <b>AgentDN</b>		EventRinging  ConnID <b>1</b> ThisDN <b>AgentDN</b> ThisQueue <b>Q1</b> OtherDN <b>A</b> CallState <b>OK</b>
				<b>Answer</b>
				EventEstablished

				ConnID <b>1</b> ThisDN <b>AgentDN</b> ThisQueue <b>Q1</b> OtherDN <b>A</b> CallState <b>OK</b>
--	--	--	--	--

# Handling user data

## Contents

- 1 Attaching or updating user data to internal call
- 2 Attaching or updating user data to call by third party

Learn how user data is handled in Voice Microservices.

**Related documentation:**

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**RSS:**

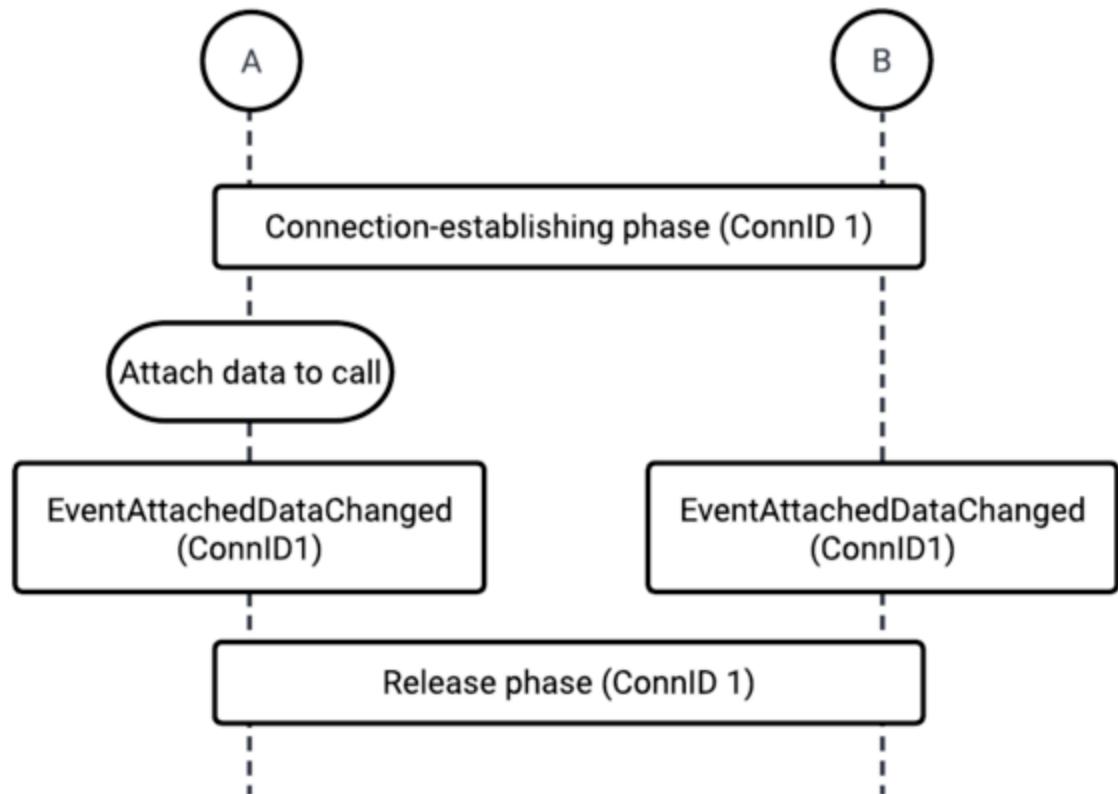
- [For private edition](#)

Voice Microservices support the scenarios described on this page. User data events are not produced to Kafka. User data attached to a call is available in call-related events.

## Attaching or updating user data to internal call

The following diagram and table describe attaching/updating user data to an internal call.

