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# Service Client API Reference

Media namespace

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Learn about the Media namespace methods and type definitions in the Service Client API.

## Methods

The Media namespace includes the following methods:

- `getMediaList`
- `getMediaByName`
- `setState`

### getMediaList

<b>Signature</b>	<code>getMediaList(succeeded, failed) → {Array.}</code>									
<b>Description</b>	Get the list of media with attributes.									
<b>Parameters</b>	<table border="1"><thead><tr><th>Name</th><th>Type</th><th>Description</th></tr></thead><tbody><tr><td><code>succeeded</code></td><td>function</td><td>A function called when the operation succeeds.</td></tr><tr><td><code>failed</code></td><td>function</td><td>A function called when the operation fails.</td></tr></tbody></table>	Name	Type	Description	<code>succeeded</code>	function	A function called when the operation succeeds.	<code>failed</code>	function	A function called when the operation fails.
Name	Type	Description								
<code>succeeded</code>	function	A function called when the operation succeeds.								
<code>failed</code>	function	A function called when the operation fails.								
<b>Returns</b>	Array.									

### getMediaByName

<b>Signature</b>	<code>getMediaByName(name, succeeded, failed)</code>												
<b>Description</b>	Get the media attributes.												
<b>Parameters</b>	<table border="1"><thead><tr><th>Name</th><th>Type</th><th>Description</th></tr></thead><tbody><tr><td><code>name</code></td><td>string</td><td>The media name.</td></tr><tr><td><code>succeeded</code></td><td>function</td><td>A function called when the operation succeeds.</td></tr><tr><td><code>failed</code></td><td>function</td><td>A function</td></tr></tbody></table>	Name	Type	Description	<code>name</code>	string	The media name.	<code>succeeded</code>	function	A function called when the operation succeeds.	<code>failed</code>	function	A function
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<code>failed</code>	function	A function											

<b>Signature</b>	getMediaByName( <i>name</i> , succeeded, failed)		
	<b>Name</b>	<b>Type</b>	<b>Description</b>
			called when the operation fails.

## setState

<b>Signature</b>	setState( <i>name</i> , <i>stateOperationName</i> , succeeded, failed)		
<b>Description</b>	Sets the media state.		
<b>Parameters</b>	<b>Name</b>	<b>Type</b>	<b>Description</b>
	name	string	The media name.
	stateOperationName	string	An operationName from the agent states list. See State.
	succeeded	function	A function called when the operation succeeds.
	failed	function	A function called when the operation fails.

## Type definitions

The Media namespace includes the following object types:

- Media
- State
- Device

### Media

<b>Description</b>	Represents the JSON structure of a media.
<b>Type</b>	Object

<b>Description</b>	Represents the JSON structure of a media.											
<b>Properties</b>	<table border="1"> <thead> <tr> <th>Name</th> <th>Type</th> <th>Description</th> </tr> </thead> <tbody> <tr> <td>name</td> <td>string</td> <td>The media name.</td> </tr> <tr> <td>state</td> <td>media.State</td> <td>The media state object.</td> </tr> </tbody> </table>	Name	Type	Description	name	string	The media name.	state	media.State	The media state object.		
Name	Type	Description										
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state	media.State	The media state object.										

## State

<b>Description</b>	Represents the JSON structure of a media state.														
<b>Type</b>	Object														
<b>Properties</b>	<table border="1"> <thead> <tr> <th>Name</th> <th>Type</th> <th>Description</th> </tr> </thead> <tbody> <tr> <td>type</td> <td>string</td> <td>           The type of operation.            Possible values are:           <ul style="list-style-type: none"> <li>LOGOUT</li> <li>READY</li> <li>PARTIAL_READY *</li> <li>NOT_READY</li> <li>NOT_READY_ACTION_CODE</li> <li>NOT_READY_AFTER_CALLW</li> <li>NOT_READY_AFTER_CALLW</li> <li>DND_ON</li> <li>OUT_OF_SERVICE *</li> <li>LOGOUT_DND_ON *</li> <li>UNKNOWN *</li> </ul> </td> </tr> <tr> <td>displayName</td> <td>string</td> <td>The display name of the state.</td> </tr> <tr> <td>operationName</td> <td>string</td> <td>The operation name to use with agent.setState and media.setState.</td> </tr> </tbody> </table>	Name	Type	Description	type	string	The type of operation. Possible values are: <ul style="list-style-type: none"> <li>LOGOUT</li> <li>READY</li> <li>PARTIAL_READY *</li> <li>NOT_READY</li> <li>NOT_READY_ACTION_CODE</li> <li>NOT_READY_AFTER_CALLW</li> <li>NOT_READY_AFTER_CALLW</li> <li>DND_ON</li> <li>OUT_OF_SERVICE *</li> <li>LOGOUT_DND_ON *</li> <li>UNKNOWN *</li> </ul>	displayName	string	The display name of the state.	operationName	string	The operation name to use with agent.setState and media.setState.		
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displayName	string	The display name of the state.													
operationName	string	The operation name to use with agent.setState and media.setState.													

\* States that are limited to an event and can't be applied by code

## Device

Description	Represents the JSON structure of a media.		
Type	Object		
<b>Properties</b>	<b>Name</b>	<b>Type</b>	<b>Description</b>
	number	string	The phone number configured for an agent - the physical DN.  <b>Note:</b> This property is applicable only for voice data.
	dynamicPhoneNumber	string	The dynamic phone number configured for the agent for the session.  <b>Note:</b> This property is applicable only for voice data. This property is applicable only when there is an alternate phone number and applicable for the current session only.