For simplicity, the following example uses ConnID 1, however – in actual events – the ConnID displays as ConnID>@metainformation>.

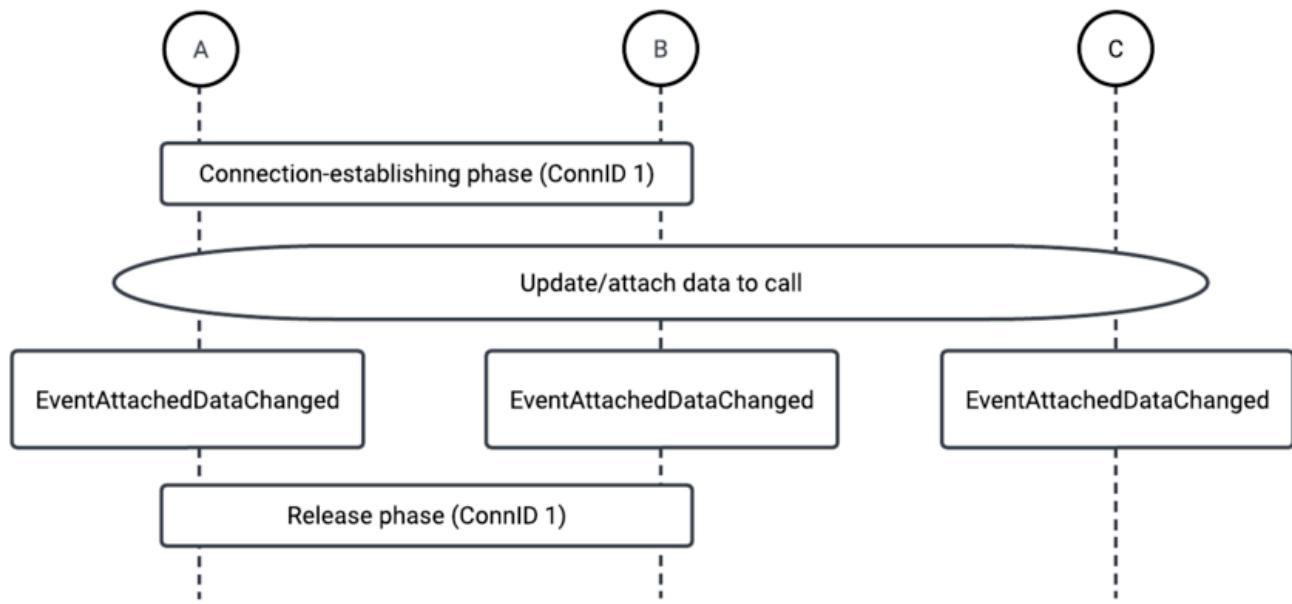


Party A	Party B
<b>Call-establishing phase (ConnID 1)</b>	
Attach user data to a call (TUpdateUserData)	
EventAttachedDataChanged: ConnID <b>1</b> ThisDN <b>A</b> ThirdPartyDN <b>A</b>	EventAttachedDataChanged: ConnID <b>1</b> ThisDN <b>B</b> ThirdPartyDN <b>A</b>
<b>Release phase (ConnID 1)</b>	

## Attaching or updating user data to call by third party

The following diagram and table describe attaching/updating user data to a call by a third party.

For simplicity, the following example uses ConnID 1, however – in actual events – the ConnID displays as ConnID>@metainformation>.



Party A	Party B	Party C
<b>Call-establishing phase (ConnID 1)</b>		
		Attach user data to a call (TUpdateUserData)
EventAttachedDataChanged:  ConnID <b>1</b> ThisDN <b>A</b> ThirdPartyDN <b>C</b>	EventAttachedDataChanged:  ConnID <b>1</b> ThisDN <b>B</b> ThirdPartyDN <b>C</b>	EventAttachedDataChanged:  ConnID <b>1</b> ThirdPartyDN <b>C</b>
<b>Release phase (ConnID 1)</b>		